

**MADANAPALLE INSTITUTE OF TECHNOLOGY & SCIENCE
MADANAPALLE
(UGC-AUTONOMOUS)**

www.mits.ac.in



**COMPUTER SCIENCE & ENGINEERING (Cyber Security)
Course Structure**

For the students admitted to

B. Tech. Regular Four-Year Degree Programme from the academic year 2020-21

and

B. Tech. Lateral Entry Scheme from the academic year 2021-22



B.TECH. COMPUTER SCIENCE & ENGINEERING (Cyber Security)

B. Tech Computer Science & Engineering (Cyber Security)

MADANAPALLE INSTITUTE OF TECHNOLOGY & SCIENCE, MADANAPALLE

B. Tech Four Year Curriculum Structure

Branch: COMPUTER SCIENCE & ENGINEERING (Cyber Security)

Total Credits	160 Credits for 2020(Regular) & 121 Credits for 2021(Lateral Entry) Admitted Batch
	163 Credits for 2021(Regular) & 124 Credits 2022(Lateral Entry) Admitted Batch onwards

I. Induction Program and Holistic Development Activities

Sl.No.	Title	Duration
1	Induction Program (Mandatory)	Three weeks' duration at the start of First Year (Refer Annexure - I)
2	Holistic Development Activities (Every Student from Semester 2 – 8 should register for at least one activity)	Three hours per week (Activity list is enclosed in Annexure - I)
3	Virtual Laboratory (Students are encouraged to choose and register for any of the Virtual laboratories he /she is interested)	As specified by the Virtual Laboratory

B. Tech Computer Science & Engineering (Cyber Security)

R20 - Curriculum Structure

I Year I Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	BSC	20MAT101	Engineering Calculus	3	1	0	4	4
2	BSC	20PHY102	Applied Physics	3	1	0	4	4
3	ESC	20EEE101	Basic Electrical Engineering	3	1	0	4	4
4	ESC	20CSE101	Programming for Problem Solving (Python)	2	0	3	5	3.5
5	HSMC	20ENG201	English for Professional Purposes Laboratory	0	0	2	2	1
6	BSC	20PHY201	Physics Laboratory	0	0	3	3	1.5
7	ESC	20EEE201	Electrical Engineering Laboratory	0	0	3	3	1.5
Total				11	3	11	25	19.5

I Year II Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	HSMC	20ENG101	Professional English	3	0	0	3	3
2	BSC	20MAT110	Linear Algebra	3	0	0	3	3
3	BSC	20CHE101	Engineering Chemistry	3	0	0	3	3
4	ESC	20CSE102	C Programming and Data Structures	3	0	0	3	3
5	ESC	20ME101	Engineering Graphics	2	0	2	4	3
6	BSC	20CHE201	Chemistry Laboratory	0	0	3	3	1.5
7	ESC	20CSE201	C Programming and Data Structures Laboratory	0	0	3	3	1.5
8	ESC	20CSE202	Engineering and IT Workshop	0	0	3	3	1.5
Total				14	0	11	25	19.5

(L = Lecture, T = Tutorial, P = Practical)

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II Year I Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	BSC	20MAT111	Probability and Statistics for Computer Science	3	0	0	3	3
2	PCC	20CSC103	Computer System Architecture	3	0	0	3	3
3	PCC	20CSC104	Data Structures using Python	3	0	0	3	3
4	PCC	20CSC105	Object Oriented Programming using C++	2	1	0	3	3
5	PCC	20CSC106	Database Fundamentals for Security	2	1	0	3	3
6	PCC	20CSC203	Data Structures using Python Laboratory	0	0	3	3	1.5
7	PCC	20CSC204	Object Oriented Programming using C++ Laboratory	0	0	3	3	1.5
8	PCC	20CSC205	Database Fundamentals for Security Laboratory	0	0	3	3	1.5
9	SC		Skill Oriented Course-I (Refer ANNEXURE-IV)	1	0	2	3	2
10	MC	20CHE901	Environmental Science	2	0	0	2	0
Total				16	2	11	29	21.5

II Year II Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	HSMC	20HUM101	Economics and Financial Accounting for Engineers	3	0	0	3	3
2	BSC	20MAT112	Discrete Mathematical Structures	3	0	0	3	3
3	ESC	20CSC107	Operating System Fundamentals for Security	3	0	0	3	3
4	PCC	20CSC108	JAVA Programming	3	0	0	3	3
5	PCC	20CSC109	Design and Analysis of Algorithms	2	1	0	3	3
6	PCC	20CSC206	Operating System Fundamentals for Security Laboratory	0	0	3	3	1.5
7	PCC	20CSC207	JAVA Programming Laboratory	0	0	3	3	1.5
8	PCC	20CSC208	Design and Analysis of Algorithms Laboratory	0	0	3	3	1.5
9	SC		Skill Oriented Course – II (Refer ANNEXURE-IV)	1	0	2	3	2
10	MC	20HUM901	Indian Constitution	2	0	0	2	0
Total				17	1	11	29	21.5

(L = Lecture, T = Tutorial, P = Practical)

B. Tech Computer Science & Engineering (Cyber Security)

III Year I Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	PCC	20CSC110	Automata Theory and Compiler Design	3	0	0	3	3
2	PCC	20CSC111	Computer Networks	3	0	0	3	3
3	PCC	20CSC112	Software Engineering	3	0	0	3	3
4	OE		Open Elective-I	3	0	0	3	3
5	PE		Professional Elective-I	3	0	0	3	3
6	PCC	20CSC209	Computer Networks Laboratory	0	0	3	3	1.5
7	PCC	20CSC210	Software Engineering Laboratory	0	0	3	3	1.5
8	SC		Skill Oriented Course- III (Refer ANNEXURE-IV)	1	0	2	3	2
9	MC	20CE901	Disaster Management	2	0	0	2	0
10	PROJ	20CSC701	Summer Internship-1*	0	0	3	3	1.5
Total				18	0	11	29	21.5

* 2 Months' internship during 2nd year summer vacation and to be evaluated in III Year I Semester

III Year II Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	PCC	20CSC113	Cloud Computing	3	0	0	3	3
2	PCC	20CSC114	Foundation of Cryptography	3	0	0	3	3
3	PCC	20CSC115	AI Tools, Techniques and Applications	3	0	0	3	3
4	OE		Open Elective-II	3	0	0	3	3
5	PE		Professional Elective-II	3	0	0	3	3
6	PCC	20CSC211	Cloud Computing Laboratory	0	0	3	3	1.5
7	PCC	20CSC212	Cryptography Laboratory	0	0	3	3	1.5
8	PCC	20CSC213	AI Tools, Techniques and Applications Laboratory	0	0	3	3	1.5
9	SC		Skill Oriented Course- IV (Refer ANNEXURE-IV)	1	0	2	3	2
10	MC	20HUM902**/ 20HUM102#	Universal Human Values	2/3	0	0	2/3	0/3
Total				18/19	0	11	29/30	21.5/24.5

** 20HUM902 Universal Human Values is offered as non-credit mandatory course for 2020 (Regular) & 2021 (Lateral Entry) Admitted Batch

20HUM102 Universal Human Values is offered as three credit course for 2021 (Regular) & 2022(Lateral Entry) Admitted Batch onwards

(L = Lecture, T = Tutorial, P = Practical)

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Tentative Curriculum Structure from IV Year Onwards

IV Year I Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	PE		Professional Elective-III	3	0	0	3	3
2	PE		Professional Elective-IV	3	0	0	3	3
3	PE		Professional Elective-V	3	0	0	3	3
4	OE		Open Elective-III	3	0	0	3	3
5	OE		Open Elective-IV	3	0	0	3	3
6	OE-HSMC		Open Elective-V (Taken from Humanities & Social Science)	3	0	0	3	3
7	SC		Skill Oriented Course-V (Refer ANNEXURE-IV)	1	0	2	3	2
8	PROJ	20CSC702	Summer Internship-2*	0	0	6	6	3
Total				19	0	8	27	23

* 2 Months' internship during 3rd year summer vacation and to be evaluated in IV Year I Semester

IV Year II Semester

S. No.	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total	
1	PROJ	20CSC703	Project Work, Seminar and Internship in Industry (6 months)	0	0	24	24	12
Total				0	0	24	24	12

(L = Lecture, T = Tutorial, P = Practical)

THREE WEEK MANDATORY INDUCTION PROGRAMME

- Yoga and Meditation
- Sports and Games
- NSS
- NCC
- MITS Social Responsibility Club
- Management module
- Design Thinking
- Spoken and Written Communication

- **Proficiency modules**
 - Basic Computer Proficiency
 - Interpersonal Skills
 - Computer Graphics
 - Web Programming
 - Mobile Apps
 - Vocabulary Enhancement

HOLISTIC DEVELOPMENT ACTIVITIES

Description of Activities

1. Physical and Health
2. Culture
3. Literature and Media
4. Social Service
5. Self-Development
6. Nature and Environment
7. Innovation

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OPEN ELECTIVE – I			
(To be offered under MOOC's Category from SWAYAM – NPTEL)			
Sl. No.	Course Code	Course Title	Course Offered by Department of
1	20HUM3M01	Project Management for Managers	Management Studies
2	20HUM3M02	Ethics in Engineering Practice	Management Studies
3	20CE3M01	Integrated Waste Management for Smart City	Civil
4	20CE3M02	Soil and Water Conservation Engineering	Civil
5	20CE3M03	Plastic Waste Management	Civil
6	20CE3M04	Safety in Construction	Civil
7	20ME3M01	Introduction to Industry 4.0 and Industrial Internet of Things	Mechanical
8	20ME3M02	Operations Management	Mechanical
9	20ME3M03	Design Thinking and Innovation	Mechanical
10	20EEE3M01	Non-Conventional Energy Sources	EEE
11	20EEE3M02	Design of Photovoltaic Systems	EEE
12	20ECE3M01	Microprocessors and Interfacing	ECE
13	20ECE3M02	Microprocessors and Microcontrollers	ECE
14	20IE3M01	Intellectual Property Rights and Competition Law	Multidisciplinary
15	20IE3M02	Introduction to Research	Multidisciplinary
16	20IE3M03	Roadmap for Patent Creation	Multidisciplinary
Any new Interdisciplinary Course offered by SWAYAM NPTEL can be appended in future.			

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OPEN ELECTIVE – II			
(To be offered under Conventional Mode)			
Sl. No.	Course Code	Course Title	Course Offered by Department of
1	20MAT301	Advanced Numerical Methods	Mathematics
2	20MAT302	Engineering Optimization	Mathematics
3	20PHY301	Optical Physics and its Applications	Physics
4	20PHY302	LASER Physics and Advanced LASER Technology	Physics
5	20CHE301	Introduction to Petroleum Industry	Chemistry
6	20CHE302	Green Chemistry and Catalysis for Sustainable Environment	Chemistry
7	20CE301	Ground Improvement Techniques	Civil
8	20CE302	Environmental Impact Assessment	Civil
9	20CE303	Watershed Management	Civil
10	20ME301	Materials Science for Engineers	Mechanical
11	20ME302	Elements of Mechanical Engineering	Mechanical
12	20EEE301	Industrial Electrical Systems	EEE
13	20EEE302	Introduction to MEMS	EEE
14	20ECE301	Bio-Medical Electronics	ECE
15	20ECE302	VLSI Design	ECE
Any advanced courses can be appended in future			

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OPEN ELECTIVE – III

(To be offered under MOOC's Category from SWAYAM – NPTEL)

Sl. No.	Course Code	Course Title	Course Offered by Department of
1	20CE3M04	Remote Sensing and GIS	Civil
2	20CE3M05	Wastewater Treatment and Recycling	Civil
3	20ME3M04	Power Plant Engineering	Mechanical
4	20ME3M05	Mechatronics and Manufacturing Automation	Mechanical
5	20EEE3M03	Introduction to Smart Grid	EEE
6	20ECE3M05	Introduction to Embedded Systems	ECE
7	20ECE3M06	Embedded System Design with ARM	ECE
8	20ECE3M07	Advanced Computer Architecture	ECE

Any new Interdisciplinary Course offered by SMAYAM NPTEL can be appended in future

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OPEN ELECTIVE – IV			
(To be offered under Conventional Mode)			
Sl. No.	Course Code	Course Title	Course Offered by Department of
1	20MAT303	Graph Theory	Mathematics
2	20MAT304	Mathematical Modelling and Numerical Simulation	Mathematics
3	20PHY303	Thin Film Technology and its Applications	Physics
4	20CHE303	Introduction to Nano Science and Technology	Chemistry
5	20CHE304	Computational Methods in Materials Science and Engineering	Chemistry
6	20CE304	Green Building and Energy Conservation	Civil
7	20CE305	Environmental Engineering	Civil
8	20ME303	Internet of Manufacturing Things	Mechanical
9	20ME304	Total Quality Management	Mechanical
10	20ME305	Entrepreneurship	Mechanical
11	20EEE303	Robotics	EEE
12	20EEE304	Electrical Safety	EEE
13	20ECE303	Nano Electronics	ECE
14	20ECE304	Digital Image and Video Processing	ECE
Any advanced courses can be appended in future			

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OPEN ELECTIVE – V (HUMANITIES)			
(To be offered under Conventional Mode)			
Sl. No.	Course Code	Course Title	Course Offered by Department of
1	20HUM301	Principles of Management	Humanities
2	20HUM302	Human Resource Development	Humanities
3	20HUM303	Soft Skills	Humanities
4	20HUM304	National Cadet Corps	Humanities

LIST OF PROFESSIONAL ELECTIVES

Professional Elective – I		
Sl. No.	Course Code	Course Title
1.	20CSC401	Big Data Analytics
2.	20CSC402	Internet and Web Programming
3.	20CSC403	Database Security and Privacy
4.	20CSC404	Mathematical Models for Internet
5.	20CSC405	Scripting Language for Information Security
Any advanced courses can be appended in future		

Professional Elective – II		
(To be offered under MOOC's Category from SWAYAM – NPTEL)		
Sl. No.	Course Code	Course Title
1.	20CSC4M01	Software Testing
2.	20CSC4M02	Introduction to Soft Computing
3.	20CSC4M03	Online Privacy
4.	20CSC4M04	Privacy and Security in Online Social Media
5.	20CSC4M05	Ethical Hacking
6.	20CSC4M06	Introduction to Internet of Things
7.	20CSC4M07	Advanced Computer Architecture
8.	20CSC4M08	Social Network Analysis
9.	20CSC4M09	Software Project Management
10.	20CSC4M10	Computation Complexity
Any other new Disciplinary Course which doesn't exist in the Curriculum can be appended in future.		

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Professional Elective – III		
Sl. No.	Course Code	Course Title
1.	20CSC406	Information Security Standard and Policies
2.	20CSC407	Cryptanalysis
3.	20CSC408	Biometric Security
4.	20CSC409	Network Coding
5.	20CSC410	Information Security & Secure Coding
Any advanced courses can be appended in future		

Professional Elective – IV		
Sl. No.	Course Code	Course Title
1.	20CSC411	Introduction to Digital Forensics
2.	20CSC412	Cyber Crime and Information Welfare
3.	20CSC413	Design of Secure Protocols
4.	20CSC414	Cyber Laws & Intellectual Property rights
5.	20CSC415	Malware Analytics & Reverse Engineering
6.	20CSC416	Elliptic curve Cryptosystem
Any advanced courses can be appended in future		

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Professional Elective – V		
Sl.No	Course Code	Title
1.	20CSC417	Intrusion Detection System
2.	20CSC418	Security of E-Based System
3.	20CSC419	Secure Group Communication
4.	20CSC420	Blockchain Technology
5.	20CSC421	Public key infrastructure and Trust Management
6.	20CSC422	Information Retrieval and search Engine
Any advanced courses can be appended in future		

SKILL ORIENTED COURSES

Skill Oriented Course - I		
Sl.No	Course Code	Course Title
1	20CSC601	Web Scripting
2	20CSC602	Android Application Development
Any advanced courses can be appended in future		

Skill Oriented Course – II		
Sl.No	Course Code	Course Title
1	20ENG601	Corporate Communication
Any advanced courses can be appended in future		

Skill Oriented Course – III		
Sl.No	Course Code	Course Title
1	20CSC603	Web and Database Security
2	20CSC604	Data Analytics
3	20CSC605	Compiler Design
Any advanced courses can be appended in future		

Skill Oriented Course – IV		
Sl.No	Course Code	Course Title
1	20CSC606	Ethical Hacking
2	20CSC607	Network Security
3	20CSC608	Security and Network Forensics
Any advanced courses can be appended in future		

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Skill Oriented Course – V		
Sl.No	Course Code	Course Title
1	20CSC609	Penetration Testing
2	20CSC610	DevOps and Common Software Weaknesses
3	20CSC611	Hands on Knowledge for Side Channel Attacks
4	20CSC612	Intrusion Detection Systems
Any advanced courses can be appended in future		

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ANNEXURE - V

Honors in Computer Science & Engineering (Cyber Security)

Sl.No	Category	Course Code	Course Title	Hours Per Week				Credits
				L	T	P	Total Contact Hours	
III Year I Semester								
1	Professional Elective Course (Choose any two from three courses)	20HDCSC101	Research Methods for the Study of Evolution	3	0	0	3	3
2		20HDCSC102	Natural Language Processing	3	0	0	3	3
3		20HDCSC103	Introduction to Game Theory	3	0	0	3	3
Sub Total				6	0	0	6	6
III Year II Semester								
4	Professional Elective Course (Choose any two from three courses)	20HDCSC104	High Performance Computing	3	0	0	3	3
5		20HDCSC105	Advanced Computer Networks and Communications	3	0	0	3	3
6		20HDCSC106	Game Design Studio	3	0	0	3	3
Sub Total				6	0	0	6	6
IV Year I Semester								
7	Professional Elective Course (Choose any one from three courses)	20HDCSC107	Evolutionary Computing	3	0	0	3	3
8		20HDCSC108	Advanced Software Engineering	3	0	0	3	3
9		20HDCSC109	Experiential Learning in Data Science	3	0	0	3	3
10	SOC	20HDCSC601	Soft Computing using Python	1	0	2	3	2
Sub Total				7	0	2	9	8
Total				19	0	2	21	20

I Year I Semester

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B. Tech I Year I Semester

20MAT101 ENGINEERING CALCULUS

L T P C
3 1 0 4

Pre-requisite: Mathematics at Intermediate or Equivalent Level

Course Description:

Communication takes place in many forms, however the major impact and effectiveness is in its professionalism. This course defines, enlightens and enables learners to engage in Professional Communication by addressing all the areas of communication – Listening, Speaking, Reading and Writing. This course also deals with various types of communication – Verbal, Non-verbal, Storytelling, Crucial Conversations, Written Communication, Vocalics, Eye Contact, Posture, etc.

Course Objectives: This course enables the student to –

1. To introduce the basic concepts of definite integrals, improper integrals, Beta and Gamma functions.
2. To acquire knowledge on mean value theorems in calculus.
3. To illustrate various techniques of testing the convergence of infinite series and introduces the functions of sine and cosine series.
4. To familiarize the knowledge of limit, continuity and the derivatives, extreme values in Multivariable.
5. To emphasize the role of Double and Triple integrals in dealing with area and volume of the regions.

UNIT I INTEGRAL CALCULUS

12 hours

Definite integrals; Applications of definite integrals to evaluate area and length of curves, surface areas and volumes of revolutions; Beta and Gamma functions and their properties.

UNIT II DIFFERENTIAL CALCULUS

12 hours

Rolle's Theorem, Mean value theorems, Taylor's and Maclaurin theorems with remainders (without proofs); indeterminate forms, Maxima and minima.

UNIT III SEQUENCE AND SERIES

12 hours

Sequence and Series, their Convergence and tests for convergence; Power series, Taylor's series, Series for exponential, trigonometric and logarithmic functions; Fourier series: Half range sine and cosine series, Parseval's theorem.

UNIT IV MULTIVARIABLE DIFFERENTIAL CALCULUS

12 hours

Limit, continuity and partial derivatives, directional derivatives, total derivative; Tangent plane and normal line; Maxima, minima and saddle points; Method of Lagrange multipliers.

UNIT V MULTIVARIABLE INTEGRAL CALCULUS

12 hours

Multiple Integration: double integrals (Cartesian and polar), change of order of integration in double integrals, Change of variables (Cartesian to polar), Applications: areas and volumes (double integration), triple integrals, gradient, curl and divergence, Green's, Stokes and Gauss divergence theorems (without proofs).

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Course Outcomes:

At the end of the course, students will be able to:

1. Evaluate the definite integrals, Beta and Gamma functions and calculate length of curve and underlying area.
2. Relate the results of mean value theorems in calculus to Engineering problems.
3. Use the Power series and Fourier series for ascertaining the stability and convergence of various techniques.
4. Apply the functions of several variables to evaluate the rates of change with respect to time and space variables in engineering.
5. Compute the area and volume by interlinking them to appropriate double and triple integrals.

Text Books:

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 42th Edition, 2012.
2. G. B. Thomas, Maurice D. Weir, Joel Hass, Frank R. Giordano, Thomas' Calculus Pearson education 11th Edition, 2004.

Reference Books:

1. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
2. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
3. Veerarajan T., Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi, 2008.
4. Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11th Reprint, 2010.
5. D. Poole, Linear Algebra: A Modern Introduction, 2nd Edition, Brooks/Cole, 2005.
6. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2008.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

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B. Tech I Year I Semester

20PHY102 APPLIED PHYSICS

L T P C
3 1 0 4

Pre-requisite: Plus two level physics course

Course Description:

Applied Physics for Electrical, Electronics and Computer Engineers is a basic physics course which provides fundamental knowledge to understand the concepts of Waves, Optics, Quantum Mechanics, Semiconductors, Lasers and Fiber Optics.

Course Objectives:

1. Expose students in understanding the basic laws of nature through wave equation using the principles of oscillations and waves.
2. Analyze and understand the concepts of waves and optics to prepare the students for advanced level courses.
3. Expose students to theoretical and mathematical aspects of Interference, Diffraction techniques, Polarization and Lasers for testing of materials.
4. Develop knowledge and understanding the fundamental concepts of Quantum mechanics, Semiconductors and Fiber Optics.
5. Adaptability to new developments in science and technology.

UNIT I WAVES AND OSCILLATIONS

11 hours

Simple harmonic motion, damped harmonic oscillations, forced harmonic oscillations, resonance, and quality factor. Superposition of vibrations along same direction (equal frequency) and in perpendicular directions, Lissajous figures.

Transverse waves, one dimensional wave equation, solution for wave equation, velocity of a transverse wave along a stretched string, modes of vibration of stretched string, reflection and transmission waves at boundary, standing waves, standing wave ratio.

UNIT II OPTICS

13 hours

Superposition of waves, interference of light by division of wavefront - Young's double slit experiment, interference of light by division of amplitude- interference in thin film by reflection, Newton's rings experiment.

Diffraction, Farunhofer diffraction due to single slit, double slit and Diffraction grating (Nslit). Polarization, Types of polarization, Polarization by reflection, refraction and double refraction, Nicol's prism. Half wave and Quarter wave plates.

UNIT III QUANTUM MECHANICS

12 hours

De Broglie's hypothesis, Uncertainty principle (Qualitative only), Postulates of quantum mechanics, Time-dependent and time-independent Schrodinger equations for wave function, Free-particle wave function and wave-packets (group velocity & phase velocity), Solution of wave equation: Solution of stationary-state, Schrodinger equation for one dimensional problems – particle in a box, Scattering from a potential barrier and principle of tunnelling- operation of scanning tunnelling microscope.

UNIT IV FREE ELECTRON THEORY & SEMICONDUCTORS

12 hours

Free electron theory of metals (drift velocity and electrical conductivity), Fermi energy level, density of states, Kronig-Penney model (Qualitative only) and origin of energy bands, band structure of metals,

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semiconductors, and insulators. Direct and indirect bandgap semiconductors, Intrinsic and extrinsic semiconductors, Dependence of Fermi level on carrier concentration and temperature (equilibrium carrier statistics), Drift and Diffusion Current, Hall effect.

UNIT V LASERS & FIBER OPTICS

12 hours

Introduction to lasers, characteristics of laser, spontaneous and stimulated emission, Einstein's coefficients; population inversion, excitation mechanisms, solid-state lasers – ruby laser, gas Lasers - He-Ne Laser, applications of lasers.

Fiber Optics: Principle, Construction and working of optical fiber, Acceptance angle, Numerical aperture, Types of fiber, Fiber optic communication system.

Course Outcomes:

Upon successful completion of this course, the students should be able to:

1. Describe a mathematical wave equation using the principles of waves and oscillations
2. Apply the knowledge for materials testing using Interference, Diffraction & Polarization techniques.
3. Understand the idea of wave function and to solve Schrodinger equation for simple potentials.
4. Explain the role of semiconductors in different realms of physics and their applications in both science and technology.
5. Acquire the basic knowledge of lasers and fiber optics.

Text Books:

1. Engineering Physics –Dr. M.N. Avadhanulu & Dr. P.G. Kshirsagar, S. Chand and Company
2. Engineering Physics –K. Thyagarajan, McGraw Hill Publishers.

Reference Books:

1. H. J. Pain, “The physics of vibrations and waves”, Wiley, 2006.
2. Physics Vol I & II, Halliday/Resnick/Krane 5th Edition, John Wiley, 2003.
3. B.G. Streetman, “Solid State Electronic Devices”, Prentice Hall of India, 1995.
4. Concepts of Modern Physics by Arthur Beiser, 7th Edition, 2017.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

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B. Tech I Year I Semester

20EEE101 BASIC ELECTRICAL ENGINEERING

L T P C
3 1 0 4

Pre-requisite Intermediate Physics

Course Description:

This course equips the students with a basic understanding of Electrical circuits and machines for specific applications. In specific, the course covers basic of DC circuit & its analysis, introduction to single-phase and three-phase AC Systems, magnetic materials, transformers, DC & AC electrical machines, basic converters and Components of LT Switchgear.

Course Objectives:

1. To learn the basics of the D.C. circuit analysis.
2. To have an idea about single-phase and three-phase A.C. electrical circuits.
3. To gain knowledge about basic magnetic material and transformers.
4. To learn the construction and operation of D.C. and A.C. machines.
5. To understand the operation of basic rectifiers and various components of LT Switchgear.

UNIT I DC CIRCUIT ANALYSIS

12 hours

Electrical circuit elements, voltage and current sources, Series and parallel resistive circuits, Kirchhoff's current and voltage laws, Nodal and Mesh analysis of simple circuits with dc excitation. Source Transformation, Star-Delta Transformation, Superposition Theorem.

UNIT II AC CIRCUIT ANALYSIS

12 hours

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor. Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations. Three phase balanced circuits, voltage and current relations in star and delta connections.

UNIT III MAGNETIC MATERIALS AND TRANSFORMERS

12 hours

Magnetic materials, B-H characteristics, ideal and practical transformer, principle of operation, emf equation, equivalent circuit, losses in transformers, regulation and efficiency.

UNIT IV DC AND AC MACHINES

12 hours

Construction, working, emf equation of DC generator, methods of excitation, speed control of dc motor. Introduction to different types of AC motors, Three Phase Induction Motors - Generation of rotating magnetic fields, construction, working and starting methods: D.O.L, Autotransformer starter. Introduction to Alternators.

UNIT V RECTIFIERS AND ELECTRICAL INSTALLATIONS

12 hours

PN junction diode, half wave, full wave and bridge rectifiers. Components of LT Switchgear: switch fuse unit (SFU), MCB, ELCB, MCCB, types of wires and cables – Current carrying capability, Insulation Strength; Earthing.

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Course Outcomes:

Upon successful completion of the course, students will be able to

1. To understand and analyze basic DC electric circuits.
2. To measure and analyze various electrical quantities of single phase and three AC electric circuits.
3. To understand magnetic materials and to analyze the transformers.
4. To study the working principles of electrical machines.
5. To create power converters for domestic applications with LT switchgear.

Text Books:

1. E. Hughes, “Electrical and Electronics Technology”, Pearson, 2010.
2. D. P. Kothari and I. J. Nagrath, “Basic Electrical Engineering”, Tata McGraw Hill, 2010.
3. D. C. Kulshreshtha, “Basic Electrical Engineering”, McGraw Hill, 2009.
4. L. S. Bobrow, “Fundamentals of Electrical Engineering”, Oxford University Press, 2011.
5. V. D. Toro, “Electrical Engineering Fundamentals”, Prentice Hall India, 1989.

Reference Books:

1. Abhijit Chakrabarti, “Circuit Theory : Analysis and Synthesis”, Dhanpat Rai & Co., 2014.
2. J.B. Gupta, “Theory & Performance of Electrical Machines”, S. K. Kataria & Sons, 2013.
3. John Bird, “Electrical Circuit Theory and Technology”, Fourth edition, Elsevier Ltd., 2010.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year I Semester

20CSE101 PROGRAMMING FOR PROBLEM SOLVING (PYTHON)

L	T	P	C
2	0	3	3.5

Pre-requisite: None

Course Description:

Python is a language with a simple syntax, and a powerful set of libraries. It is an interpreted language, with a rich programming environment. While it is easy for beginners to learn, it is widely used in many scientific areas for data exploration. This course is an introduction to the Python programming language for students without prior programming experience.

This course provides knowledge on how to implement programs in python language and to solve computational problems using the various programming constructs including data structures, functions, string handling mechanisms and file handling concepts

Course Objectives:

This course enables students to

1. Learn Python programming constructs.
2. Implement Python programs with conditional structures and loops.
3. Use functions for structuring Python programs.
4. Handle compound data using Python lists, tuples, and dictionaries.
5. Manipulate data using files handling in Python.
6. Getting exposed to the basics of Object Oriented Programming using Python

UNIT I: INTRODUCTION

12 hours

Algorithms, building blocks of algorithms (flow chart), History of Python, features of Python Programming, Running Python Scripts, Variables, Assignment, Keywords, Input-Output, Indentation. Data Types - Integers, Strings, Boolean.

- a) Develop a flowchart for the various arithmetic operations on numbers.
- b) Develop a flowchart to check whether the number is positive or negative.
- c) Develop a flowchart for finding whether a given number is even or odd.
- d) Develop a flowchart for finding biggest number among three numbers.
- e) Develop a flowchart for displaying reversal of a number.
- f) Develop a flowchart to print factorial of a number using function.
- g) Develop a flowchart to generate prime numbers series up to N using function.
- h) Develop a flowchart to check given number is palindrome or not using function.
- i) Alexa travelled 150 kms by train. How much distance in miles she actually covered?

UNIT II: OPERATORS AND EXPRESSIONS

12 hours

Operators- Arithmetic Operators, Comparison (Relational) Operators, Assignment Operators, Logical Operators, Bitwise Operators, Membership Operators, Identity Operators, Expressions and order of evaluations. Control Flow - if, if-elif else, for, while, break, continue, pass.

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- a) Swapping of two number with and without using temporary variable.
- b) If the age of Ram, Sam, and Khan are input through the keyboard, write a python program to determine the eldest and youngest of the three.
- c) Develop a program that performs arithmetic operations (Addition, Subtraction, Multiplication, and Division) on integers. Input the two integer values and operator for performing arithmetic operation through keyboard. The operator codes are as follows:

- For code '+', perform addition.
- For code '-', perform subtraction.
- For code '*', perform multiplication.
- For code '/', perform division.

- d) Implement the python program to generate the multiplication table.
- e) Implement Python program to find sum of natural numbers
- f) If the first name of a student is input through the keyboard, write a program to display the vowels and consonants present in his/her name.
- g) The marks obtained by a student in 5 different subjects are input through the keyboard. Find the average and print the student grade as per the MITS examination policy as shown below.

% OBTAINED GRADE
90 - 100 O (Outstanding)
80 - 89 A+ (Excellent)
70 - 79 A (Very Good)
60 - 69 B+ (Good)
50 - 59 B (Above)
45 - 49 C (Average)
40 - 44 P (Pass)
< 40 F (Fail)

- h) Implement Python Script to generate prime numbers series up to N.
- i) Given a number x, determine whether it is Armstrong number or not. Hint: For example, 371 is an Armstrong number since $3^3 + 7^3 + 1^3 = 371$. Write a program to find all Armstrong number in the range of 0 and 999.

UNIT-III: DATA STRUCTURES

12 hours

Lists - Operations, Slicing, Methods; Tuples, Sets, Dictionaries, Sequences. Comprehensions. Functions - Defining Functions, Calling Functions, Passing Arguments, variable in python-Global and Local Variables.

- a) Write a Python script to
 - create a list
 - access elements from a list
 - slice lists
 - change or add elements to a list
 - delete or remove elements from a list
- b) Write a Python script to read the values from a list and to display largest and smallest numbers from list.
- c) Write a Python script to compute the similarity between two lists.
- d) Write a Python script to read set of values from a Tuple to perform various operations.
- e) Write a Python script to perform basic dictionary operations like insert, delete and display.
- f) Write a Python program to count the occurrence of each word in a given sentence.
- g) Define a dictionary named population that contains the following data.

Keys	Values
Shanghai	17.8
Istanbul	13.3
Karachi	13.0
Mumbai	12.5

- h) Write a Python script to create Telephone Directory using dictionary and list to perform basic functions such as Add entry, Search, Delete entry, Update entry, View and Exit.
- i) Implement Python script to display power of given numbers using function.

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j) Implement a Python program that takes a list of words and returns the length of the longest one using function.

UNIT-IV:

String Handling -Modules: Creating modules, import statement, from import statement, name spacing

Files and Directories:

- Implement Python program to perform various operations on string using string libraries.
- Implement Python program to remove punctuations from a given string.
- Write a Python program to change the case of the given string (convert the string from lower case to upper case). If the entered string is “computer”, your program should output “COMPUTER” without using library functions.
- Implement Python program to capitalize each word in a string. For example, the entered sentence “god helps only people who work hard” to be converted as “God Helps Only People Who Work Hard”
- Write a Python script to display file contents.
- Write a Python script to copy file contents from one file to another.
- Write a Python script to combine two text files contents and print the number of lines, sentences, words, characters and file size.
- Write a Python commands to perform the following directory operations.
 - List Directories and Files
 - Making a New Directory
 - Renaming a Directory or a File
 - Removing Directory or File

UNIT-V:

Python packages: Predefined Packages and User-defined Packages, Package Creation.

Object Oriented Programming using Python: Introduction to OOP, Creating Classes and Objects in Python, Creating Methods in Python

Brief Tour of the Standard Library: Turtle

- Create a package named Cars and build three modules in it namely, BMW, Audi and Nissan. Illustrate the modules using class. Finally we create the __init__.py file. This file will be placed inside Cars directory and can be left blank or we can put the initialization code into it.
- Create a class by name Student with instance variables such as roll_no, name, year_of_study, branch, section, and marks in any five subjects. The class should also contain one method for calculating the percentage of marks and the other method for printing a report as follows:

Roll No.	Name	Year	Section	Branch	M1	M2	M3	M4	M5	Percentage
101	abc	I	A	CSE	58	68	95	47	56	64.8

- Write a python script to display following shapes using turtle.



Course Outcomes:

At the end of the course, students will be able to

- Understand problem solving techniques and their applications
- Understand the syntax and semantics of python.
- Demonstrate the use of Python lists and dictionaries.
- Demonstrate the use of Python File processing, directories.
- Describe and apply object-oriented programming methodology and Standard Library.

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Text Books:

1. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist'', 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016
(<http://greenteapress.com/wp/thinkpython/>)
2. Guido van Rossum and Fred L. Drake Jr, “An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd., 2011.

References:

1. Charles Dierbach, “Introduction to Computer Science using Python: A Computational Problem-Solving Focus, Wiley India Edition, 2013.
2. John V Guttag, “Introduction to Computation and Programming Using Python’’, Revised and expanded Edition, MIT Press , 2013.
3. Kenneth A. Lambert, “Fundamentals of Python: First Programs’’, CENGAGE Learning, 2012.
4. Paul Gries, Jennifer Campbell and Jason Montojo, “Practical Programming: An Introduction to Computer Science using Python 3’’, Second edition, Pragmatic Programmers,LLC,2013.
5. Robert Sedgewick, Kevin Wayne, Robert Dondero, “Introduction to Programming in Python: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

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B. Tech I Year I Semester

20ENG201 ENGLISH FOR PROFESSIONAL PURPOSES LABORATORY

(Common to all branches)

L	T	P	C
0	0	2	1

Pre-requisite None

Course Description:

English language communication is a social phenomenon and students need to be able to function in the society at large as the communicators before entering the professional world. The present course equips the students with the basic functions of English language communication, which are required not only in their day-to-day lives but also profoundly significant for their future professional, academic training and their careers in the industry. The course mainly focuses on the achievement of communicative proficiency of the students coupled with the necessary linguistic inputs.

Course Objectives:

This course enables the student to –

1. Get acquainted with the basic communicative functions.
2. Engage effectively in learning various functions of English language communication.
3. Enhance their narration abilities in past experiences and future plans and goals/events.
4. Develop their abilities in expressing opinion.
5. Provide speaking practice in speech.

Course contents:

Greeting and Introductions (L & S)

- Greeting on different occasions and responding to greetings (L & S)
- Wishing on various occasions, taking leave and saying goodbye (L & S)
- Introducing oneself and others (L & S)
- Asking for introduction and responding to introduction (L & S)
- Developing a short personal profile (R &W)

Describing: (L, S, R & W)

- Using adjectives (Vocab)
- Degrees of comparison (Grammar)
- Common words, phrases, and expressions used for description (Vocab)
- Describing people, places and objects (L, S, R & W)
- Reading and writing descriptive paragraphs (R &W)

Narrating (L, S, R & W)

- Talking about past experiences and events (L & S)
- Talking about memorable incidents or events (L & S)
- Techniques of narration and narrative tenses (Grammar)
- Composing and narrating a story (R &W)

Planning and Predicting (L, S, R & W)

- Talking about future events (L & S)

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- Making promises and giving assurances (**L & S**)
- Predicting future events (**L & S**)
- Writing and organising a short plan of an event (**R &W**)

Instructions and directions (L, S, R & W)

- Forming imperative sentences (**Grammar**)
- Reading and writing short instruction manuals (**R &W**)
- Writing a recipe/ procedure (**R &W**)
- Giving directions

Enquiring: (L, S, R & W)

- Open and closed ended questions (**Grammar**)
- Asking for information and giving information (**L & S**)
- Telephonic enquiry (**L & S**)
- Official enquiries through emails and letters (**R &W**)

Requesting: (L, S, R & W)

- Polite expressions
- Modal verbs and key phrases for requesting (**Grammar and vocab**)
- Official requests through emails and letters (**R &W**)

Comparing and contrasting: (L, S, R & W)

- Words and phrases used for comparison and contrast (**Vocab**)
- Comparing qualities/properties/quantities of people, places and objects (**L & S**)
- Composing comparison and contrast paragraphs (**R &W**)

Expressing opinion: (L, S, R & W)

- Language expressions used for expressing opinions (**Vocab**)
- Developing opinion based paragraphs (**R &W**)
- Discourse markers and linkers used in opinion based paragraphs (**R &W**)

Public Speaking: (L, S, R & W)

- Techniques and strategies required for public speaking (**L & S**)
- Developing and organising a short speech (**R &W**)
- Presentation skills required for public speaking (**L & S**)

Course Outcomes:

At the end of the course, students will be able to

1. Develop their confidence while giving introduction, describing a place, & giving directions. (3,4,5)
2. Use various functions of English like asking for & giving information, inviting people for events/occasions, & requesting people. (3,4,5)
3. Narrate the past experiences and events in speaking and writing (3,4,5)
4. Express their views and opinions logically and appropriately in spoken and written format. (3,4,5,6)
5. Deliver logically organized speeches and present them without hesitations. (3,4,5, 6)

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Text Books:

1. Leo Jones; Functions of English, Published by: Cambridge University Press.
2. Leo Jones; Let's Talk Level 1, 2, 3, Published by: Cambridge University Press.
3. Adrian Doff, Craig Thaine, Herbert Puchta, et al; *Empower: Intermediate (B1+)*; Published by: Cambridge University Press.

References:

1. AJ Thomson & AV Martinet; A Practical English Grammar; Oxford University Press, 2015.
2. Raymond Murphy; English Grammar in Use with CD; Cambridge University Press 2013.
3. K.S. Yadurajan; Modern English Grammar; Oxford University Press, 2014.
4. William Strunk Jr; The Elements of Style; ITHACA, N.Y.; W.P. HUMPHREY, 2006
5. Joseph Devlin; How to Speak and Write Correctly; ITHACA, N.Y.; W.P.HUMPHREY, 2006
6. Anjana Agarwal; Powerful Vocabulary Builder; New Age Publishers, 2011.
7. Writing Tutor; Advanced English Learners' Dictionary; Oxford University Press, 2012
8. www.cambridgeenglish.org/in/
9. <https://learnenglish.britishcouncil.org/en/english-grammar>
10. <https://www.rong-chang.com/>

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year I Semester

20PHY201 PHYSICS LABORATORY

L	T	P	C
0	0	3	1.5

Course Description:

Physics Practical course is meant for making the students to gain practical knowledge to co relate with the theoretical studies. It covers experiments on Principles of Mechanics and Optics, Measurement of Magnetic field and studying Resonance using LCR Circuit.

Course Objectives:

1. Elucidate the concepts of Physics through involvement in the experiment by applying theoretical knowledge.
2. Illustrate the basics of mechanics, waves and optics to analyze the behavior and characteristics of various materials for its optimum utilization.
3. Develop an ability to apply the knowledge of physics experiments in the later studies.

LIST OF EXPERIMENTS:

{Out of 17 experiments any 12 experiments (minimum 10) must be performed in a semester}

1. Spring constant - Coupled Pendulums.
2. Study of resonance effect in series and parallel LCR circuit.
3. Determination of radius of curvature of a curved surface - Newton's Rings.
4. Wavelength of a laser - Diffraction Grating
5. Wavelength of the spectral lines - Diffraction Grating.
6. Magnetic field along the axis of a current carrying coil - Stewart Gees' Apparatus
7. Thickness of a given wire - Wedge Method.
8. Dispersive power of prism – Spectrometer.
9. Frequency of the tuning fork - Melde's apparatus.
10. Determination of particle size using Laser.
11. Width of single slit - Diffraction due to Single Slit.
12. Torsional Pendulum.
13. Determination of the numerical aperture of a given optical fiber and hence to find its acceptance angle.
14. Measurement of e/m of electron (Thomson's method)
15. Energy gap of a material of p-n junction.
16. Determination of Planck's constant.
17. Ferroelectric hysteresis (B-H Curve).

Course Outcomes:

Upon successful completion of this course, the students should be able to:

1. Apply the scientific process in the conduct and reporting of experimental investigations.
2. Understand measurement technology, usage of new instruments and real time applications in engineering studies.
3. Verify the theoretical ideas and concepts covered in lecture by doing hands on in the experiments.
4. Know about the characteristics of various materials in a practical manner and gain knowledge about various optical technique methods.
5. Acquire and interpret experimental data to examine the physical laws.

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Reference Books:

1. Physics Laboratory Manual
2. Optics, A. Ghatak, 4th Edition, Tata McGraw-Hill, New Delhi 2011.
3. Fundamentals of Optics, F. A. Jenkins and H. E. White, 4th edition, McGraw-Hill Inc., 1981.
4. Engineering Mechanics, 2nd ed. — MK Harbola
5. Introduction to Electrodynamics- David J Griffiths

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

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B. Tech I Year I Semester

20EEE201 ELECTRICAL ENGINEERING LABORATORY

L	T	P	C
0	0	3	1.5

Prerequisite: None

Course Description:

The laboratory facilitates the students to deal with electrical instruments, which further strengthen the concepts & operation of various AC & DC circuits, and machines, and their characteristics. The lab also reinforce the concepts discussed in class with a hands-on approach which enable the students to gain significant experience with electrical instruments such as ammeter, voltmeter, digital multimeter, oscilloscopes, tachometer, switches, fuses and power supplies.

Course Objectives:

1. To provide hands on experience in setting up simple electrical circuits (DC and AC).
2. To get exposure to handle different electrical equipment's.
3. To measure various electrical parameters with different measuring instruments.
4. To get hands on experience in operating DC and AC machines.
5. To understand the operation of basic converters and various components of LT Switchgear..

LIST OF LABORATORY EXPERIMENTS/DEMONSTRATIONS:

DEMONSTRATIONS:

1. Basic safety precautions. Introduction and use of measuring instruments – voltmeter, ammeter, wattmeter, multi-meter, oscilloscope. Study of passive components - resistors, capacitors and inductors.
2. Demonstration of voltage and current relationships (line-line voltage, phase-to-neutral voltage, line and phase currents). In star and delta connections.
3. Demonstration of cut-out sections of transformer and DC & AC machines.
4. Demonstration of induction machine. Motor operation and generator operation of an induction machine driven at super-synchronous speed.
5. Wavelength of the spectral lines - Diffraction Grating.
6. Familiarization of (i) different types of cables/wires and switches and their uses, (ii) different types of fuses & fuse carriers; MCB, ELCB, MCCB their ratings and uses (components of LT switchgear).

EXPERIMENTS:

1. Wiring of a simple circuit for controlling (1) a lamp/fan point, (2) Staircase or Corridor Winding.
2. Wiring of a power circuit for controlling an electrical appliance (16A Socket).
3. Verification of Kirchhoff's current and voltage laws (KCL & KVL).
4. Verification of superposition theorem
5. Sinusoidal steady state response of R-L, and R-C circuits (impedance calculation and verification).
6. Measurement of voltage, current and power in a single-phase circuit using voltmeter, ammeter and wattmeter. Also, calculate the power factor of the circuit.
7. Measurement of voltage, current and power in a single-phase circuit using voltmeter, ammeter and wattmeter. Also, calculate the power factor of the circuit.
8. Open-circuit and short-circuit test on a single-phase transformer.
9. Speed control of separately excited DC motor.
10. Wiring of a power distribution arrangement using single-phase MCB distribution board

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with ELCB, main switch and energy meter (or residential house wiring).

11. Regulated power supply for generating a constant DC Voltage.
12. Fabrication of a given electronic circuit on a PCB and test the same.

Course Outcomes:

Upon successful completion of the course, the students are expected to

1. Get an exposure to common electrical components and their ratings.
2. Make electrical connections by wires of appropriate ratings.
3. Understand the usage of common electrical measuring instruments.
4. Understand the basic characteristics of transformers and electrical machines.
5. Get an exposure to the working of various power electronic converters.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

I Year II Semester

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B. Tech I Year II Semester

20ENG101 PROFESSIONAL ENGLISH

L T P C
3 0 0 3

Pre-requisite None

Course Description:

Communication takes place in many forms, however the major impact and effectiveness is in its professionalism. This course defines, enlightens and enables learners to engage in Professional Communication by addressing all the areas of communication – Listening, Speaking, Reading and Writing. This course also deals with various types of communication – Verbal, Non-verbal, Storytelling, Crucial Conversations, Written Communication, Vocalics, Eye Contact, Posture, etc.

Course Objectives: This course enables the student to –

1. Engage effectively in a professional environment
2. Understand the intricacies and implications of professional communication
3. Use linguistic skills in any given context
4. Conduct self in a learning environment
5. Be better prepared for employment

UNIT I GRAMMAR & VOCABULARY 9 hours

Grammar - Tense, Reported Speech, Modals, Conditionals; Vocabulary development - prefixes, suffixes, compound words, synonyms & antonyms.

UNIT II READING SKILLS & WRITTEN COMMUNICATION 9 hours

Reading - short comprehension passages, practice in skimming, scanning and predicting; Writing- completing sentences, developing hints; Paragraph writing- topic sentence, main ideas, coherence.

UNIT III VERBAL & NON-VERBAL ASPECTS 9 hours

Verbal - Introducing oneself, exchanging personal information, Using 'Wh'- Questions, asking and answering, yes or no questions- asking about routine actions and expressing opinions; Non-Verbal – Use of body language, combating nervousness.

UNIT IV CONVERSATIONS 9 hours

Listening-short texts & conversing, formal and informal conversations, short group conversations, speaking about oneself, sharing information of a personal kind speaking about one's friend.

UNIT V BUSINESS ENVIRONMENT & ETIQUETTES 9 hours

Greeting & taking leave; Writing e-mails, memos, reports, etc.

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Course Outcomes:

At the end of the course, students will be able to:

1. Read articles and understand professional communication
2. Participate effectively in informal conversations
3. Introduce themselves and their friends and express opinions in English
4. Comprehend conversations and short talks delivered in English
5. Write short essays of a general kind and personal letters and emails in English.

Text Books:

1. Guy Brook Hart & Norman Whitby; Cambridge English-Business Benchmark: Pre-Intermediate to Intermediate; Published by: Cambridge University Press.
2. Adrian Doff, Craig Thaine, Herbert Puchta, et al; Empower: Intermediate (B1+); Published by: Cambridge University Press.

Reference Books

1. AJ Thomson & AV Martinet; A Practical English Grammar; Oxford University Press, 2015.
2. Raymond Murphy; English Grammar in Use with CD; Cambridge University Press, 2013.
3. K.S. Yadurajan; Modern English Grammar; Oxford University Press, 2014.
4. William Strunk Jr; The Elements of Style; ITHACA, N.Y.; W.P. HUMPHREY, 2006
5. Joseph Devlin; How to Speak and Write Correctly; ITHACA, N.Y.; W.P. HUMPHREY, 2006
6. Anjana Agarwal; Powerful Vocabulary Builder; New Age Publishers, 2011.
7. Writing Tutor; Advanced English Learners' Dictionary; Oxford University Press, 2012.
8. <http://www.cambridgeenglish.org/in/>
9. <https://www.rong-chang.com/>
10. <https://www.rong-chang.com/>

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20MAT110 LINEAR ALGEBRA

L T P C
3 0 0 3

Pre-requisite 20MAT101

Course Description:

Linear algebra has widespread applications in engineering and science. In this course, various methods of solving system of linear equations, as applicable in the information technology and electrical circuits are highlighted. The concept of reduction of number of variables in systems has been introduced and effect of change of basis from the view point of computer graphics has been explained. Finally, basics involved in search engine operations by orthogonalisation and least squares optimization have been explained.

Course Objectives:

1. Understanding basic concepts of linear algebra (systems of linear equations, matrix calculus, vectors and basic vector operations).
2. Learn about vector spaces and subspaces.
3. To become proficient in solving computational problems of linear algebra.
4. To understand the axiomatic structure of modern mathematics and learn to construct simple proof.
5. To gain basic knowledge of search engine operations and optimization path.

UNIT I LINEAR EQUATIONS AND MATRICES

9 hours

System of linear equations, Gaussian elimination, Gauss-Jordan method, LU and LDU factorization, block matrices, inverse of matrices, elementary matrices, permutation matrix, Eigen value and Eigen vectors, Cayley -Hamilton Theorem (without proof), applications to cryptography and electrical network.

UNIT II VECTOR SPACE

9 hours

The n -space R^n and vector space, subspaces, bases, linear combination, span, linear independence, dimensions, finite dimensional, Row and column spaces, Rank and nullity, Bases for subspace, invertibility, application in interpolation.

UNIT III LINEAR TRANSFORMATIONS

9 hours

Basic Properties of Linear transformations, invertible linear transformation, matrices of linear transformations.

UNIT IV VECTOR SPACE OF LINEAR TRANSFORMATIONS

9 hours

Vector space of linear transformations, change of bases, similarity, application to computer graphics.

UNIT V INNER PRODUCT SPACES

9 hours

Dot Products and Inner products, the lengths and angles of vectors, matrix representations of inner products, Gram-Schmidt orthogonalisation, orthogonal projections, relations of fundamental subspaces, orthogonal matrices and isometrics, singular value decomposition (SVD), applications to least square solutions.

Course Outcomes:

At the end of the course, the students should be able to:

1. Solve systems of linear equations using Gaussian elimination and matrix inversion.
2. Understand the concepts of vector space and subspace, linear independence and use them in network

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systems. Apply principles of matrix algebra to linear transformations in solving engineering problems.

3. Use the concepts of similarity of transformations in computer graphics.
4. Demonstrate understanding of inner products, associated norms and interlink to search operations on network.

Text Books:

1. Jin Ho Kwak and Sungpyo Hong, "Linear Algebra", Second edition, Birkhäuser, 2004.

Reference Books:

1. Stephen Andrilli and David Hecher, Elementary Linear Algebra, 3rd Edition, Academic Press (2006)
2. Charles W. Curtis, Linear Algebra, Springer (2004).
3. Howard Anton and Robert C Busby, Contemporary linear algebra, John Wiley (2003).
4. Gilbert Strang, Introduction to Linear Algebra.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

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B. Tech I Year II Semester

20CHE101 ENGINEERING CHEMISTRY

L T P C
3 0 0 3

Pre-requisite: Basic Chemistry at Intermediate or equivalent level.

Course Description:

Deals with the basic principles of various branches of chemistry like physical, organic, inorganic, analytical and nanomaterial chemistry.

Course Objectives:

Students will

1. Understand, analyse and determine the impurities present in the water.
2. Appreciate the synthetic organic reactions used in daily life
3. Learn the principles of spectroscopies to analyse them.
4. Value the basic concepts of thermodynamics and electrochemistry.
5. Be exposed to the importance of nano and engineering materials used in their daily life and industry

UNIT I IMPURITIES PRESENT IN WATER AND WATER TREATMENT 9 hours

Impurities present in Water: Impurities in water (BIS and WHO standards), Hardness of water-determination of hardness - EDTA Method (numerical problems), Alkalinity of water (numerical problems), Estimation of Dissolved Oxygen by Winkler's method and its importance and Chlorides. Disadvantages (industry level) of using hard water (Boiler corrosion, Caustic embrittlement, Scale and Sludges). Softening of water (Ion exchange method), Treatment of brackish water by Reverse Osmosis method. Water treatment for civic applications: coagulation, sedimentation, filtration, sterilization - chlorination and ozonation. Concept of break point chlorination.

UNIT II PERIODIC PROPERTIES AND ORGANIC REACTIONS 7 hours

Periodic properties: Electronic configurations, atomic and ionic sizes, ionization energies, oxidation states, molecular geometries. Organic Reactions: Introduction to substitution (SN^1 and SN^2), elimination (E_1 and E_2) - Addition, Condensation and Free Radical Polymerization Reaction (only the mechanism).

UNIT III SPECTROSCOPY 8 hours

Basic Principle and Applications of UV-Visible, FT-IR, Raman, Microwave and Nuclear Magnetic Resonance (NMR) Spectroscopy

UNIT IV THERMODYNAMICS AND ELECTROCHEMISTRY 11 hours

Thermodynamics: Systems, State Functions, Thermodynamic Functions: Work, Energy, Entropy and Free energy. Estimations of Entropy in Isothermal, Isobaric and Isochoric processes. Electrochemistry: Free energy and EMF. Cell potentials, the Nernst equation and applications. Batteries (Lead-Acid and Lithium ion) and Fuel-Cells (H_2-O_2).

UNIT V ENGINEERING MATERIALS, NANOSCIENCE & NANOTECHNOLOGY 10 hours

Engineering Materials: Cement Materials and Manufacturing Process. Reactions in setting and hardening of Cement. Lubricants – definition, Properties of lubricants – Viscosity, Viscosity Index,

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Flash Point and Pour Point. Nanomaterials: Introduction, Classes/Types, Chemical synthesis of Nanomaterials: Chemical Vapor Deposition method (Carbon Nanotubes), Characterization by powder XRD (Scherrer's equation). Applications of Nanomaterials: Solar Energy and Photocatalytic Dye Degradation (TiO₂).

Course Outcomes:

At the end of the course, students will be able to:

1. Analyse and determine the impurities in water such as hardness, alkalinity for sustainable development.
2. Prepare organic compounds/polymers for environmental, safety and society need.
3. Comprehend the principles and applications of spectroscopies.
4. Apply the concept of free energy in thermodynamics, electrochemistry for solving the problems evolve in the engineering processes.
5. Acquire spotlight to the nanomaterials and basic engineering materials used in academics, industry, and daily life.

Text Books:

1. P. W. Atkins & Julio de Paula, 'The Elements of Physical Chemistry', Ninth edition (Oxford University Press, Oxford 2010)
2. C. N. Banwell, Fundamentals of Molecular Spectroscopy, Fourth Edition, (Tata McGraw Hill, 2008).
3. C. N. Banwell, Fundamentals of Molecular Spectroscopy, Fourth Edition, (Tata McGraw Hill, 2008).
4. Dr. S. S. Dara and Dr. S. S. Umare, A Textbook of Engineering Chemistry, 1st Edition., (S. Chand & Company Ltd, 2000).
5. T. Pradeep, Nano: The Essentials, 1st Edition, (Tata McGraw-Hill Publishing Company Limited, 2017).

Reference Books:

1. 'Physical Chemistry', D. W. Ball, First Edition, India Edition (Thomson, 2007).
2. Perry's Chemical Engineers' Handbook, Don W. Green and Marylee Z. Southard, 9th Edition (McGraw Hill, 2018).
3. Engineering Chemistry, Dr. Suba Ramesh and others, 1st Edition (Wiley India, 2011).
4. Jain and Jain, Engineering Chemistry, 16th Edition (Dhanpat Rai Publishing Company (P) Ltd, 2016).
5. Amretashis Sengupta, Chandan Kumar Sarkar (eds.), Introduction to Nano Basics to Nanoscience and Nanotechnology (Springer-Verlag, Berlin, Heidelberg, 2015)

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20CSE102 C PROGRAMMING AND DATA STRUCTURES

L	T	P	C
3	0	0	3

Pre-requisite: 20CSE101

Course Description:

This course includes C program basics, control structures, arrays, files, pointers and data structures.

Course Objectives:

1. To make the student understand fundamentals of C programming language and problem solving.
2. To understand the syntax and semantics of C programming language.
3. To develop algorithms for sorting, searching techniques.
4. To design and implement operations on stack, queue, and linked list.

UNIT I INTRODUCTION TO C PROGRAMMING

9 hours

Structure of C Program, C Tokens: Variables, Data types, Constants, Identifiers, key words and Operators, Expressions.

Control Structures: Conditional Statements (Simple if, if-else, Nested -if-else, Switch). Iterative Statements (for, While, Do-While), Jump Statements (break, Continue).

UNIT II FUNCTIONS & ARRAY

9 hours

Functions Introduction, User defined function, Function prototype, Function Definition and Function Call, Storage classes, Recursion **Arrays:** Defining an array, processing an array, one dimensional arrays, two dimensional arrays. Passing array as an argument to function. **Sorting:** Bubble Sort, Insertion Sort, selection sort. **Searching:** Linear and binary search.

UNIT III STRINGS & POINTERS

9 hours

Strings: Declaring and defining a string, Initialization of strings, Strings Library functions.

Pointers: Fundamentals of pointer, Pointer Declarations, Parameter passing: Pass by value, Pass by reference, Dynamic memory allocation.

UNIT IV STRUCTURES & FILES

9 hours

Structures: Defining a structure, processing a structure, Pointer to Structure, Unions.

Files: Opening and closing a data file, Reading and Writing a data file, File I/O Functions.

UNIT V DATA STRUCTURES

12 hours

Stack: stack operations, stack implementations using arrays.

Queue: queue operations, queue implementations using array, Applications of stack and queue.

Linked List: Single linked list operations.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand fundamentals of C programming language and its constructs.
2. Design and implement applications using functions, arrays, sorting and searching techniques.
3. Design and implement applications using strings and pointers.
4. Design and implement applications using structures and File processing.
5. Choose appropriate linear data structure depending on the problem to be solved.

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Text Books:

1. The C Programming Language, Brian W. Kernighan and Dennis M. Ritchie, 2nd Edition, Prentice Hall, India 1988.
2. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, Data Structures and Algorithms, Pearson Education, New Delhi, 2006.

Reference Books:

1. Let us C, Yashavant Kanetkar, 15th Edition, BPB Publications, 2016.
2. Problem Solving & Program Design in C, Hanly, Jeri R and Elliot. B Koffman, Pearson Education, 5th edition, 2007.
3. K. N. King, "C Programming ": A Modern Approach, 2nd Edition 2nd Edition.
4. Byron Gottfried , Jitender Chhabra , Programming with C (Schaum's Outlines Series)

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20ME101 ENGINEERING GRAPHICS

L T P C
2 0 2 3

Pre-requisite: None

Course Description:

Introduction to AutoCAD commands, simple drawings, orthographic projections, projection of points, lines, planes; auxiliary projections; projections and sections of solids; development and intersection of surfaces; isometric projections.

Course Objectives:

1. Engineering Graphics is the primary medium for development and communicating design concepts.
2. Through this course the students are trained in Engineering Graphics concepts with the use of AutoCAD.
3. The latest ISI code of practice is followed while preparing the drawings using AutoCAD.
4. Computerized drawing is an upcoming technology and provides accurate and easily modifiable graphics entities.
5. Storage and Retrieval of Drawings is also very easy and it takes very less time to prepare the drawings. Also enhances the creativity.

UNIT I INTRODUCTION TO AUTO CAD

12 hours

Introduction to AutoCAD commands, simple drawings using AutoCAD, Introduction to orthographic Projections – Theory, techniques, first angle projections and third angle projections.

UNIT II PROJECTIONS OF POINTS & LINES

12 hours

Projections of points: Positions, notation system and projections. Projections of lines: Positions, terms used, different cases, traces of lines and finding true length.

UNIT III PROJECTIONS OF PLANES & SOLIDS

12 hours

Projections of planes: Positions, terms used, different cases and projections procedure.

Projections of Solids: Projections of Regular Solids inclined to one plane (resting only on HP).

UNIT IV SECTIONS AND DEVELOPMENTS OF SOLIDS

12 hours

Section of solids: Sectional view of right regular solids (Prism and cylinder), true shapes of the sections.

Development of Surfaces: Development of surfaces of right regular solids (Prism, Cylinder and their Sectional Parts).

UNIT V INTERSECTIONS & ISOMETRIC PROJECTIONS

12 hours

Intersections of surfaces of solids: Intersection between prism Vs prism, prism Vs cylinder, cylinder Vs cylinder.

Isometric Projections: Theory of isometric drawing and orthographic views, Conversion of isometric view into orthographic views.

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Course Outcomes:

Student will be able to

1. Identify various commands in AutoCAD software and apply AutoCAD skills to develop the new designs.
2. Draw the projections of points, straight lines using AutoCAD.
3. Draw the projections of the planes, solids using AutoCAD
4. Sketch the developments of solids, sections of solids using AutoCAD.
5. Draw the conversion of the isometric views to orthographic views and intersections of surfaces using AutoCAD.

Text Books:

1. D.M. Kulkarni, A.P. Rastogi and A.M. Sarkar., Engineering Graphics with AutoCAD, PHI Learning Private Limited, New Delhi 2009.
2. N D Bhat, Engineering Drawing, Charotar Publishing House, Gujarath,15th Edition, 2010.
3. K.L. Narayana, P. Kanniah, Engineering Drawing, Scitech Publishers, 2nd Edition, 2010.

Reference Books:

1. Dhananjay A Jolhe, Engineering Drawing: with an introduction to AutoCAD, Tata McGraw Hill, 2008.
2. Warren J. Luzadder & Jon M. Duff Fundamentals of Engineering Drawing, 11th edition, Prentice Hall of India, New Delhi.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20CHE201 CHEMISTRY LABORATORY

L	T	P	C
0	0	3	1.5

Pre-requisite: Basic Chemistry at Intermediate or equivalent level.

Course Description:

It deals with basic principles of volumetric and instrumental analytical methods.

Course Objectives:

This Engineering Chemistry Laboratory is common to all branches of I Year B Tech. At the end of the course the student is expected to Students will

1. Learn to estimate the chemical impurities present in water such as hardness, alkalinity, chlorine, etc.
2. Understand and experience the formation of inorganic complex and analytical technique for trace metal determination.
3. Be trained to use the instruments to practically understand the concepts of electrochemistry.
4. Bridge theoretical concepts and their practical engineering applications, thus
5. highlighting the role of chemistry in engineering.

LIST OF EXPERIMENTS

1. Estimation of total, permanent and temporary hardness of water by EDTA method.
2. Estimation of alkalinity of water sample.
3. Estimation of dissolved oxygen by Winkler's method.
4. Determination of molecular weight of a polymer by using Ostwald's viscometer.
5. Determination of rate constant of an ester hydrolysis (Pseudo First Order reaction).
6. Determination of strength of a Strong acid (conc. H_2SO_4) by conductometric titration (Neutralisation Titration).
7. Conductometric titration of $BaCl_2$ Vs Na_2SO_4 (Precipitation Titration).
8. Dissociation constant of weak electrolyte by Conductometry.
9. Determination of percentage of Iron in Cement sample by colorimetry.
10. Estimation of ferrous ion by Potentiometric titration (Redox Titration).
11. Saponification value of oil.
12. Formation of Iron-1,10-phenanthroline complex and determination of iron by colorimetry.

Course Outcomes:

After the completion of the Engineering Chemistry Laboratory experiments, students will be able to

1. Develop and perform analytical chemistry techniques to address the water related problems (for e.g., hardness, alkalinity present in water) technically.
2. Handle electro-analytical instruments like digital conductivity meter and potentiometer to perform neutralization, precipitation, and redox titrations, respectively.
3. Acquire practical skills to handle spectro-photochemical methods to verify Beer Lambert's Law.
4. Operate various instruments for the analysis of materials and produce accurate results in a given time frame.
5. Think innovatively and improve the creative skills that are essential for solving engineering problems.

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Textbooks:

1. Engineering Chemistry Lab Manual (2017-18), Dept. of Chemistry, Madanapalle Institute of Technology and Science, Madanapalle – 517325, Chittoor Dist., Andhra Pradesh, India.
2. “Vogel’s Textbook of Qualitative Chemical Analysis”, Arthur Israel Vogel, Prentice Hall, 2000.
3. Laboratory Manual on Engineering Chemistry, by Dr Sudha Rani, Dhanpat Rai Publishing house, 2009.
4. A Textbook on Experiments and calculations in Engineering Chemistry, by SS Dara, S Chand publications, 2015.
5. Laboratory Manual of Organic Chemistry, by Raj K Bansal, Wiley Eastern Limited, New age international limited, 2009.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20CSE201 C PROGRAMMING AND DATA STRUCTURES LABORATORY

L	T	P	C
0	0	3	1.5

Prerequisite: 20CSE101

Course Description:

This course includes C program basics, control structures, arrays, files, pointers and data structures.

Course Objectives:

1. To make the student understand fundamentals of C programming language and problem solving.
2. To get hands-on practices with the syntax and semantics of C programming language.
3. To develop algorithms for sorting, searching techniques.
4. To design and implement operations on stacks, queues, and linked lists.

LIST OF EXPERIMENTS

1. a) Write a C program to swap the two numbers.
b) Write a C Program to find the eligibility of admission for a Professional course based on the following criteria:
 - i. Marks in Maths ≥ 65
 - ii. Marks in Physics ≥ 55
 - iii. Marks in Chemistry ≥ 50OR
 - iv. Total in all three subject ≥ 180
2. a) Write a C program to compute the factorial of a given number.
b) Write a program that reads numbers which are in the range 0 to 100, till it encounters -1. Print the sum of all the integers that you have read before you encountered -1.
3. a) Write a C program to accept a coordinate point in a XY coordinate system and determine in which quadrant the coordinate point lies.
b) The digital root (also called repeated digital sum) of a number is a single digit value obtained by an iterative process of summing digits. Digital sum of 65536 is 7, because $6+5+5+3+6=25$ and $2+5 = 7$. Write a program that takes an integer as input and prints its digital root.
4. a) Write a C program to find the series of prime numbers in the given range.
b) Write a C program to generate Tribonacci numbers in the given range.
5. a) Write a C program to find sum of digits, Decimal to Binary conversion, reversal of numbers using functions.
b) Write a C program to find Factorial, Greatest Common Divisor, and Fibonacci using recursion.
6. Your program should take as input: dimension of a square matrix N, two matrices of size N x N with integer values, and one operator symbol (+, -, *). It must perform the corresponding operation given below;
 - a) Matrix Addition
 - b) Matrix Subtraction
 - c) Matrix Multiplication
7. Implement the following sorting techniques.
 - a) Bubble sort
 - b) Insertion sort
 - c) Selection sort.
8. Implement the following searching techniques.
 - a) Linear Search
 - b) Binary Search
9. a) Write a program in C to find the frequency of characters in a string.
b) Write a C program to implement all string operations (string length, string copy, string compare, string concatenation and string reverse) without using string library functions.

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10. a) Write a C program to get N elements in an array and sort it using Pointer.
b) Write a C program to swap two integers using pass by reference.
c) Write a C program to find the largest element using Dynamic Memory Allocation.

11. a) Write a program in C to count the number of vowels, consonants, digits, special symbols, words in a string using a pointer.
b) Write a C program to print all permutations of a given string using pointers.
12. a) Write a C program to add two distances in the inch-feet system using structures.
b) Write a C program to calculate difference between Two Time Periods (in *Hours, Minutes, Seconds* format) using structures.
13. Develop an application to match parenthesis of a given expression using Stack.
14. Develop an application to identify Palindrome string using Stack and Queue.
15. Develop an application to add two Polynomial equations using Linked List.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand fundamentals of C programming language and its constructs.
2. Design applications using functions, arrays, sorting and searching techniques.
3. Design and implement solutions using strings and pointers.
4. Design and develop solutions using structures and File processing.
5. Design and develop applications on stack, queue, and linked list depending on the problems to be solved.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech I Year II Semester

20CSE202 ENGINEERING AND IT WORKSHOP

L	T	P	C
0	0	3	1.5

Prerequisite: None

Course Description:

This course will provide students with a hands-on experience on various basic engineering practices CSE and presenting the final product design.

Course Objectives:

1. Introduction to the use of Tools and Machinery in foundry, forging, tinsmith, carpentry, welding, fitting, working, fabrication of plastic components, fabrication of polymer composite materials, simple machine turning and wood turning, basic electrical connections.
2. Introduction of basic electrical engineering.
3. Fabrication of final product design at end of the semester.

LIST OF EXPERIMENTS

1. Carpentry (Cross half lap Joint and Miter Joint)
2. Fitting (Square and 'V' fit)
3. Sheet Metal - Tin smithy (Square tray)
4. Foundry (Solid and Split pattern)
5. Welding (Arc and Gas welding) – Single V Butt Joint, T-fillet Joint
6. Plastic fabrication (Pen Stand)
7. Metrology (Internal and External dimension)
8. Introduction of Power Tools and CNC (Demo Only)
9. Introduction to 3D Printing (Demo Only)

Course Outcomes:

On successful completion of this course, the student will be able to

1. Fabricate carpentry components with suitable joint and pipe connections including plumbing works.
2. Practice the welding equipment to join the structures
3. Effective the basic machining operations
4. Create the models using sheet metal and plastic works.
5. Illustrate the operations of foundry, fitting and smithy
6. Fabrication product in composite material and product in plastic material
7. Conduct experiment basic electrical wire connection
8. Design and fabrication of final product design

Suggested Text/Reference Books:

1. Hajra Choudhury S.K., Hajra Choudhury A.K. and Nirjhar Roy S.K., "Elements of Workshop Technology", Vol. I 2008 and Vol. II 2010, Media promoters and publishers private limited, Mumbai.
2. Kalpakjian S. And Steven S. Schmid, "Manufacturing Engineering and Technology", 4th edition, Pearson Education India Edition, 2002.

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3. Gowri P. Hariharan and A. Suresh Babu, “Manufacturing Technology – 1” Pearson Education, 2008.
4. Roy A. Lindberg, “Processes and Materials of Manufacture”, 4th edition, Prentice Hall India, 1998. (v) Rao P.N., “Manufacturing Technology”, Vol. I and Vol. II, Tata McGraw Hill House, 2017.

IT WORKSHOP

Prerequisite: None

Course Description:

This course helps the students to understand the basic components of a computer, installation of operating systems, working on office productivity tools word-processor, spreadsheet and presentation slides. Also it gives a basic understanding of using Google tools and various email settings in Gmail.

Course Objectives:

1. The course focuses on enhancing student knowledge in computer peripherals and assembling.
2. To install operating system on computers and create new email account.
3. To understand basic software utilities like compression tools, PDF readers and web browser.
4. To provide technical training to the students on software tools like online forms, calendar applications, online drive, online translation tools and image processing applications.
5. To make the students to install software like Integrated Development Environments (IDE), and compilers for different programming languages.

LIST OF EXPERIMENTS

1. Components of Computer & Assembling a Computer: Learning about the different parts of the computer and its advancement
 - Processor
 - Memory – Types
 - Motherboard
 - Peripheral interfaces – I/O devices
 - Learn about the proper connectivity among the devices inside the PC
 - Assembling the different parts of the computer inside the cabinet
2. Install Operating System
 - Partition the disk drive based on the capacity and the OS to be installed.
 - Install ReactOS/Windows
 - Install Ubuntu or any other GNU/Linux
 - Install VirtualBox or VMWare or QEMU
3. Basic PC Troubleshooting
 - Awareness on the possible issues in a computer
 - Troubleshooting the problems using the available tools
 - Removal and repair of existing software
 - Identification of suitable Device driver for Hardware Devices.
4. Learning Basic Software:
 - Installation of simple Productivity tools like file and folder compression utilities and PDF readers.
 - Installation of Image Editor and Web browsers.

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- Basic Software installation in GNU Linux based system.
 - Connect the Printer and Scanner Devices perform printing and scanning operation.
5. Office Productivity Tools:
 - Generate, manipulate, search, aligning content using word processing applications.
 - Creation of spreadsheet with various column and rows applying various formulas on cells.
 - Create Presentation and Visualization – graphs, charts, 2D, 3D.
 - Create a database template using Libreoffice Base, OpenOffice Base or MS Access.
 - Draw flowchart using the Drawing tools – Google Quick draw, sketch up,
 6. Introduction to Google Tools
 - Design a Google form and collect a response data among students using Google Form.
 - Schedule One day of your activities using Google Calendar.
 - Store and Retrieve Data from cloud storage using Google Drive.
 - Translate the English language sentence to Telugu sentence using Google Translate
 - Organizing photo and editing photo using Google Photos.
 7. Exploring Email
 - Creation, Composing and Sending the E-mail.
 - Use High Priority setting to categories the mail.
 - Create a Folder in different Categories and move the received mail to Folder.
 - Unsubscribing unwanted emails
 - Enable settings for automatic reply

Add_on content:

- Networking Commands: ping, ssh, ifconfig, scp, ipconfig, traceroute, nslookup, getmac

Technical Stack: GNU Linux, Windows/ReactOS-Compression Utilities, PDF reader, Office Package.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Attain complete knowledge of a computer hardware
2. Install Operating Systems and troubleshooting using Utility software.
3. Able to do document task through office productivity software.
4. Attain technically strong usage of Google Tools and Email handling.
5. Able to install basic computer engineering software.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

II Year I Semester

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20MAT111 PROBABILITY AND STATISTICS FOR COMPUTER SCIENCE

L T P C
3 0 0 3

Pre-requisite 20MAT101

Course Description:

This course provides an introduction to probability, distributions and statistics with applications. Topics include: Conditional probability, Random variables, Probability distributions, Joint densities, Bayesian inference, descriptive statistics, Correlation and Regression, Estimation, Confidence intervals, Hypothesis testing.

Course Objectives:

1. To extend and formalize knowledge of the theory of probability and random variables.
2. To solve real time problems in engineering and science by using discrete and continuous distributions
3. To analyze and interpret basic summary and modeling techniques for Multi-variate data
4. To analyze the data by using descriptive statistics for decision making
5. To apply the statistical inference involving confidence interval and hypothesis testing in data analysis.

UNIT I Probability 9 hours

Introduction to Probability, Sample space and events, axioms of probability, theorems on probability, conditional probability, multiplication theorem and independence of events, Baye's theorem. Random variables (discrete and continuous), probability density functions, distribution function, mathematical expectation, properties. moment generating function.

UNIT II Probability Distributions 9 hours

Discrete probability distributions - Binomial, Poisson, Geometric and their properties Continuous probability distributions - Uniform, Exponential, Gamma, Normal distributions and their properties, Chebychev's inequality.

UNIT III Joint Distributions 9 hours

Joint densities and Independence - Marginal distributions (discrete & continuous)- Expectation and Covariance, Correlation, Conditional densities and Regression, Curves of regression, Transformation of random variables.

UNIT IV Statistics for Data Analysis 9 hours

Data Visualization, Moments, skewness, kurtosis, correlation, correlation coefficient, rank correlation, principle of least squares, lines of regression, regression coefficients and their properties.

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UNIT V Statistical Inference

9 hours

Population, sampling, formulation of null hypothesis, alternative hypothesis, level of significance, types of errors and power of the test. Large Sample Tests: Test for single mean, single proportion, difference of means, difference of proportions, Confidence interval for parameters in one sample and two sample problems, t test for single mean, difference of means, test for ratio of variances.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand the probability concepts and their importance in engineering.
2. Apply discrete and continuous probability distributions to solve various engineering problems.
3. Get an idea about joint density functions, distribution functions to the random variables and analyse the multivariate problems in engineering
4. Apply the method of least squares to estimate the parameters of a regression model.
5. Perform Test of Hypothesis as well as calculate confidence interval for a population parameter for single sample and two sample cases.

Text Book(s):

- 1 Milton. J. S. and Arnold. J.C., "Introduction to Probability and Statistics", Tata McGraw Hill, 4th Edition, 2007.
- 2 Dr.B.S.Grewal, "Higher Engineering Mathematics", Khanna Publications, 42nd Edition.

Reference Books:

- 1 Spiegel. M.R., Schiller. J. and Srinivasan. R.A., "Schaum's Outline of Theory and Problems of Probability and Statistics", Tata McGraw Hill Edition, 2004.
- 2 Devore. J.L., "Probability and Statistics for Engineering and the Sciences", Cengage Learning, New Delhi, 8th Edition, 2012
- 3 Dean G. Duffy., "Advanced Engineering Mathematics with MATLAB", CRC Press, Third Edition 2013.

E BOOKS:

- 1 http://nptel.ac.in/courses/IIT-MADRAS/Principles_of_Communication1/Pdfs/1_5.pdf
- 2 <https://www.khanacademy.org>

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC103 COMPUTER SYSTEM ARCHITECTURE

L T P C
3 0 0 3

Pre-requisite NIL

Course Description:

This course deals with basics of digital logic design and computer organization. It provides knowledge to design digital circuits for computer components. Computer arithmetic, Pipelining and Parallel processing are studied in this course. It also emphasizes on CPU, Memory and I/O organization.

Course Objectives:

1. To provide knowledge for designing digital circuits.
2. To understand various data representation methods and arithmetic operations.
3. To learn about Processor, Memory and I/O organization.
4. To learn the basics of pipelined execution and parallel processing

UNIT I DIGITAL LOGIC CIRCUITS AND COMPONENTS 9 hours

Logic Gates – Boolean Algebra – Simplification of Boolean Expression using K – Map, Combinational Circuit - Binary Codes - Error Detection Codes. Encoders – Decoders – Multiplexers & Demultiplexers – Sequential Circuit - Flip Flops – Registers – Shift Registers.

UNIT II DATA REPRESENTATION AND COMPUTER ARITHMETIC 9 hours

Data Representation: Fixed Point, Floating point Representations –. **Computer Arithmetic:** Addition, Subtraction, Multiplication & Division Algorithms - Floating point Arithmetic Operations.

UNIT III CPU AND CONTROL UNIT 9 hours

Processor Structure and Function: - Processor Organization - Register Organization – Instruction Cycle – CISC – RISC Processors – x86 and ARM Addressing Modes – x86 and ARM Instruction Formats. **Control Unit Operation:**– Hardwired Control – Microprogrammed Control – Basic Concepts.

UNIT IV PIPELINE AND PARALLEL PROCESSING 9 hours

Instruction Pipelining: Pipelining Strategy – Pipeline performance – Pipeline Hazards – Dealing with branches – **Parallel processing:** Multi-Processor Organizations – Symmetric Multiprocessors – Multithreading and Chip Multiprocessors – Clusters.

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UNIT V MEMORY AND I/O ORGANIZATIONS

9 hours

Memory Hierarchy: Main memory – ROM - RAM– Cache memory: Computer Memory System Overview – Cache memory principles – Elements of Cache design – **Data Transfer Schemes:** - Programmed I/O – Interrupt Driven I/O – Direct Memory Access – Redundant Array of Independent Disks.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Design digital circuits for computer components.
2. Implement fixed-point and floating point arithmetic unit.
3. Understand the basics structure of computers, operations and instructions.
4. Understand pipelined execution and parallel processing architectures.
5. Analyze the various memory systems and I/O communication

Text Book(s):

1. William Stallings, “Computer Organization and Architecture Designing for Performance”, Tenth Edition, Pearson Publications.
2. M.Morris Mano, “Computer System Architecture”, Third edition, Pearson Publications.

Reference Books:

1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, “Computer Organization”, Fifth Edition, Tata McGraw Hill Publications.
2. David A. Patterson and John L. Hennessy, “Computer Organization and Design: The Hardware/Software Interface”, Fifth Edition, Morgan Kaufmann / Elsevier, 2014.
3. John P. Hayes, “Computer Architecture and Organization”, Third Edition, Tata McGraw Hill, 2012.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC104 DATA STRUCTURES USING PYTHON

L T P C
3 0 0 3

Pre-requisite NIL

Course Description:

The typical data structures course, which introduces a collection of fundamental data structures. The basic concepts related to abstract data types, data structures, and algorithms. Arrays, Sets and Maps, Searching and Sorting, Linked Structures, Stacks, Queues, Advanced Linked Lists, Recursion, Hash Tables, Advanced Sorting, Binary Trees, Search Trees.

Course Objectives:

1. To develop skills to design and analyze linear and nonlinear data structures.
2. Develop algorithms for manipulating linked lists, stacks, queues, trees and graphs.
3. Develop recursive algorithms as they apply to trees and graphs.
4. To develop skill in advanced linked list.
5. To develop skill in advanced sorting.

UNIT I ABSTRACT DATA TYPES, ARRAYS, SETS AND MAPS 9 hours

Abstract Data Types: Introduction, The Date Abstract Data Type, Bags, Iterators. **Arrays:** The Array Structure, The Python List, Two-Dimensional Arrays, The Matrix Abstract Data Type. **Sets and Maps:** Sets, Maps, Multi-Dimensional Arrays.

UNIT II ALGORITHM ANALYSIS, SEARCHING AND SORTING 9 hours

Algorithm Analysis: Complexity Analysis, Evaluating the Python List, Amortized Cost, Evaluating the Set ADT. **Searching and Sorting:** Searching, Sorting, Working with Sorted Lists, The Set ADT Revisited.

UNIT III LINKED STRUCTURES, QUEUES 9 hours

Linked Structures: The Singly Linked List, The Bag ADT Revisited, The Sparse Matrix Revisited. **Stacks:** The Stack ADT, Implementing the Stack, Stack Applications. **Queues:** The Queue ADT, Implementing the Queue, Priority Queues.

UNIT IV ADVANCED LINKED LISTS, RECURSION, HASH TABLES 9 hours

Advanced Linked Lists: The Doubly Linked List, The Circular Linked List, Multi-Linked Lists, Complex Iterators. **Recursion:** Recursive Functions, Properties of Recursion, How Recursion Works, Recursive Applications. **Hash Tables:** Hashing, Separate Chaining, Hash Functions, The HashMap Abstract Data Type.

UNIT V ADVANCED SORTING, BINARY TREES, SEARCH TREES 9 hours

Advanced Sorting: Merge Sort, Quick Sort, Radix Sort, Sorting Linked Lists. **Binary Trees:** The Tree Structure, The Binary Tree, Expression Trees, Heaps, Heapsort. **Search Trees:** The Binary Search Tree, Search Tree Iterators, AVL Trees, The 2-3 Tree.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Describes the Abstract Data Types, Arrays, Sets and Maps
2. Explains the Algorithm Analysis, Searching and Sorting
3. Understand the Linked Structures, Stacks, and Queues
4. Examine the Advanced Linked Lists, Recursion, and Hash Tables
5. Construct of Advanced Sorting, Binary Trees, and Search Trees

Text Books:

1. Data Structures and Algorithms Using Python, Rance D. Necaie

Reference Books:

1. Fundamentals of Data Structures, Ellis Horowitz, SartajSahni, Dinesh Mehta, Silicon Press, Second Edition. 2007.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC105 OBJECT ORIENTED PROGRAMMING USING C++

L T P C
2 1 0 3

Pre-requisite 20CSE102

Course Description:

Object Oriented Programming (OOP) using the C++ language. Topics covered will be C++ classes/objects, input/output streams, overloading, inheritance, templates and exception handling. This is a second semester course in C/C++; students entering the course should already be familiar with the C programming language.

Course Objectives:

- To provide basic characteristics of OOP through C++.
- To impart skills on various kinds of overloading and inheritance.
- To introduce the principles of virtual functions and polymorphism
- To introduce pointers and file handling in C++ together with exception handling mechanism

UNIT I OVERVIEW OF C++ 9 hours

Getting started with C++ syntax, data-type, variables, expressions, operators, statements, arrays, strings, pointers and functions. Introduction to object oriented programming, user defined types, structures, unions, polymorphism, and encapsulation.

UNIT II CLASSES AND DATA ABSTRACTION 9 hours

Introduction, classes, Friend functions, Friend classes, Inline functions, Constructors, Arrays of objects, This pointers, Pointers to class members, Reference parameters, Dynamic allocation operators, Function overloading, Copy constructors, Operator overloading.

UNIT III INHERITANCE, VIRTUAL FUNCTION & POLYMORPHISM 9 hours

Concept of inheritance. Derived class and based class. Derived class constructors, Member function, Class hierarchies, public and private inheritance, aggregation: Classes within classes, inheritance and program development, static and dynamic binding, Virtual functions, Dynamic binding through virtual functions, Virtual function call mechanism, Pure virtual functions, Abstract classes, Implications of polymorphic use of classes, Virtual destructors.

UNIT IV FILE STREAMS 9 hours

C++ I/O: I/O using C functions, Stream classes hierarchy, Stream I/O, File streams and String streams, Error handling during file operations.

UNIT V GENERIC PROGRAMMING AND EXCEPTIONS 9 hours

Function templates, Overloading template functions, Class templates, Exception handling techniques.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Realize the need and features of OOP and idealize how C++ differs from C.
2. Infer knowledge on various types of overloading.
3. Choose suitable inheritance while proposing solution for the given problem.
4. Handle pointers and effective memory management.
5. Illustrate application of pointers in virtual functions.
6. Demonstrate file handling in C++ and handle exceptions

Text Books:

1. The Complete Reference C++, 4th Edition, Herbert Schildt, Tata McGraw Hill.

Reference Books:

1. The C++ Programming Language, 3rd Edition, B. Stroutstrup, Pearson Education.
2. Object Oriented Programming in C++, 3rd Edition, R. Lafore, Galigotia Publications Pvt Ltd
3. Teach Yourself C++, 3rd Edition, Herbert Schildt

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC106 DATABASE FUNDAMENTALS FOR SECURITY

L T P C
2 1 0 3

Pre-requisite NIL

Course Description:

Database security has a great impact on the design of today's information systems. This course will provide an overview of database security concepts and techniques and discuss new directions of database security in the context of Internet information management. The topics will cover database application security models, database and data auditing, access control, trust management and privacy protection.

Course Objectives:

1. To understand the components of DBMS and to study the database design.
2. To study the retrieval of data using relational algebra and calculus and the concept of normal forms in the design of database.
3. To comprehend the structure of SQL Queries to query, update, and manage a database.
4. To master the security architecture, access control, and Understand administration of users and its application to database security.
5. To Understand the databases security models.

UNIT I DATABASE SYSTEM ARCHITECTURE AND RELATIONAL MODEL 9 hours

Overview of Database Systems, Introduction to Database Design, Introduction to Relational Model and Relational Algebra. RELATIONAL CALCULUS AND SQL: Expressive power of Algebra and Calculus, Simple Queries in SQL, Embedded SQL, Dynamic SQL, Stored Procedures.

UNIT II DATABASE DESIGN 9 hours

Functional Dependencies-Rules about Functional Dependencies, Keys, Design of Relational Database Schemas, Multivalued Dependencies. Storage strategies- B-trees, hashing.

UNIT III TRANSACTION PROCESSING, DATABASE SECURITY 9 hours

Transaction Processing: Concurrency control, Locking and timestamp-based schedulers, optimistic Concurrency Control schemes. **Database Security**-Database recovery Authentication, DAC, MAC and RBAC Models.

UNIT IV SECURITY ARCHITECTURE 9 hours

Administration of Users, Access Control, Privileges, passwords, roles, Access Control Models, Discretionary Access Control and Role-based Access Control, Mandatory Access Control, Database Application Security Models, SQL injection.

UNIT V DATABASE ENCRYPTION AND MASKING 9 hours

Virtual Private Databases, Database Auditing Models, Application Data Auditing, Multilevel Secure Relational Model, Watermarking.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Design database structure, Construct relational algebra expressions for the query.
2. Design database and access data.
3. Transaction processing techniques, SQL queries.
4. Apply security features in database, data server and data warehouse design.
5. Database application security model and SQL injection.

Text Books:

1. Database Management Systems, Raghu Rama Krishnan, Johannes Gehrke, 3rd Edition, 2003, McGraw Hill.
2. Sam Afyouni, Database Security and Auditing: Protecting Data Integrity and Accessibility. Thomson. ISBN: 0-619-21559-3, 2005.
3. Ron Ben Natan, "Implementing Database Security and Auditing", Elsevier Digital Press, 2005

Reference Books:

1. Database Systems, The Complete Book, Hector Garcia-Molina, Jeffrey D. Ullman and Jennifer Widom, 3rd impression, 2009, Pearson.
2. Ron Ben-Natan, Implementing Database Security and Auditing, Elsevier digital press. ISBN: 1-55558-334-2. 2005.
3. Oracle 10g Programming: A Primer by Rajshekhar Sunderraman, Addison Wesley Marshall D.Abrams, SushilJajodia, and Harold J. Podell, eds.
4. Information Security: An Integrated Collection of Essays, IEEE Computer Society Press, 1995.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC203 DATA STRUCTURES USING PYTHON LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

The typical data structures course, which introduces a collection of fundamental data structures. The basic concepts related to abstract data types, data structures, and algorithms. Arrays, Sets and Maps, Searching and Sorting, Linked Structures, Stacks, Queues, Advanced Linked Lists, Recursion, Hash Tables, Advanced Sorting, Binary Trees, Search Trees.

Course Objectives:

1. To develop skills to design and analyze linear and nonlinear data structures.
2. To develop algorithms for manipulating linked lists, stacks, queues, trees and graphs.
3. To develop recursive algorithms as they apply to trees and graphs.
4. To develop skill in advanced linked list.
5. To develop skill in advanced sorting.

List of Programs:

1. Write a Python program that uses functions to perform the following:
 - a) Create a singly linked list of integers.
 - b) Delete a given integer from the above linked list.
 - c) Display the contents of the above list after deletion.
2. Write a Python program that uses functions to perform the following:
 - a) Create a doubly linked list of integers.
 - b) Delete a given integer from the above doubly linked list.
 - c) Display the contents of the above list after deletion.
3. Write a Python program that uses stack operations to convert a given infix expression into its postfix Equivalent, Implement the stack using an array.
4. Write Python programs to implement a double ended queue ADT using i) array and ii) doubly linked list respectively.
5. Write a Python program that uses functions to perform the following:
 - a) Create a binary search tree of characters.
 - b) Traverse the above Binary search tree recursively in Postorder.
6. Write a Python program that uses functions to perform the following:
 - a) Create a binary search tree of integers.
 - b) Traverse the above Binary search tree non recursively in inorder.
7. Write Python programs for implementing the following sorting methods to arrange a list of integers in ascending order:
 - a) Insertion sort b) Merge sort

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8. Write Python programs for implementing the following sorting methods to arrange a list of integers in ascending order:
 - a) Quick sort
 - b) Selection sort
9.
 - i) Write a Python program to perform the following operation:
 - A) Insertion into a B-tree
 - ii) Write a Python program for implementing Heap sort algorithm for sorting a given list of integers in ascending order.
10. Write a Python program to implement all the functions of a dictionary (ADT) using hashing.
11. Write a Python program for implementing Knuth-Morris-Pratt pattern matching algorithm.
12. Write Python programs for implementing the following graph traversal algorithms:
 - a) Depth first traversal
 - b) Breadth first traversal

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Describes the Abstract Data Types, Arrays, Sets and Maps
2. Explains the Algorithm Analysis, Searching and Sorting
3. Understand the Linked Structures, Stacks, and Queues
4. Examine the Advanced Linked Lists, Recursion, and Hash Tables
5. Construct of Advanced Sorting, Binary Trees, and Search Trees

Text Books:

1. Data Structures and Algorithms Using Python, Rance D. Necaie

Reference Books:

1. Fundamentals of Data Structures, Ellis Horowitz, Sartaj Sahni, Dinesh Mehta, Silicon Press, Second Edition. 2007.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC204 OBJECT ORIENTED PROGRAMMING USING C++ LABORATORY

L T P C
0 0 3 1.5

Pre-requisite 20CSE202

Course Description:

This lab course provides in-depth coverage of object oriented programming principles and techniques using C++. Topics include classes, overloading, data abstraction, information hiding, encapsulation, inheritance, polymorphism, file processing, templates, exceptions, container classes, and low-level language features.

Course Objectives:

The objectives of the course are to have students identify and practice the object-oriented programming concepts and techniques, practice the use of C++ classes and class libraries, arrays, vectors, inheritance, and file I/O stream concepts.

List of Programs:

1. a. Create a class named 'Student' with a string variable 'name' and an integer variable 'roll_no'. Assign the value of roll_no as '2' and that of name as "John" by creating an object of the class Student.
- b. Write a class having two private variables and one member function which will return the area of the rectangle.
- c. Perform addition operation on complex data using class and object. The program should ask for real and imaginary part of two complex numbers, and display the real and imaginary parts of their sum.
2. a. Write a program that asks a name say hello. Use your own function, that receives a string of characters (name) and prints on screen the hello message. (Doesn't returns anything- void type)
- b. Write a program that ask for two numbers, compare them and show the maximum. Declare a function called max_twothat compares the numbers and returns the maximum.
- c. Write a C++ program that uses functions.
 - i) to swap two integers
 - ii) to swap characters
 - iii) to swap two reals
3. a. Create a class 'Student' with three data members which are name, age and address. The constructor of the class assigns default values to name as "unknown", age as '0' and address as "not available". It has two functions with the same name 'setInfo'. First function has two parameters for name and age and assigns the same whereas the second function takes has three

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parameters which are assigned to name, age and address respectively. Print the name, age and address of 10 students. Hint - Use array of objects

- b. Create a class named 'Rectangle' with two data members- length and breadth and a function to calculate the area which is 'length*breadth'. The class has three constructors which are :
 - 1 -having no parameter - values of both length and breadth are assigned zero.
 - 2 - having two numbers as parameters - the two numbers are assigned as length and breadth respectively.
 - 3 - having one number as parameter - both length and breadth are assigned that number.Now, create objects of the 'Rectangle' class having none, one and two parameters and print their areas.
4. a. Using function overloading write C++ program to find the volume of cube, cylinder, cone and sphere.
 - b. Write a C++ program illustrating an interactive program for swapping integer, real, and character type variables without using function overloading .Write the same program by using function overloading features and compare the same with its C counterpart.
5. a. Write a C++ program to perform different arithmetic operation such as addition, subtraction, division, modulus and multiplication using inline function.
 - b. Write a program to swap private data members of classes named class_1, class_2 using friend function.
6. a. Using operator overloading write a C++ program for class STRING and overload the operator + and == to concatenate two strings length.
7. a. Write a C++ program illustrating Constructor overloading (Both parameterized and default).
 - b. Write a C++ program illustrating for overloading ++ operator to increment data.
8. a. Write a C++ program illustrating overloading of new and delete operator.
 - b. Write a C++ program illustrating Abstract classes.
9. Write a C++ program illustrating Inheritance (Multiple, Multilevel, Hybrid).
10. a. Create a class 'Degree' having a function 'getDegree' that prints "I got a degree". It has two subclasses namely 'Undergraduate' and 'Postgraduate' each having a function with the same name that prints "I am an Undergraduate" and "I am a Postgraduate" respectively. Call the function by creating an object of each of the three classes.
 - b. A class has an integer data member 'i' and a function named 'printNum' to print the value of 'i'. Its subclass also has an integer data member 'j' and a function named 'printNum' to

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print the value of 'j'. Make an object of the subclass and use it to assign a value to 'i' and to 'j'. Now call the function 'printNum' by this object.

11. a. Design a virtual base class for the employee information system.
b. Implement a program using pure virtual function for calculating area and volume for the circle and cylinder
12. a. Write a C++ program using Copy constructor to copy data of an object to another object
- 13.a. Write a C++ program illustrating access data members & member functions using 'THIS' pointer.
b. Write a program to illustrate the use of pointers to objects which are related by inheritance
14. a. Write a C++ program to read and print employee details using Files.
b. Write a C++ program to copy the contents of one text file to another file.
- 15.a. Write a C++ program that uses function template to determine the square of an integer, a float and a double
b. Write a Template Based Program to Sort the Given List of Element
16. a. Write a Program Containing a Possible Exception. Use a Try Block to Throw it and a Catch Block to Handle it Properly.
b. Write a Program to Demonstrate the Catching of All Exceptions

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand the features of C++ supporting object oriented programming.
2. Apply the concepts of class, method, constructor, instance, overriding, overloading
3. Choose suitable inheritance while proposing solution for the given problem.
4. Handle pointers and effective memory management.
5. Apply virtual and pure virtual function & complex programming situations.
6. Implement Object Oriented Programs using templates and file handling concepts.

Text Books:

1. The Complete Reference C++, 4th Edition, Herbert Schildt, Tata McGraw Hill

Reference Books:

1. The C++ Programming Language, 3rd Edition, B. Stroutstrup, Pearson Education.
2. Object Oriented Programming in C++, 3rd Edition, R. Lafore, Galigotia Publications Pvt Ltd.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year I Semester

20CSC205 DATABASE FUNDAMENTALS FOR SECURITY LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

This course is designed to provide basic understanding on database systems and its design. Database security has a great impact on the design of today's information systems. It provides an overview of database security concepts and techniques and discusses new directions of database security in the context of Internet information management. The topics will cover database application security models, database and data auditing, access control, trust management and privacy protection.

Course Objectives:

1. To understand the components of DBMS and to study the database design.
2. To study the retrieval of data using relational algebra and calculus and the concept of normal forms in the design of database.
3. To comprehend the structure of SQL Queries to query, update, and manage a database.
4. To master the security architecture, access control, and Understand administration of users and its application to database security.
5. To Understand the databases security models.

List of Programs:

1. To study DDL-create and DML-insert commands.

a) Create tables according to the following definition.

b) Insert the data as shown below.

c) From the above given tables perform the following queries:

- i. Describe deposit, branch.
- ii. Describe borrow, customers.
- iii. List all data from table DEPOSIT.
- iv. List all data from table BORROW.
- v. List all data from table CUSTOMERS.
- vi. List all data from table BRANCH.
- vii. Give account no and amount of depositors.
- viii. Give name of depositors having amount greater than 4000.
- ix. Give name of customers who opened account after date '1-12-96'.

2. Create the below given table and insert the data accordingly.

Perform following queries

- i. Retrieve all data from employee, jobs and deposit.
- ii. Give details of account no. and deposited rupees of customers having account opened between dates 01-01-06 and 25-07-06.
- iii. Display all jobs with minimum salary is greater than 4000.
- iv. Display name and salary of employee whose department no is 20. Give alias name to name of employee.

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- v. Display employee no, name and department details of those employee whose department lies in(10,20)

To study various options of LIKE predicate

- i. Display all employee whose name start with 'A' and third character is 'a'.
- ii. Display name, number and salary of those employees whose name is 5 characters long and first three characters are 'Ani'.
- iii. Display the non-null values of employees and also employee name second character should be 'n' and string should be 5 character long.
- iv. Display the null values of employee and also employee name's third character should be 'a'.
- v. What will be output if you are giving LIKE predicate as '%_%' ESCAPE '\'

3.To Perform various data manipulation commands, aggregate functions and sorting concept on all created tables.

- i. List total deposit from deposit.
- ii. List total loan from karolbagh branch
- iii. Give maximum loan from branch vice.
- iv. Count total number of customers
- v. Count total number of customer's cities.
- vi. Create table supplier from employee with all the columns.
- vii. Create table sup1 from employee with first two columns.
- viii. Create table sup2 from employee with no data
- ix. Insert the data into sup2 from employee whose second character should be 'n' and string should be 5 characters long in employee name field.
- x. Delete all the rows from sup1.
- xi. Delete the detail of supplier whose sup_no is 103.
- xii. Rename the table sup2.
- xiii. Destroy table sup1 with all the data.
- xiv. Update the value dept_no to 10 where second character of emp. name is 'm'.
- xv. Update the value of employee name whose employee number is 103.

4.To study Single-row functions.

- i. Write a query to display the current date.
- ii. For each employee, display the employee number, job, salary, and salary increased by 15% and expressed as a whole number. Label the column New Salary
- iii. Modify your query no 4.(2) to add a column that subtracts the old salary from the new salary. Label the column Increase
- iv. Write a query that displays the employee's names with the first letter capitalized and all other letters lowercase, and the length of the names, for all employees whose name starts with J, A, or M. Give each column an appropriate label. Sort the results by the employees' last names.
- v. Write a query that produces the following for each employee: <employee last name> earns <salary> monthly
- vi. Display the name, hire date, number of months employed and day of the week starting with Monday.
- vii. Display the hire date of emp in a format that appears as Seventh of June 199412:00:00 AM.
- viii. Write a query to calculate the annual compensation of all employees (sal+comm)

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5. Displaying data from Multiple Tables (join)

- i. Give details of customers ANIL.
- ii. Give name of customer who are borrowers and depositors and having living city Nagpur
- iii. Give city as their city name of customers having same living branch.
- iv. Write a query to display the last name, department number, and department name for all employees.
- v. Create a unique listing of all jobs that are in department 30. Include the location of the department in the output
- vi. Write a query to display the employee name, department number, and department name for all employees who work in NEW YORK.
- vii. Display the employee last name and employee number along with their manager's last name and manager number. Label the columns Employee, Emp#, Manager, and Mgr#, respectively.
- viii. Create a query to display the name and hire date of any employee hired after employee SCOTT.

6. To apply the concept of Aggregating Data using Group functions.

- i. List total deposit of customer having account date after 1-jan-96.
- ii. List total deposit of customers living in city Nagpur.
- iii. List maximum deposit of customers living in bombay.
- iv. Display the highest, lowest, sum, and average salary of all employees. Label the columns Maximum, Minimum, Sum, and Average, respectively. Round your results to the nearest whole number.
- v. Write a query that displays the difference between the highest and lowest salaries. Label the column DIFFERENCE.
- vi. Create a query that will display the total number of employees and, of that total, the number of employees hired in 1995, 1996, 1997, and 1998
- vii. Find the average salaries for each department without displaying the respective department numbers.
- viii. Write a query to display the total salary being paid to each job title, within each department.
- ix. Find the average salaries > 2000 for each department without displaying the respective department numbers.
- x. Display the job and total salary for each job with a total salary amount exceeding 3000, in which excludes president and sorts the list by the total salary.
- xi. List the branches having sum of deposit more than 5000 and located in city bombay.

7. To study various administration of Users Profiles, password policies, privileges, and roles.

8. To apply access Control Models: MAC, DAC, RBAC

9. To study the Stored Procedures and Functions: PL/SQL I, PL/SQL II

10. To apply and monitor auditing of Database Activities

Project Based Learning:

Design and implement a Personal Information System model with security features

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Course Outcomes:

Upon successful completion of the course, students will be able to

1. Design database structure, Construct relational algebra expressions for the query.
2. Design database and access data.
3. Transaction processing techniques, SQL queries.
4. Apply security features in database, data server and data warehouse design.
5. Database application security model and SQL injection.

Text Books:

1. Database Management Systems, Raghu Rama Krishnan, Johannes Gehrke, 3rd Edition, 2003, McGraw Hill.
2. Sam Afyouni, Database Security and Auditing: Protecting Data Integrity and Accessibility. Thomson. ISBN: 0-619-21559-3, 2005.
3. Ron Ben Natan, "Implementing Database Security and Auditing", Elsevier Digital Press, 2005

Reference Books:

1. Database Systems, The Complete Book, Hector Garcia-Molina, Jeffrey D. Ullman and Jennifer Widom, 3rd impression, 2009, Pearson.
2. Ron Ben-Natan, Implementing Database Security and Auditing, Elsevier digital press. ISBN: 1-55558-334-2. 2005.
3. Oracle 10g Programming: A Primer by Rajshekhar Sunderraman, Addison Wesley Marshall D.Abrams, SushilJajodia, and Harold J. Podell, eds.
4. Information Security: An Integrated Collection of Essays, IEEE Computer Society Press, 1995.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Mandatory Course

B. Tech. II Year I Semester

20CHE901 ENVIRONMENTAL SCIENCE

L T P C
2 0 0 0

Pre-requisite Basic knowledge about sciences up to intermediate or equivalent level.

Course Description:

The course deals with basic concepts of environment, its impact on human, universe, consumption of energy sources, effects, controlling methods for pollution and the environmental ethics to be followed by human beings.

Course Objectives:

1. To make the students aware about the environment and its inter-disciplinary nature and to emphasize the importance of the renewable energy sources.
2. To familiarize the concept of Ecosystem and their importance.
3. To bring the awareness among students about the importance of biodiversity and the need for its conservation.
4. To make the students understand the adverse effects of environmental pollution, its causes and measures to control it.
5. To introduce the environmental ethics and emphasize the urgency of rain water harvesting along with water shed management.

UNIT I MULTIDISCIPLINARY NATURE OF ENVIRONMENTAL STUDIES 6 hours

Definition, Scope and Importance – Need for Public Awareness. Renewable energy Resources: Solar energy - solar cells, wind energy, tidal energy. Non-renewable energy resources: LPG, water gas, producer gas. Overgrazing, effects of modern agriculture – fertilizer and pesticides.

UNIT II ECOSYSTEMS 6 hours

Concept of an ecosystem. Structure – functions – Producers, Consumers and Decomposers – Ecological succession – Food chains, Food webs and Ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystems: Forest, Desert and Lake.

UNIT III BIODIVERSITY AND ITS CONSERVATION 6 hours

Introduction, Definition: Value of biodiversity: consumptive use, productive use, social, ethical and aesthetic values. Biogeographical zones of India. Threats to biodiversity: habitat loss, poaching of wildlife, Endangered and Endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

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UNIT IV ENVIRONMENTAL POLLUTION

6 hours

Definition, Cause, effects and control measures of pollution – Air, Water, Soil and Noise. Solid Waste Management: Effects and control measures of urban and industrial wastes.

UNIT V SOCIAL ISSUES AND THE ENVIRONMENT

6 hours

Urban problems related to Water conservation, rain water harvesting and watershed management; Climate changes: global warming, acid rain, ozone layer depletion, nuclear accidents. Case Studies: Population growth, variation among nations and population explosion.

Course Outcomes:

At the end of the course, the students will be able to acquire

1. Ability to understand the natural environment, its relationship with human activities and need of the day to realize the importance of the renewable energy sources.
2. The knowledge of various ecosystems and their importance along with the concepts of food chains, food webs and ecological pyramids.
3. Familiarity with biodiversity, its importance and the measures for the conservation of biodiversity.
4. The knowledge about the causes, effects and controlling methods for environmental pollution, along with disaster management and solid waste management.
5. Awareness about the sustainable development, environmental ethics, social issues arising due to the environmental disorders.

Text Books:

1. Text book of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission, Universities Press, 2005.
2. Environmental Studies by R. J. Ranjith Daniels and Jagdish Krishnaswamy, (Wiley Re- print version 2014).
3. Chemistry for Environmental Engineering/C.N. Sawyer, P.L. McCarty, G.F. Parkin (TataMcGraw Hill, Fifth Edition, 2003).
4. Environmental Chemistry by B.K. Sharma, (Goel Publishing House, 2014).
5. Environmental Studies by Benny Joseph (TataMcGraw Hill, Second Edition, 2009).

Reference Books:

1. Environmental Science & Engineering by Dr. A. Ravikrishnan, Hitech Publishing Company Pvt. Ltd. 2013.
2. Perspectives in Environmental Studies, Second edition, Anubha Koushik and C.P. Koushik, New Age International (P) Limited, Publishers, 2004.
3. R.N. Sharma, “Indian Social Problems “, Media Promoters and Publishers Pvt. Ltd.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

II Year II Semester

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year II Semester

20HUM101 ECONOMICS AND FINANCIAL ACCOUNTING FOR ENGINEERS

L T P C
3 0 0 3

Pre-requisite NIL

Course Description:

The Engineering Economics and Financial Accounting aims to provide an insight into production, cost analysis, market structure, Accounting Basic concepts and financial Statement Analysis. The course is designed to give emphasis on the application of real life examples on various fundamental issues of economics and accounts. This course introduces the accounting system, principles, types of accounts, and financial statements etc. The ratio analysis and financial analysis are useful to know the positions of financial statements are explained to know the analysis of financial matters.

Course Objectives:

1. Describe the nature of engineering economics in dealing with the issues of scarcity;
2. Know the supply, demand, production and cost analysis to analyze the impact of economic events on markets;
3. Explain the performance of firms under different market structures and Price determination in various market conditions.
4. Explain the accounting principles, types of accounting and preparation of final accounts; and
5. Describe the financial statement analysis and investment evaluation through ratios and capital budgeting techniques.

UNIT I DEMAND ANALYSIS

9 hours

Scope and Significance of Economics- Understanding the problem of scarcity and choice - Elements of market Economy: Demand, Supply and Market Equilibrium- Theory of Demand, Elasticity of Demand, Supply and Law of Supply.

UNIT II PRODUCTION AND COST ANALYSIS

9 hours

Production Function – Short-run and long- run production – Cost Analysis: Cost concepts - Cost Structure of Firms and output decision- Break-Even Analysis (BEA) – Managerial significance and limitations of BEA - Determination of Break Even Point (Simple Problems).

UNIT III MARKET STRUCTURE AND PRICING

9 hours

Classification of Markets - General Equilibrium and efficiency of Perfect competition, Monopoly, Monopolistic, Oligopoly, Duopoly – Price determination under various market conditions- Pricing objectives- Methods.

UNIT IV BASICS OF ACCOUNTING

9 hours

Uses of Accounting - Book Keeping Vs Accounting - Double Entry System - Accounting Principles - Classification Of Accounts - Rules Of Debit & Credit- Accounting Cycle: Journal, Ledger, Trial Balance. Final Accounts: Trading Account - Profit & Loss Account - Balance Sheet with Adjustments, (Simple Problems).

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UNIT V FINANCIAL RATIO ANALYSIS AND CAPITAL BUDGETING 9 hours

Ratio Analysis - Liquidity, Leverage, Solvency, Activity and Profitability Ratios - Capital Budgeting. (Simple Problems).

Course Outcomes:

At the end of the course, students will be able to:

1. Understand Engineering economics basic concepts,
2. Analyze the concepts of demand, elasticity, supply, Production, Cost Analysis and its essence in floating of an organization,
3. Compare different market structures and identify suitable market,
4. Demonstrate an understanding and analyzing the accounting statements, and
5. Exhibit the ability to apply knowledge of ratio analysis and capital budgeting techniques in financial statement analysis and investment evaluation respectively.

Text Book(s):

1. Case E. Karl & Ray C. Fair, "Principles of Economics", Pearson Education, 8th Edition, 2007
2. Financial Accounting, S. N. Maheshwari, Sultan Chand, 2009
3. Financial Statement Analysis, Khan and Jain, PHI, 2009
4. Financial Management, Prasanna Chandra, T.M.H, 2009

Reference Books:

1. Lipsey, R. G. & K. A. Chrystal, "Economics", Oxford University Press, 11th Edition, 2007
2. Samuelson P. A. & Nordhaus W. D. "Economics", Tata McGraw-Hill 18th Edition, 2007
3. Financial Management and Policy, Van Horne, James, C., Pearson, 2009.
4. Financial Management, I. M. Pandey, Vikas Publications

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year II Semester

20MAT112 DISCRETE MATHEMATICAL STRUCTURES

L T P C
3 0 0 3

Pre-requisite 20MAT110

Course Description:

This course introduces the concepts of discrete mathematics and their applications in computer science. It covers algebraic structures, combinatory and finite state machines. It also provides insight into the concepts of graph theory and their applications.

Course Objectives:

1. To introduce the concepts of logic, rules of inference and predicates.
2. To discuss the concepts on combinatory.
3. To explain the concepts of algebraic structures.
4. To familiarize the principles of Lattices and Boolean algebra.
5. To illustrate the problems in graph theory.

UNIT I Mathematical Logic and Statement Calculus 9 hours

Introduction -Statements and Notation - Connectives – Tautologies – Two State Devices and Statement logic - Equivalence - Implications - The Theory of Inference for the Statement Calculus – The Predicate Calculus - Inference Theory of the Predicate Calculus.

UNIT II Combinatory 9 hours

The Basics of Counting- The Pigeonhole Principle -Permutations and Combinations - Binomial Coefficients -Generalized Permutations and Combinations –Generating Permutations and Combinations.

UNIT III Algebraic Structures 9 hours

Semigroups and Monoids - Grammars and Languages –Types of Grammars and Languages – Groups – Subgroups – Lagrange’s Theorem –Homomorphism: Introduction –Properties - Group Codes.

UNIT IV Lattices and Boolean algebra 9 hours

Relations - Partially Ordered Relations - Hasse Diagram - Poset - Lattices - Boolean algebra - Boolean Functions - Representation and Minimization of Boolean Functions - Karnaugh map representation.

UNIT V Graph Theory 9 hours

Basic Concepts of Graph Theory - Isomorphic graph - Matrix Representation of Graphs – Trees - Kruskal’s and Dijkstra’s algorithms - Storage Representation and Manipulation of Graphs - Introduction to Finite State Machines.

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Course Outcomes:

Upon successful completion of the course, students will be able to

1. Evaluate elementary mathematical arguments and identify fallacious reasoning (not just fallacious conclusions) for develop syntax of programming languages.
2. Apply the concepts inclusion/exclusion principle and the pigeonhole methodology in data structure and algorithm.
3. Learn elementary proofs and properties of modular arithmetical results; and explain their applications such as in coding theory and cryptography.
4. Apply proof techniques towards solving problems in Boolean algebra and computer circuit designing.
5. Apply graph theory models and finite state machines concepts to solve critical networking issues, shortest path problems, scheduling, etc.

Text Books:

1. J.P. Trembley and R.Manohar, “Discrete Mathematical Structures with Applications to Computer Science”, Tata McGraw Hill – 13th reprint, 2012.
2. Kenneth H. Rosen, Discrete Mathematics and its applications, 6th Edition, Tata McGraw Hill, (2011)

Reference Books:

1. Richard Johnsonbaugh, “Discrete Mathematics”, 6th Edition, Pearson Education, 2011.
2. S. Lipschutz and M. Lipson, “Discrete Mathematics”, Tata McGraw Hill, 3rd Edition, 2010.
3. B.Kolman, R.C.Busby and S.C.Ross, “Discrete Mathematical structures”, 6th Ed, PHI, 2010.
4. C.L.Liu, “Elements of Discrete Mathematics”, Tata McGraw Hill, 3rd Edition, 2008.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year II Semester

20CSC107 OPERATING SYSTEM FUNDAMENTALS FOR SECURITY

L T P C
3 0 0 3

Pre-requisite NIL

Course Description:

Student will understand Modern Operating System and their principles. The course will cover theory as well as practice aspects of a subject through scheduled lectures and labs, course will cover details of processes, CPU scheduling, memory management, file system, storage subsystem, and input/output management.

Course Objectives:

1. This course deals with security concepts and procedures applied in operating systems.
2. To understand Processes, Threads and Scheduling algorithms.
3. To analyze the concept of Deadlocks and memory management schemes.
4. To understand I/O management and File systems.
5. This course deals with security concepts and procedures applied in operating systems.

UNIT I INTRODUCTION AND PROCESS MANAGEMENT

9 hours

Operating system overview: Objectives - Computer System Organization-Operating System Structure - Operating System Operations - System Calls, - Processes: Process Concept - Process Scheduling - Operations on Processes – Inter process Communication- Multithreading Models - CPU Scheduling Criteria - Scheduling Algorithms.

UNIT II SYNCHRONIZATION AND DEADLOCK MANAGEMENT

9 hours

The Critical- Section Problem – Synchronization Hardware – Semaphores – Classic problems of Synchronization – Critical regions – Monitors- Deadlocks: Deadlock Characterization - Methods for Handling Deadlocks - Deadlock Prevention - Deadlock Avoidance - Deadlock Detection - Recovery from Deadlock

UNIT III STORAGE MANAGEMENT

9 hours

Main Memory: Swapping - Contiguous Memory Allocation, Segmentation, Paging. Virtual Memory: Demand Paging - Page Replacement - Allocation of Frames - Thrashing- Mass Storage Structure: Disk Structure - Disk Scheduling - File Concepts - Directory Structure - File Sharing – Protection.

UNIT IV ACCESS CONTROL AND SECURE OS

9 hours

Access Control Fundamentals, Multics, Security in Ordinary Operating Systems, Verifiable Security Goals, Security Kernels - Secure Operating Systems - Security Goals - Trust Model - Threat model- Mandatory Protection Systems - Assessment Criteria.

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UNIT V SECURITY IN WINDOWS AND UNIX

9 hours

Security in Windows and Unix: Protection System, Authorization, security Analysis and Vulnerabilities- The security Kernel- Secure Communications Processor – Retrofitting security into Operating Systems, Fault Tolerance Issues, OS Issues related to the Internet, Intranets, Pervasive Computing, Embedded Systems, Mobile Systems and Wireless Networks

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand operating system program, structures and operations with system calls.
2. Apply the process management concept for real time problems
3. Illustrate CPU scheduling algorithms and to handle the deadlock for the given situation
4. Explain the concepts of various memory management techniques the storage concepts of disk and file
5. Gaining factual knowledge (terminology, classifications, methods, trends) about OS Security.

Text Books:

1. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, “Operating System Concepts”, John Wiley & Sons ,Inc., 10th Edition, 2020.
2. TrentJaeger, OperatingSystemSecurity, Morgan &Claypool Publishers, 2008.

Reference Books:

1. Operating Systems - Internals and Design Principles. Stallings, 6th Edition 2009. Pearson education
2. Michael J.Palmer, “Guide to Operating Systems Security”, Thomson/Course Technology, 2004.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year II Semester

20CSC108 JAVA PROGRAMMING

L T P C
3 0 0 3

Pre-requisite 20CSC105

Course Description:

Basics of Object-Oriented Programming - objects, classes, polymorphism, inheritance, static and dynamic binding. Object Oriented Programming using Java-classes, interfaces, inheritance, polymorphism, method dispatch, features for encapsulation and modularity.

Course Objectives:

1. Understand object-oriented programming concepts, and apply them in solving problems.
2. Learn the principles of inheritance and polymorphism; and demonstrate how they relate to the design of abstract classes.
3. To Introduce the implementation of packages and interfaces.
4. Learn the concepts of exception handling and multi-threading.
5. Learn the design of Graphical User Interface using applets and swing controls.

UNIT I INTRODUCTION TO OOPS CONCEPTS AND CLASSES 9 hours

Introduction to Object Oriented Programming, Java buzzwords, Java Programming Basics, Sample programs, Data types and operators, Control statements. **Classes:** Classes, Objects, Methods, Constructors, this and static keywords, Method and Constructor Overloading, Access modifiers, Polymorphism. **Arrays:** One Dimensional and multi-dimensional arrays.

UNIT II STRINGS, INHERITANCE, INTERFACES, AND PACKAGES 9 hours

Strings: Strings, String Handling. **Inheritance:** Basics, Usage of Super, Multi-level hierarchy, Method overriding, Abstract class, Final keyword. **Interfaces:** Creating, Implementing, Using, Extending, and Nesting of interfaces. **Packages:** Defining, Finding and Importing packages, Member Access.

UNIT III EXCEPTION HANDLING & MULTI-THREADING 9 hours

Exception Handling: Fundamentals, Types, Multiple catch clauses, Nested try blocks, Thrown Class, Using Finally and Throws, Built-in exceptions, User-defined exceptions. **Multi-threading:** Thread Class, Runnable interface, creating multiple threads, life cycle of thread, thread properties, synchronization, thread communication, suspending, resuming and stopping threads.

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UNIT IV I/OSTREAMS AND COLLECTION FRAMEWORK CLASSES 9 hours

I/O Streams: Byte Stream Classes and Character Stream Classes. **Collection Framework**: Hierarchy of collection framework, Array-List, Linked-List, Vector, Stack, Queue, Priority Queue, Hash Set, Linked Hash Set, TreeSet.

UNIT V GUI PROGRAMMING AND EVENT HANDLING 9 hours

Swing – Introduction, limitations of AWT, MVC architecture, components, containers, Event Handling-Handling mouse and keyboard events, Exploring Swing-JApplet, JFrame and JComponent, Icons and Labels, text fields, buttons – The JButton class, Check boxes, Radio buttons, Comboboxes, TabbedPanels, ScrollPanels, Trees, and Tables. JDBC: Connecting to Database, querying a database and processing the results, updating data with JDBC.

Course Outcomes:

At the end of the course, students will be able to:

1. Choose object-oriented programming concepts for problem solving.
2. Create and use packages and interfaces.
3. Develop multithreaded applications with synchronization.
4. Provide computed based solutions by using java collection framework and I/O classes.
5. Design GUI based applications.

Text Books:

1. JavaTheCompleteReference,HerbertSchildt,McGrawHilleducation,9thEdition, 2016.

Reference Books:

1. Core Java Volume I – Fundamentals, by Cay S. Horstmann, Gary Cornell Pearson Education Ninth Edition
2. “Java Fundamentals-A Comprehensive Introduction”, Herbert Schildt and Dale Skrien, Special IndianEdition,McGrawHill,2013.
3. “Java–How to Program”, Paul Deitel, Harvey Deitel, PHI.
4. “Thinking in Java”, Bruce Eckel, Pearson Education.
5. Java and Object Orientation, an introduction, John Hunt, second edition, Springer.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

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B. Tech II Year II Semester

20CSC109 DESIGN AND ANALYSIS OF ALGORITHMS

L T P C
2 1 0 3

Pre-requisite 20CSC104

Course Description:

This course emphasis on analysis of various types of algorithms. It provides idea to design the algorithm to solve the problems using divide and conquer, greedy method, dynamic programming, backtracking, branch and bound, approximation.

Course Objectives:

1. To introduce the concepts of Algorithm Analysis, Time Complexity, Space Complexity.
2. To discuss various Algorithm Design Strategies with proper illustrative examples.
3. To introduce Complexity Theory with NP and Approximation.

UNIT I INTRODUCTION & DIVIDE AND CONQUER 9 hours

Introduction: What is an algorithm?, Algorithm specification, Space Complexity, Time Complexity, Orders of Growth, Worst-Case, Best-Case, and Average-Case Efficiencies, Asymptotic notations.

Divide and Conquer: Master's Method, Substitution Method, Recursion Tree Method, Binary Search, Finding the maximum and minimum, Merge sort, Quick Sort, Strassen's matrix multiplication.

UNIT II GREEDY METHOD & DYNAMIC PROGRAMMING 9 hours

Greedy Method: General method, Fractional Knapsack problem, Huffman Code, Job Scheduling with Deadlines, Optimal merge pattern.

Dynamic Programming: General method, String Editing, Longest Common Subsequence, Matrix Chain Multiplication, 0/1 Knapsack problems, The traveling sales person problem.

UNIT III GRAPH ALGORITHMS 9 hours

BFT, DFT, Connected components, Biconnected Components, Spanning Trees, Minimum cost Spanning Trees, Kruskal's and Prim's algorithm, Topological sort, Shortest Path Algorithms: Dijkstra's Single Source Shortest Path Algorithm, Floyd-Warshall's All Pairs Shortest Path Algorithm.

UNIT IV BACK TRACKING & BRANCH AND BOUND 9 hours

Backtracking: General method, N-Queens Problem, Sum of subset problem, Graph Coloring Problem.

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Branch and Bound: General method: FIFO, LIFO and LC, Travelling salesperson problem, 0/1 Knapsack problem.

UNIT V NP PROBLEMS & APPROXIMATION ALGORITHMS 9 hours

NP Problems: Complexity Class - P, NP, NP Complete, NP Hard. Reducibility, Cook's Theorem.

Approximation Algorithms: Introduction, Absolute Approximation, ϵ - Approximation, Polynomial time Approximation.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Analyze the performance of different algorithms.
2. Identify optimal solution for different problems using greedy method and dynamic programming.
3. Implement various graph based algorithms.
4. Make use of backtracking and branch & Bound methods to solve real world problems.
5. Understand the complexity of NP problems and Approximation algorithms.

Text Books:

1. Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, "Fundamentals of Computer Algorithms", Second Edition, Universities Press, 2008
2. Jon Kleinberg and Eva Tardos "Algorithm Design", Pearson Education, 2007

Reference Books:

1. Anany Levitin, "Introduction to the Design and Analysis of Algorithms", Third Edition, Pearson Education, 2012
2. Micheal T. Goodrich and Roberto Tamassia, "Algorithm Design: Foundations, Analysis and Internet examples", Second Edition, Wiley Publication, 2006
3. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, "Data Structures and Algorithms", Pearson Education, 2006

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech II Year II Semester

20CSC206 OPERATING SYSTEM FUNDAMENTALS FOR SECURITY LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

In this course, we will take an in depth look at operating system security concepts and techniques. We will examine theoretical concepts that make the world of security unique. Also, this course will adopt a practical hands-on approach when examining operating system security techniques. Along with examining different security strategies, this course will explore the advancement of security implementation, as well as, timeless problem solving strategies.

Course Objectives:

1. This course deals with security concepts and procedures applied in operating systems.
2. Students will examine security concepts that are uniquely implemented into operating systems.
3. This course will enable practical hands-on approach when testing operating system security techniques.
4. To demonstrating server support skills and designing and implementing OS security systems
5. To evaluate, analyze, and modify operating system software in a business environment using PC compatible hardware and software

List of Programs:

1. To Study basic concepts in OS with the help of Linux commands.
2. a) Write a shell script that accepts two integers as its arguments and computes the value of first number raised to the power of the second number.
b) Write a shell script that takes a command –line argument and reports on whether it is directory, a file, or something else.
3. a) Write a shell script that displays a list of all the files in the current directory to which the user has read, write and execute permissions.
b) Develop an interactive script that ask for a word and a file name and then tells how many times that word occurred in the file.
4. Simulate the following CPU scheduling algorithms
a) Round Robin b) SJF c) FCFS d) Priority
5. Write Program For Dining Philosophers Problem

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6. Write Program For Producer –Consumer Problem concept
7. Write a program for scanning port
8. Implement the Trust and confidentiality
9. Perform Auditing, Accounting, and Logging activity in OS
10. Write Policy for port scans run, password requirements, virus detectors, etc
11. Perform the Vulnerability Assessment using below mentioned concepts:
 - Port scanning,
 - Bad passwords,
 - Suid programs,
 - Unauthorized programs in system directories,
 - Incorrect permission bits set,
 - Program checksums / digital signatures
 - System scripts or configuration files.
 - New unauthorized accounts.
12. Implement the following concepts in Windows / Linux Operating System
 - Authentication (Username / Password, Usercard / key, User attribute-fingerprint / eye retina pattern / signature / Image / EEG)
 - One Time passwords (Random numbers / Secretkey / Network password)
13. Protect the Operating System from the virus (AntiVirus)
14. Configure the firewall to protect the system

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Demonstrate the fundamental UNIX commands & system calls
2. Apply the scheduling algorithms for the given problem
3. Apply the process synchronous concept using message queue, shared memory, semaphore and Dekker's algorithm for the given situation.
4. Experiment an algorithm to detect and avoid dead lock
5. Analyze Protection and Security Mechanism in Operating System

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Text Books:

1. Trent Jaeger, Operating System Security, Morgan & Claypool Publishers, 2008.

Reference Books:

1. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, “Operating System Concepts”, John Wiley & Sons, Inc., 9th Edition, 2012.
2. William Stallings, “Operating System: Internals and Design Principles”, Prentice Hall, 7th Edition, 2012.
3. Tom Adelstein and Bill Lubanovic, “Linux System Administration”, O’Reilly Media, Inc., 1st Edition, 2007.
4. Michael J. Palmer, “Guide to Operating Systems Security”, Thomson/Course Technology, 2004.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

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B. Tech II Year II Semester

20CSC207 JAVA PROGRAMMING LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

Basics of Object-Oriented Programming - objects, classes, polymorphism, inheritance, static and dynamic binding. Object Oriented Programming using Java-classes, interfaces, inheritance, polymorphism, method dispatch, features for encapsulation and modularity.

Course Objectives:

1. Understand object-oriented programming concepts, and apply them in solving problems
2. Learn the principles of inheritance and polymorphism; and demonstrate how they relate to the design of abstract classes.
3. To Introduce the implementation of packages and interfaces
4. Learn the concepts of exception handling and multithreading.
5. Learn the design of Graphical User Interface using applets and swing controls

List of Programs:

1.
 - a) Write a Java program that prints all real solutions to the quadratic equation $ax^2+bx+c=0$. Read in a, b, c and use the quadratic formula. If the discriminant b^2-4ac is negative, display a message stating that there are no real solutions.
 - b) Write a Java program that find prime numbers between 1 to n.
 - c) Write a Java Program that find the factorial of a number
2.
 - a) The Fibonacci sequence is defined by the following rule: The first two values in the sequence are 1 and 1. Every subsequent value is the sum of the two values preceding it. Write a Java program that print the nth value in the Fibonacci sequence.
 - b) Write a Java program that checks whether a given string is a palindrome or not. Ex: MADAM is a Palindrome.
 - c) Write a Java program for sorting a given list of names in ascending order.
3.
 - a) Write a java program to split a given text file in to 'n' parts. Name each part as the name of the original file followed by part <n> where n is the sequence number of the part file.
 - b) Write a java program to convert an Array List to an Array.
 - c) Write a Java program to make frequency count of vowels, consonants, special symbols, digits, words in a given text.
4.
 - a) Write a Java program that reads a file name from the user, then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type offline and the length of the file in bytes.
 - b) Write a Java program that reads a file and displays the file on the screen, with a line

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- number before each line.
- c) Implement Stack using queues.
- 5.
- a) Write a java program to make rolling a pair of dice 10,000 times and count the number of times doubles are rolled for each different pair of doubles. Hint: Math.random().
- b) Write java program that inputs 5 numbers, each between 10 and 100 inclusive. As each number is read display it only if it's not a duplicate of any number already read display the complete set of unique values input after the user enters each new value.
- c) Write a java program to read the time intervals (HH:MM) and to compare system time if the system time between your time intervals print correct time and exit else try again to repute the same thing. By using String Tokenizer class.
- 6.
- a) Write a java program to create a superclass called Figure that receives the dimensions of two dimensional objects. It also defines a method called area that computes the area of an object. The program derives two subclasses from Figure. The first is Rectangle and second is Triangle. Each of the sub class overridden area() so that it returns the area of a rectangle and a triangle respectively.
- b) Write a Java program that creates three threads. First thread displays —Good Morning || every one second, the second thread displays —Hello || every two seconds and the third thread displays—Welcome || every three seconds
- 7.
- a) Write a Java program that correctly implements producer consumer problem using the concept of inter thread communication.
- b) Use inheritance to create an exception super class called Exception A and exception subclass Exception B and Exception C, where Exception B inherits from Exception A and Exception C inherits from Exception B. Write a java program to demonstrate that the catch block for type Exception A catches exception of type Exception B and Exception C
8. Write a Java Program to design login window using AWT components.
9. Develop an application for simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -, *, % operations. Add a textfield to display the result
10. Design & Develop an application that creates a user interface to perform integer divisions. The user enters two numbers in the Jtext Fields, Num1 and Num2. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception Display the exception in a message dialog box.
11. Design a GUI application that simulates a traffic light. The program lets the user select one of three lights: red, yellow, or green. When a radio button is selected, the light is turned on, and only one light can be on at a time No light is on when the program starts.
- 12.
- a) Design a GUI application for Cafeteria bill generation.
- b) Create a database connection using JDBC & perform some basic operation such as add, remove, update record in database using JDBC.

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Course Outcomes:

Upon successful completion of the course, students will be able to

1. Solve real world problems using OOP techniques.
2. Implement string handling and file handling methods.
3. Design multithreaded applications with synchronization.
4. Develop web applications using AWT components.
5. Create GUI based applications

Text Books:

1. JavaTheCompleteReference,HerbertSchildt,McGRAWHILLEducation,9thEdition, 2016.

Reference Books:

1. Core Java Volume I – Fundamentals, by Cay S. Horstmann, Gary Cornell Pearson Education Ninth Edition
2. “Java Fundamentals- A Comprehensive Introduction”, Herbert Schildt and Dale Skrien, Special IndianEdition,McGrawHill,2013.
3. “Java–How to Program”, Paul Deitel, Harvey Deitel, PHI.
4. “Thinking in Java”, Bruce Eckel, Pearson Education.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

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B. Tech II Year II Semester

20CSC208 DESIGN AND ANALYSIS OF ALGORITHMS LABORATORY

L T P C
0 0 3 1.5

Pre-requisite 20CSC203

Course Description:

This course is aimed to provide hands on experience to analyse the time complexity of sorting, graph based, greedy, dynamic programming and backtracking algorithms.

Course Objectives:

1. To learn how to analyse a problem & design the solution for the problem.
2. To Strengthen the ability to identify and apply the suitable algorithm for the given real world problem.
3. To develop the optimal solution, i.e., time complexity & space complexity must be very low.

List of Programs:

1. Sort a given set of elements using the Quick sort method and determine the time required to sort the elements.
2. Implement Merge Sort algorithm to sort a given set of elements and determine the time required to sort the elements.
3. Implement Fractional Knapsack problem using Greedy Method
4. Implement Job Scheduling with Deadlines using Greedy Method
5. Implement 0/1 Knapsack problem using Dynamic Programming
6. Implement Traveling Salesperson problem to find the optimal tour using Dynamic Programming
7. Find Minimum Cost Spanning Tree of a given undirected graph using
(a) Prim's algorithm. (b) Kruskal's algorithm
8. Implement the algorithm for Topological ordering of vertices in a DAG.
9. From a given vertex in a weighted connected graph, find shortest paths to all other vertices using Dijkstra's algorithm
10. Implement All-Pairs Shortest Paths Problem using Floyd-Warshall's algorithm
11. Find a subset of a given set $S = \{S_1, S_2, \dots, S_n\}$ of n positive integers whose sum is equal to a given positive integer d . For example, if $S = \{2, 3, 5, 7, 8\}$ and $d = 10$ there are three solutions $\{2,3,5\}$, $\{3,7\}$. and $\{2,8\}$. A suitable message is to be displayed if the given problem instance doesn't have a solution.
12. Implement N Queen's problem using Back Tracking

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Analyse the performance of different algorithms.
2. Apply various problem solving approaches
3. Identify optimal solution for different problems using greedy method and dynamic programming.
4. Implement various graph based algorithms.
5. Make use of backtracking method to solve real world problems.

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Text Books:

1. Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, “Fundamentals of Computer Algorithms”, Second Edition, Universities Press, 2008
2. Anany Levitin, “Introduction to the Design and Analysis of Algorithms”, Third Edition, Pearson Education, 2012.

Reference Books:

1. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein, “Introduction to Algorithms”, Third Edition, PHI Learning Private Limited, 2012.
2. S. Sridhar, “Design and Analysis of Algorithms”, Oxford university press, 2014.
3. Web reference: <http://nptel.ac.in/>

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Mandatory Course

B. Tech II Year II Semester

20HUM901 INDIAN CONSTITUTION

L T P C
2 0 0 0

Pre-requisite NIL

Course Description:

The Constitution of India is the supreme law of India. Parliament of India can not make any law which violates the Fundamental Rights enumerated under the Part III of the Constitution. The Parliament of India has been empowered to amend the Constitution under Article 368, however, it cannot use this power to change the “basic structure” of the constitution, which has been ruled and explained by the Supreme Court of India in its historical judgments. The Constitution of India reflects the idea of “Constitutionalism” – a modern and progressive concept historically developed by the thinkers of “liberalism” – an ideology which has been recognized as one of the most popular political ideology and result of historical struggles against arbitrary use of sovereign power by state.

Course Objectives:

The course is intended to:

1. To know about Indian constitution;
2. To know about central and state government functionalities in India; and
3. To know about Indian society.

UNIT I INTRODUCTION

6 hours

Historical Background – Constituent Assembly of India – Philosophical foundations of the Indian Constitution – Preamble – Fundamental Rights – Directive Principles of State Policy – Fundamental Duties – Citizenship – Constitutional Remedies for citizens.

UNIT II STRUCTURE AND FUNCTION OF CENTRAL GOVERNMENT

6 hours

Union Government – Structures of the Union Government and Functions – President – Vice President – Prime Minister – Cabinet – Parliament – Supreme Court of India – Judicial Review.

UNIT III STRUCTURE AND FUNCTION OF STATE GOVERNMENT

6 hours

State Government – Structure and Functions – Governor – Chief Minister – Cabinet – State Legislature – Judicial System in States – High Courts and other Subordinate Courts.

UNIT IV CONSTITUTION FUNCTIONS

6 hours

Indian Federal System – Center – State Relations – President’s Rule – Constitutional Amendments – Constitutional Functionaries – Assessment of working of the Parliamentary System in India.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V INDIAN SOCIETY

6 hours

Society: Nature, Meaning and definition; Indian Social Structure; Caste, Religion, Language in India
Constitutional Remedies for citizens – Political Parties and Pressure Groups; Right of Women,
Children and Scheduled Castes and Scheduled Tribes and other Weaker Sections.

Course Outcomes:

At the completion of the course the students will be able to:

1. Understand the functions of the Indian government; and
2. Understand and abide the rules of the Indian constitution.

Text Books:

1. Durga Das Basu, “Introduction to the Constitution of India “, Prentice Hall of India, New Delhi
2. R.C.Agarwal, (1997) “Indian Political System”, S.Chand and Company, New Delhi.
3. Maciver and Page, “ Society: An Introduction Analysis “, Mac Milan India Ltd., New Delhi.
4. K.L.Sharma, (1997) “Social Stratification in India: Issues and Themes”, Jawaharlal Nehru University, New Delhi.

Reference Books:

1. Sharma, Brij Kishore, “ Introduction to the Constitution of India:, Prentice Hall of India, New Delhi
2. U.R.Gahai, “Indian Political System “, New Academic Publishing House, Jalaendhar.
3. R.N. Sharma, “Indian Social Problems “, Media Promoters and Publishers Pvt. Ltd.

Mode of Evaluation: Assignments, Mid Term Tests

III Year I Semester

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year I Semester

20CSC110 AUTOMATA THEORY AND COMPILER DESIGN

L T P C

3 0 0 3

Pre-requisite Nil

Course Description:

This course deals with the set of abstract machines that serve as models for computation - Finite automata, Pushdown automata, and Turing machines - and examines the relationship between these automata and formal languages. It also introduces the system software like compiler, assembler, and interpreter. It provides the complete description of inner working of the Compiler phases.

Course Objectives:

1. To give an overview of the theoretical foundations of computer science from the perspective of formal languages
2. To illustrate finite state machines to solve problems in computing
3. To familiarize Regular grammars, context free grammar.
4. To learn the process of translating a modern high-level language to executable code.
5. To apply the optimization techniques to have a better code for code generation

UNIT I AUTOMATA FUNDAMENTALS AND REGULAR EXPRESSIONS 9 hours

Finite Automata – Deterministic Finite Automata – Non-deterministic Finite Automata – Finite Automata with Epsilon Transitions – Regular Expressions - Conversion of Regular Expression into DFA using Subset construction method - Minimization of DFA - Proving Languages not to be Regular.

UNIT II CONTEXT FREE GRAMMAR AND LANGUAGES 9 hours

CFG – Parse Trees – Ambiguity in Grammars and Languages – Definition of the Pushdown Automata – Languages of Pushdown Automata – Pumping Lemma for CFL - Introduction to Turing Machines.

UNIT III INTRODUCTION TO COMPILER AND LEXICAL ANALYSIS 9 hours

Compiler – Interpreter – Assembler – Language Processor - Phases of a compiler – Lexical Analysis – Role of Lexical Analyzer – Specification of Tokens – Recognition of Tokens – Lex.

UNIT IV SYNTAX ANALYSIS 9 hours

Role of Parser - Top Down Parsing - General Strategies Recursive Descent Parser - Predictive Parser - LL(1) - Parser-Shift Reduce Parser - LR Parser - SLR - YAAC.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V INTERMEDIATE CODE, CODE GENERATION AND CODE 9 hours **OPTIMIZATION**

Issues in Code Generation - Design of a simple Code Generator - Principal Sources of Optimization – Peep-hole optimization – DAG - Optimization of Basic Blocks.

Course Outcomes:

At the end of the course, students will be able to:

1. Construct automata, regular expression for any pattern.
2. Design PDA, Turing Machines for any Language.
3. Understand the different phases of compiler.
4. Apply different parsing algorithms to develop the parsers for a given grammar.
5. Learn to implement code optimization techniques and a simple code generator.

Text Book(s)

1. J.E.Hopcroft, R.Motwani and J.D Ullman, “Introduction to Automata Theory, Languages and Computations”, Third Edition, Pearson Education, 2006.
2. Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, “Compilers: Principles, Techniques and Tools”, Second Edition, Pearson Education, 2014.

Reference Books

1. J.Martin, “Introduction to Languages and the Theory of Computation”, Third Edition, TMH, 2003.
2. Steven S. Muchnick, “Advanced Compiler Design and Implementation”, Morgan Kaufmann Publishers - Elsevier Science, India, Indian Reprint 2003.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year I Semester

20CSC111 COMPUTER NETWORKS

L T P C

3 0 0 3

Pre-requisite: NIL

Course Description:

The course introduces the concepts of Network Communication and the relevant protocols which are related to Communication. The course will well prepare the students to verify and validate the Network Communication and make the student familiar with the different layers of networks. Students will be also made well knowledge in internetworking and routing protocols.

Course Objectives:

1. Understand the division of network functionalities into layers
2. Be familiar with the components required to build different types of networks
3. Be exposed to the required functionality at each layer
4. Learn the flow control and congestion control algorithms
5. An exposure towards total interaction between different network layers.

UNIT I FUNDAMENTALS & LINK LAYER

9 hours

Overview of Data Communications- Networks –Data and Signals-Multiplexing-Transmission Medium- Building Network and its types– Overview of Internet – Protocol Layering – OSI Mode – Physical Layer – Overview of Data and Signals – introduction to Data Link Layer – Link layer Addressing- Error Detection and Correction

UNIT II MEDIA ACCESS & INTERNETWORKING

9 hours

Overview of Data link Control and Media access control – Ethernet (802.3) – Wireless LANs – Available Protocols – Bluetooth – Bluetooth Low Energy – WiFi – 6LowPAN–Zigbee – Network layer services – Packet Switching – IPV4 Address – Network layer protocols (IP, ICMP, Mobile IP)

UNIT III ROUTING

9 hours

Routing – Unicast Routing – Algorithms – Protocols – Multicast Routing and its basics – Overview of Intradomain and interdomain protocols – Overview of IPv6 Addressing – Transition from IPv4 to IPv6

UNIT IV TRANSPORT LAYER

9 hours

Introduction to Transport layer –Protocols-socket Programming- User Datagram Protocols (UDP) and Transmission Control Protocols (TCP) –Services – Features – TCP Connection – State Transition Diagram – Flow, Error and Congestion Control – Congestion avoidance (DECbit, RED) – QoS – Application requirements.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V APPLICATION LAYER

9 hours

Application Layer Paradigms – Client Server Programming – World Wide Web and HTTP – DNS- - Electronic Mail (SMTP, POP3, IMAP, MIME) – Introduction to Peer to Peer Networks – Need for Cryptography and Network Security – Firewalls.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Identify the components required to build different types of networks
2. Choose the required functionality at each layer for given application
3. Identify solution for each functionality at each layer
4. Trace the flow of information from one node to another node in the network
5. Gain a wide knowledge on different application layers in network.

Text Books:

1. Behrouz A. Forouzan, Data communication and Networkingl, Fifth Edition, Tata McGraw – Hill, 2013
2. Larry L. Peterson, Bruce S. Davie, Computer Networks: A Systems Approachl, Fifth Edition, Morgan Kaufmann Publishers, 2011.

Reference Books:

1. James F. Kurose, Keith W. Ross, Computer Networking - A Top-Down Approach Featuring the Internetl, Seventh Edition, Pearson Education, 2016.
2. Nader. F. Mir,Computer and Communication Networksll, Pearson Prentice Hall Publishers, 2nd Edition, 2014.
3. Ying-Dar Lin, Ren-Hung Hwang, Fred Baker, —Computer Networks: An Open Source Approachll, Mc Graw Hill Publisher, 2011.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year I Semester

20CSC112 SOFTWARE ENGINEERING

L T P C

3 0 0 3

Pre-requisite **NIL**

Course Description:

The basic objective of Software Engineering is to develop methods and procedures for software development that can scale up for large systems to consistently produce high quality software at low cost and with a small cycle time. Software Engineering is the systematic approach to the development, operation, maintenance, and retirement of software. This course provides a thorough introduction to fundamental principles of software engineering. The organization is broadly based on the classical analysis-design-implementation framework.

Course Objectives:

1. To make students to learn different Life Cycle models.
2. To make students to learn different phases in Software Engineering.
3. To make students to learn testing strategies.

UNIT I INTRODUCTION

9 hours

Software engineering, Dual role of software, Software Crisis history, Various Myths Associated with Software, Different Software Process Models, The Linear Sequential Model, The Prototyping Model, The RAD Model, Evolutionary Process Models, Component-Based Development, Process, Product and Process. Overview of Quality Standards like ISO 9001, SEI-CMM

UNIT II SOFTWARE DESIGN

9 hours

Software Requirement Analysis, Design and Coding Problem Analysis, Software Requirement and Specifications, Behavioural and non-behavioural requirements, Software Prototyping, Cohesion & Coupling, Classification of Cohesiveness & Coupling, Function Oriented Design, Object Oriented Design, User Interface Design, Top-down and Bottom-up Structured Programming, Information hiding.

UNIT III SOFTWARE TESTING

9 hours

Software Reliability, Testing and Maintenance, Failure and Faults, Reliability Models: Basic Model, Logarithmic Poisson Model, Software process, Functional testing: Boundary value analysis, Equivalence class testing, and Structural testing: path testing, Data flow and mutation testing, Unit testing, Integration and System testing, Debugging, Testing Tools & Standards. Management of maintenance, Maintenance Process, Maintenance Models, Reverse Engineering, Software RE-engineering

B. Tech Computer Science & Engineering (Cyber Security)

UNIT IV SOFTWARE METRICS

9 hours

Software Metrics and Project Planning Size Metrics like LOC, Token Count, Function Count, Design Metrics, Data Structure Metrics and Information Flow Metrics. Cost estimation, Static, Single and Multivariate models, COCOMO model, Putnam Resource Allocation Model, Risk Management.

UNIT V SECURITY ENGINEERING

9 hours

Analyzing Security Requirements, Security and Privacy in an Online World, Security Engineering Analysis, Security Assurance, Security Risk Analysis, The Role of Conventional Software Engineering Activities, Verification of Trustworthy Systems.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand various software engineering principles and their application (Understand)
2. Demonstrate use of various Agile methodologies for software development (Apply)
3. Apply various modelling techniques for designing system requirement (Apply)
4. Identify different types of risk and evaluate its impact on software system (Evaluate)
5. Distinguish different testing strategies and Create test cases. (Create)

Text Books:

1. Roger S.Pressman, Software engineering- A practitioner's Approach, McGraw-Hill International Editions, 8th edition 2019.
2. Ian Sommerville, Software engineering, Pearson education Asia, 9th edition 2011.

Reference Books

1. Pankaj Jalote, Software Engineering– A Precise Approach, Wiley India 2010.
2. Software Engineering Fundamentals by Ali Behhforoz & Frederick Hudson OXFORD.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year I Semester

20CSC209 COMPUTER NETWORKS LABORATORY

L T P C

0 0 3 1.5

Pre-requisite **NIL**

Course Description:

This course helps the students to understand comprising simulation of various protocols and performance, TCP/IP Level Programming, Routing Algorithms and internetworking. Communication between Computer networks will be highlighted and the performance will also be calculated in the Networking layers.

Course Objectives:

1. To provide the students the ideas of Cabling, outlet installation, addressing, LAN setup, and configuring a router.
2. To provide students with a theoretical and practical base in computer networks protocols
3. Student will be able pursue his study in advanced networking courses
4. Prepare students for easy transfer from academia into practical life
5. To provide the students the awareness of simulation tools

List of Programs

1. Practice LAN setup and Router configuration
2. Create a socket for HTTP for webpage upload and download
3. Write a program for client Server chat application
4. Perform Protocol analysis, Packet Capture & Traffic Analysis with Wireshark
5. Implementation of Link State Routing Algorithm
6. Write a socket program for echo/ping/talk commands
7. Implementation of Distance Vector Routing Algorithm
8. Write a program for client Server chat application
9. Write a program to generate CRC code for checking error
10. Write a program to transfer data between two nodes using NS
11. Write a program to simulate data transfer and packet loss using NS
12. Study on Network simulator and Simulation of Congestion Control Algorithm using Network Simulator.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Implementation of congestion control protocols.
2. Implementation of various sockets.
3. Implement error detection and correction techniques
4. Simulate the various network and transport layer protocols
5. Analyze packets using packet analyzer tools

B. Tech Computer Science & Engineering (Cyber Security)

Text Books:

1. Behrouz A. Forouzan, —Data communication and Networkingl, Fifth Edition, Tata McGraw – Hill, 2013

Reference Books:

1. Data communications and networking”, Behrouz A. Forouzan, Mc Graw Hill Education, 5th edition, 2012.
2. “Computer Networks”, Andrew S. Tanenbaum, Wetherall, Pearson,5th edition, 2010.
3. “Understanding Communications and Networks”, Third Edition, W.A.Shay, Cengage Learning.
4. “Computer Networking: A Top-Down Approach Featuring the Internet”, James F.Kurose, K.W.Ross, Third Edition, Pearson Education

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year I Semester

20CSC210 SOFTWARE ENGINEERING LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

This course presents software engineering techniques and explains the software development life cycle. The main goal of this course is to build their ability to do useful applications that could be released for real-world use.

Course Objectives:

1. To make students learn different Life Cycle models
2. To make students learn different phases in Software Engineering
3. To make students learn testing strategies

List of Programs:

For any given case/ problem statement do the following;

1. Prepare a SRS document in line with the IEEE recommended standards.
2. Draw the use case diagram and specify the role of each of the actors. Also state the precondition, post condition and function of each use case.
3. Draw the activity diagram.
4. Identify the classes. Classify them as weak and strong classes and draw the class diagram.
5. Draw the sequence diagram for any two scenarios.
6. Draw the collaboration diagram.
7. Draw the state chart diagram.
8. Draw the component diagram.
9. Perform forward engineering in java. (Model to code conversion)
10. Perform reverse engineering in java. (Code to Model conversion)
11. Draw the deployment diagram.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Identify ambiguities, inconsistencies and incompleteness from a requirements specification and state functional and non-functional requirement
2. Identify different actors and use cases from a given problem statement and draw use case diagram to associate use cases with different types of relationship
3. Draw a class diagram after identifying classes and association among them
4. Graphically represent various UML diagram and associations among them and identify the logical sequence of activities undergoing in a system, and represent them pictorially
5. Able to use modern engineering tools for specification, design, implementation and testing.

B. Tech Computer Science & Engineering (Cyber Security)

Text Books:

1. Roger S.Pressman, Software engineering- A practitioner's Approach, McGraw-Hill International Editions,8th edition,2019.
2. Ian Sommerville, Software engineering, Pearson education Asia, 9th edition,2011.

Reference Books:

1. Pankaj Jalote, Software Engineering– A Precise Approach, Wiley India 2010 .
2. Software Engineering Fundamentals by Ali Behhforoz & Frederick Hudson OXFORD

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Mandatory Course

III Year I Semester

20CE901 DISASTER MANAGEMENT

L T P C
2 0 0 0

Pre-requisite: None

Course Description:

The goal of this course is to expose the under graduate students regarding different types of disasters and preparedness needed to mitigate their effects. The course matrix will cover various natural, biological, chemical and emerging hazards and risks that may cause property, loss of lives, and livestock's. Thus, the future engineers will understand the social responsibility for the preparedness and mitigation of the damages caused by the disasters.

Course Objectives:

1. To make aware the students about disasters and their impact on living beings.
2. To ensure the students for the understanding on vulnerability, disasters, disaster prevention and risk reduction.
3. To gain a preliminary understanding of approaches for the Disaster Risk Reduction (DRR)
4. To enhance awareness of institutional processes available in the country for the disaster risk mitigation.

UNIT I INTRODUCTION

6 hours

Introduction, Etymology of disaster, Concepts and definitions: disaster, hazard, vulnerability, risks, Resilience, prevention and mitigation.

UNIT II TYPES OF DISASTERS

6 hours

Types of Disaster; natural disasters (earthquakes, volcanoes, forest fires and explosions, heat and cold waves, floods, draught, cyclones, tsunamis, landslides, soil erosion); manmade disasters (industrial pollution, artificial flooding in urban areas, nuclear radiation, chemical spills, transportation accidents, terrorist strikes, etc.), hazard and vulnerability profile of India, mountain and coastal areas, ecological fragility.

UNIT III DISASTER IMPACTS

6 hours

Disaster Impacts (environmental, physical, social, ecological, economic, political, etc.); health, psycho-social issues; demographic aspects (gender, age, special needs); hazard locations; global and national disaster trends; climate change and urban disasters.

UNIT IV DISASTER RISK MITIGATION MEASURES

6 hours

Disaster Risk Reduction (DRR) - Disaster management- four phase approach; prevention, mitigation, preparedness, relief and recovery; structural and non-structural measures; risk analysis, vulnerability and capacity assessment; early warning systems, Post disaster environmental response (water, sanitation, food safety, waste management, disease control, security, communications), DRR programmers in India and the activities of National Disaster Management Authority. Roles and responsibilities of government, community, local institutions, NGOs and other stakeholders; Policies and legislation for disaster risk reduction.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V IMPACT OF DEVELOPMENTAL ACTIVITIES

6 hours

Disasters, Environment and Development - Factors affecting vulnerability such as impact of developmental projects and environmental modifications (including of dams, landuse changes, urbanization etc.), sustainable and environmental friendly recovery; reconstruction and development methods.

Course Outcomes:

The students after completing the course will be able to:

1. Explain various disaster concepts
2. Differentiate between categories of disasters
3. Analyze impact of various types of disasters
4. Select disaster risk mitigation measures
5. Identify the impact of development activities

Text Books:

1. Ghosh G.K., 2006, Disaster Management, APH Publishing Corporation

Data Books:

1. C P Kothandaraman & S Subramanyan, Heat and Mass Transfer data book, New Age International Publishers, Eight Edition.

Reference Books:

1. <http://ndma.gov.in/> (Home page of National Disaster Management Authority)
2. <http://www.ndmindia.nic.in/> (National Disaster management in India, Ministry of Home affairs).
3. Pradeep Sahni, 2004, Disaster Risk Reduction in South Asia, Prentice Hall.
4. Singh B.K., 2008, Handbook of Disaster Management: Techniques & Guidelines, Rajat Publication.
5. Disaster Medical Systems Guidelines. Emergency Medical Services Authority, State of California, EMSA no.214, June 2003
6. Inter Agency Standing Committee (IASC) (Feb. 2007). IASC Guidelines on Mental Health and Psychosocial Support in Emergency Settings. Geneva: IASC

Mode of Evaluation: Assignments, Mid Term Tests

III Year II Semester

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC113 CLOUD COMPUTING

L T P C
3 0 0 3

Pre-requisite 20CST105, 20CST107

Course Description:

This course will cover a top-down view of cloud computing, from applications and administration to programming and infrastructure. The aim is to provide skills and knowledge about operations and management in cloud technologies and design cloud infrastructure to meet the business needs.

Course Objectives:

1. To learn the design and development process involved in creating a cloud-based application.
2. To implement and use parallel programming using various tools.
3. To learn Various service models such as IaaS and PaaS and deployment models such as private, public, hybrid, and community.
4. To provide skills to design suitable cloud infrastructure that meets the business services and customer needs.
5. To identify various security and privacy issues in cloud.

UNIT I INTRODUCTION TO CLOUD COMPUTING

9 hours

Inception and need for cloud computing: Motivations from distributed computing predecessors - Evolution - Characteristics - Business Benefits – Challenges in cloud computing - Exploring the Cloud Computing Stack - Fundamental Cloud Architectures – Advanced Cloud Architectures - Specialized Cloud Architectures

UNIT II SERVICE DELIVERY AND DEPLOYMENT MODELS

9 hours

Service Models (XaaS): Infrastructure as a Service (IaaS) - Platform as a Service (PaaS) – Software as a Service(SaaS) - Deployment Models: Types of cloud - Public cloud - Private cloud – Hybrid cloud – Service level agreements - Types of SLA – Lifecycle of SLA- SLA Management.

UNIT III VIRTUALIZATION

9 hours

Virtualization as Foundation of Cloud – Understanding Hypervisors – Understanding Machine Image and Instances - Managing Instances – Virtual Machine Provisioning and Service Migrations

B. Tech Computer Science & Engineering (Cyber Security)

UNIT IV CLOUD COMPUTING: APPLICATIONS AND PARADIGMS 9 hours

Existing Cloud Applications and Opportunities for New Applications - Architectural Styles for Cloud Applications - Workflows: Coordination of Multiple Activities - Coordination Based on a State Machine Model: The ZooKeeper - The Map Reduce Programming Model - A Case Study: The GrepTheWeb Application

UNIT V CLOUD PLATFORMS AND SECURITY 9 hours

Comparing Amazon web services, Google AppEngine, Microsoft Azure from the perspective of architecture (Compute, Storage Communication) services and cost models. Cloud application development using third party APIs, Working with EC2. Security Clouds

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand the evolution, principles, and benefits of Cloud Computing in order to assess existing cloud infrastructures to choose an appropriate architecture that meets business needs.
2. Decide a suitable model to capture the business needs by interpreting different service delivery and deployment models.
3. Understand virtualization foundations to cater the needs of elasticity, portability and resilience by cloud service providers.
4. Infer architectural style, workflow of real-world applications and to implement the cloud applications using map reduce programming models.
5. Design a cloud framework with appropriate resource management policies and mechanism

Text Books:

1. Rajkumar Buyya, James Broberg, Andrzej, M. Goscinski, Cloud Computing: Principles and Paradigms, Wiley, 1st Edition, 2013.
2. Dongarra, Jack, Fox, Geoffrey, Hwang, Kai, "Distributed and Cloud Computing", 1st Edition, Morgan Kaufmann, 2013.
3. Marinescu, Dan C. Cloud Computing: Theory and Practice. Morgan Kaufmann, 2017.

Reference Books:

1. Buyya, Rajkumar, Christian Vecchiola, and S. Thamarai Selvi. Mastering Cloud Computing: Foundations and Applications Programming, Tata Mcgraw Hill, 1st Edition, 2017.
2. Toby Velte, Anthony Velte, Robert Elsenpeter, Cloud Computing: A Practical Approach, Mc Graw Hill Education, 1st Edition, 2017.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC114 FOUNDATIONS OF CRYPTOGRAPHY

L T P C
3 0 0 3

Pre-requisite 20CSC107, 20CSC111

Course Description:

This course provides the principles and practice of cryptography and network security. It also provides better understanding for E-mail security, and web security. Further, it helps to implement the security concepts in real-time applications.

Course Objectives:

After successfully completing the course the student should be able to

1. Understand the fundamental principles of access control models and techniques, authentication and secure system design.
2. Have a strong understanding and describe of different cryptographic protocols and techniques be able to use them.
3. Become knowledgeable in various methods and protocols to maintain E-mail security, and web security.
4. Analyze & develop methods for authentication, access control, intrusion detection and prevention.
5. Identify and mitigate software security vulnerabilities in existing systems.

UNIT I SECURITY & CRYPTOGRAPHY CONCEPTS

9 hours

Security Concepts: Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security.

Cryptography Concepts and Techniques: Introduction, plain text and cipher text, substitution techniques, transposition techniques, encryption and decryption, steganography, key range and key size, possible types of attacks.

UNIT II SYMMETRIC & ASYMMETRIC CIPHERS

9 hours

Symmetric key Ciphers: Block Cipher principles, DES, AES, Blowfish, RC5, IDEA, Block cipher operation, Stream ciphers, RC4. **Asymmetric key Ciphers:** Principles of public key cryptosystems, RSA algorithm, Elgamal Cryptography, Diffie-Hellman Key Exchange.

UNIT III HASHING & AUTHENTICATION SYSTEMS

9 hours

Cryptographic Hash Functions: Message Authentication, Secure Hash Algorithm (SHA-512).

Message authentication codes: Authentication requirements and functions, HMAC, CMAC.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT IV AUTHENTICATION APPLICATIONS

9 hours

Distribution of public keys, Kerberos, X.509 Authentication Service, Public Key Infrastructure, Digital signatures,

UNIT V NETWORK SECURITY APPLICATIONS

9 hours

Email Security: Pretty Good Privacy (PGP) and S/MIME. **IP Security:** IP Security overview, IP Security architecture, Authentication Header, Encapsulating security payload, **Web Security:** Secure Socket Layer (SSL) and Transport Layer Security (TLS), Secure Electronic Transaction (SET), Intruders, Viruses and related threats.

Course Outcomes:

Upon completion of this course, students should be able to:

1. Understand the basic definitions and concepts of the information security
2. Analyze & differentiate between several types of security schemes
3. Design & develop information security schemes
4. Apply the security concepts with various applications.
5. Implement network security schemes to protect information system resources

Text Books:

1. Stallings, W. Cryptography and Network Security: Principles and Practice, 5th ed., Prentice Hall PTR, 2011.
2. Cryptography and Network Security; 2nd ed., Behrouz A. Forouzan, Debdeep Mukhopadhyay, McGraw Hill, 2011.

Reference Books

1. AtulKahate, Cryptography and Network Security, 2nd ed., Tata McGraw Hill education Private Limited, 2011.
2. Computer Security, Dieter Gollman, 3rd ed., Wiley Publications, 2011.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC115 AI TOOLS, TECHNIQUES AND APPLICATIONS

L T P C
3 0 0 3

Pre-requisite **NIL**

Course Description:

To understand the importance of AI and its applications, Machine learning and Deep Learning algorithms and smart solutions for various domains. This course aims to introduce the students to the theoretical foundation for the process of computation and to impart an understanding of Automata, Regular Languages, Context Free Languages, Push down Automata and Turing Machine.

Course Objectives:

The objectives of this course are

1. Expose fundamental concepts in AI
2. Demonstrate the capability to create simple AI applications using Natural Language Processing, Speech recognition, Computer Vision, Pattern recognition..
3. Present various modelling and formulation techniques to solve problems using AI techniques.
4. Introduce state-of-art AI tools and techniques to solve various problems faced by Engineers in design and analysis.
5. To develop intelligent systems by assembling solutions to concrete computational problems

UNIT I FUNDAMENTALS OF AI

9 hours

What is AI? Historical background, Turing test, Definition of AI, Applications of AI, Knowledge representation and reasoning, Hypothesis testing, Null and alternate hypothesis, Analysis Of Variance (ANOVA), Linear Regression –univariate and multivariate, Ridge regression, Machine Learning – What is Machine Learning? Supervised and Unsupervised Learning.

UNIT II UNSUPERVISED LEARNING

9 hours

Unsupervised Learning – K-means clustering, Competitive Learning, Self-Organizing Map (SOM), Outlier and Anomaly Detection, Semi-supervised Learning - Reinforcement Learning.

UNIT III SUPERVISED LEARNING

9 hours

Supervised Learning – Single Layer Perceptron (SLP), Nearest Neighbor Classifier, k-Nearest Neighbor Classifier, Parzen window, Kernel method, Evaluation of Classifier Performance – Confusion matrix, FP, FN, F-score, ROC, Log loss, Cross entropy, Multi-Layer Perceptron (MLP) and Back-Propagation Training, Decision Tree, Random forest, Support Vector Machine (SVM), Logistic Regression.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT IV NATURAL LANGUAGE PROCESSING

9 hours

Stemming and Lemmatization, Term Frequency (TF), Inverse Document Frequency (IDF), Document classification, UV Factorization, Latent Semantic Analysis/Indexing, Topic modelling concepts and tools Introduction to Speech Recognition, Hidden Markov.

UNIT V IMAGE PROCESSING

9 hours

Image processing - Noise Removal, Image Enhancement, Segmentation Object Classification and detection – Filters and Transforms for feature extraction, Boltzmann machine and Convolution Neural Network (CNN), Introduction to Deep Neural Network (DNN) and its use for object detection.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Evaluate Artificial Intelligence (AI) methods and describe their foundations.
2. Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation and learning.
3. Analyze and illustrate how search algorithms play vital role in problem solving
4. Illustrate the construction of learning and expert system
5. Discuss current scope and limitations of AI and societal implications

Text Books:

1. Tom Markiewicz & Josh Zheng, Getting started with Artificial Intelligence, Published by O'Reilly Media, 2017
2. Russell, S. and Norvig, P. 2015. Artificial Intelligence - A Modern Approach, 3rd edition, Prentice Hall.
3. Richard Szeliski, Computer Vision: Algorithms and Applications, Springer 2010.
4. Ian Goodfellow, Yoshua Bengio, Aaron Courville, "Deep Learning", MIT Press, 2016.

Reference Books:

1. Aurélien Géron, Hands on Machine Learning with Scikit-Learn and TensorFlow [Concepts, Tools, and Techniques to Build Intelligent Systems], Published by O'Reilly Media, 2017
2. Luger, G.F. 2008. Artificial Intelligence - Structures and Strategies for Complex Problem Solving, 6th edition, Pearson.
3. Munesh Chandra Trivedi, A classical approach to Artificial Intelligence, Khanna Publications.
4. Chandra S.S. & H.S. Anand, Artificial Intelligence and Machine Learning, PHI Publications

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC211 CLOUD COMPUTING LABORATORY

L T P C
0 0 3 1.5

Pre-requisite 20CSC209

Course Description:

This course is designed to provide basic understanding on cloud computing and its design principles. It provides knowledge in different Virtualization technologies such as Virtual Box, VMware workstation and to create and deploy a web application in a variety of cloud environments. It also illustrates to mimic a cloud environment to build novel scheduling algorithms for cloud data centre automation.

Course Objectives:

1. To develop web applications in cloud.
2. To learn the design and development process involved in creating a cloud-based application.
3. To provide skills and knowledge about operations and management in cloud technologies to implement large scale systems.

List of Programs:

1. Install VirtualBox/VMware Workstation with different flavors of Linux or windows OS on top of windows OS.
2. Install a C compiler in the virtual machine created using virtual box and execute Simple Programs
3. Install Google App Engine. Create hello world app and other simple web applications using python/java.
4. Install the Hadoop framework and create an application using Map Reduce Programming Model
5. Experiment cloud scheduling algorithms using any Cloud tools.
6. Experiment cloud load balancing algorithms using Cloud Sim or any tools.
7. Launch EC2 AWS – Instance Creation, Migration.
8. Experiment VPC in EC2 Instances.
9. Create the Load balance in EC2.
10. Design and implementation the Web application and launch in AWS Server.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Configure various virtualization tools such as Virtual Box, VMware workstation.
2. Create and deploy a Virtual Machine in a Cloud environment.
3. Learn how to simulate a cloud environment to implement Load Balancer.
4. Install and use a generic cloud environment that can be used as a private cloud.
5. Design and develop a real-world application in EC2 AWS.

Text Books:

1. Rajkumar Buyya, James Broberg, Andrzej, M. Goscinski, Cloud Computing: Principles and Paradigms, Wiley, 1st Edition, 2013.
2. Marinescu, Dan C. Cloud Computing: Theory and Practice. Morgan Kaufmann, 2017.

Reference Books:

1. Buyya, Rajkumar, Christian Vecchiola, and S. Thamarai Selvi. Mastering Cloud Computing: Foundations and Applications Programming, Tata Mcgraw Hill, 1st Edition, 2017.
2. Toby Velte, Anthony Velte, Robert Elsenpeter, Cloud Computing: A Practical Approach, Mc Graw Hill Education, 1st Edition, 2017.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC212 CRYPTOGRAPHY LABORATORY

L T P C
0 0 3 1.5

Pre-requisite 20CSC206, 20CSC209

Course Description:

We cover in this course principles and practice of cryptography and network security: classical systems, symmetric block ciphers (DES, AES, other contemporary symmetric ciphers), linear and differential cryptanalysis, perfect secrecy, public-key cryptography (RSA, discrete logarithms), algorithms for factoring and discrete logarithms, cryptographic protocols, hash functions, authentication, key management, key exchange, signature schemes, email and web security, viruses, firewalls, digital right management, and other topics.

Course Objectives:

After successfully completing the course the student should be able to

1. Understand the fundamental principles of access control models and techniques, authentication and secure system design.
2. Have a strong understanding and describe of different cryptographic protocols and techniques be able to use them.
3. Become knowledgeable in various methods and protocols to maintain E-mail security, and web security.
4. Analyze & develop methods for authentication, access control, intrusion detection and prevention.
5. Identify and mitigate software security vulnerabilities in existing systems.

List of Programs

1. Write a Java program to perform encryption and decryption using the following Algorithms:
a. Ceaser cipher b. Substitution cipher c. Hill Cipher
2. Write a C/JAVA program to implement the DES algorithm logic.
3. Write a Java program to implement RSA algorithm.
4. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript.
5. Implement message authentication MAC algorithms.
6. Implement message authentication HASH algorithms.
7. Write a program to calculate the message digest of a text using the SHA-1 algorithm in JAVA
8. Write a program to calculate the message digest of a text using the MD5 algorithm in JAVA.
9. Send and receive an encrypted email message using S/MIME.
10. Explore and study any Network Intrusion Detection Tool used to detect network attacks.

Course Outcomes:

Upon completion of this course, students should be able to:

1. Understand the basic definitions and concepts of the information security.
2. Analyze & differentiate between several types of security schemes.

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3. Design & develop information security schemes.
4. Identify the threats.
5. Implement security schemes to protect information system resources.

Text Books:

1. Stallings, W. Cryptography and Network Security: Principles and Practice, 5th ed., Prentice Hall PTR, 2011.
2. Cryptography and Network Security; 2nd ed., Behrouz A. Forouzan, Debdeep Mukhopadhyay, McGraw Hill 2011.

Reference Books:

1. AtulKahate, Cryptography and Network Security, 2nd ed., Tata McGraw Hill education Private Limited, 2011.
2. Computer Security, Dieter Gollman, 3rd ed., Wiley Publications, 2011.

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

B. Tech III Year II Semester

20CSC213 AI TOOLS, TECHNIQUES AND APPLICATIONS LABORATORY

L T P C
0 0 3 1.5

Pre-requisite -NIL-

Course Description:

This course introduces the concepts of performing data labelling, building custom models, object recognition, speech recognition, building chatbot, configuring neural network, building virtual assistant, and building convolutional neural network.

Course Objectives:

The objectives of this course are to

1. Perform data labelling
2. Develop custom models for object recognition
3. Build chatbot.
4. Configure neural network.

List of Programs:

1. Implement simple linear regression to predict profits for a food truck based on the population of the city that the truck would be placed in.
2. Build a classification model that estimates the probability of admission based on the exam scores using logistic regression
3. Implement un-regularized and regularized versions of the neural network cost function and compute gradients via the backpropagation algorithm.
4. Implement an anomaly detection algorithm using a Gaussian model and apply it to detect failing servers on a network.
5. Supervisely - Perform Data Labelling for various images using object recognition
6. Lobe.ai - Build custom models using the visual tool for Object recognition and sentiment analysis that can convert facial expressions into emoticons
7. Teachable Machine - In Browser Object Recognition through Brain.JS
8. Liv.ai - App for Speech recognition and Synthesis through APIs
9. Building a Chatbot using AWS Lex, Pandora bots
10. Configure an existing Neural Network by manipulating various parameters involved
11. Build a virtual assistant for Wikipedia using Wolfram Alpha and Python
12. Build a Convolutional Neural Network for Cat vs Dog Image Classification

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Course Outcomes:

Upon successful completion of the course, students will be able to

1. Label the data based on object recognition
2. Develop virtual assistant using speech recognition
3. Develop Chatbots based on the user requirements
4. Design and configure Neural Networks for various real world applications
5. Create convolution neural network model for image classification Implement exceptions and triggers to solve the real time problems.

Text Books:

1. Tom Markiewicz & Josh Zheng, Getting started with Artificial Intelligence, Published by O'Reilly Media, 2017
2. Programming collective Intelligence: Building Smart Web 2.0 Applications- Toby Segaran

Reference Books

1. Aurélien Géron, Hands on Machine Learning with Scikit-Learn and TensorFlow [Concepts, Tools, and Techniques to Build Intelligent Systems], Published by O'Reilly Media, 2017
2. Machine Learning with Python, Abhishek Vijayvargia, BPB publications

Mode of Evaluation: Continuous Internal Evaluation and End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Mandatory Course

B. Tech III Year I Semester

20HUM902/20HUM102* UNIVERSAL HUMAN VALUES

L	T	P	C
2/3*	0	0	0/3*

Pre-requisite None.

Course Description:

This course discusses students' role in their family and briefly touches issues related to their role in the society and the nature.

Course Objectives:

This course enables students to

1. Understand Happiness and Prosperity correctly and basic Human Aspirations
2. Able to self-verify the Harmony in the Human Being
3. Visualize a universal harmonious order in society which leads to Undivided Society at Universal Order- from family to world family.
4. Understanding Harmony in the Nature and Existence - Whole existence as Coexistence
5. Implicate the UHV in professional ethics.

UNIT I **The Process for Value Education - Basic Human Aspirations** **8 hours**

- L1: Purpose and motivation for the course, recapitulation from Universal Human Values-I
L2: Self-Exploration—what is it? - Its content and process; 'Natural Acceptance' and Experiential Validation- as the process for self-exploration
L3: Continuous Happiness and Prosperity- A look at basic Human Aspirations
L4: Right understanding, Relationship and Physical Facility- the basic requirements for fulfilment of aspirations of every human being with their correct priority
L5: Understanding Happiness and Prosperity correctly- A critical appraisal of the current scenario
L6: Method to fulfil the above human aspirations: understanding and living in harmony at various levels.
T1 & T2: Discussion on natural acceptance in human being as the innate acceptance for living with responsibility (living in relationship, harmony and co-existence) rather than as arbitrariness in choice based on liking-disliking.

UNIT II **Understanding Harmony in the Human Being - Harmony in Myself!** **8 hours**

- L7: Understanding human being as a co-existence of the sentient 'I' and the material 'Body'
L8: Understanding the needs of Self ('I') and 'Body' - happiness and physical facility
L9: Understanding the Body as an instrument of 'I' (I being the doer, seer and enjoyer)
L10: Understanding the characteristics and activities of 'I' and harmony in 'I'
L11: Understanding the harmony of I with the Body: Self-regulation and Health; correct appraisal of Physical needs, meaning of Prosperity in detail.
L12: Programs to ensure Self-regulation and Health.
T3 & T4: Discussion on the role others have played in making material goods available to me. Identifying from one's own life. Differentiate between prosperity and accumulation. Discuss program for ensuring health vs dealing with disease

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UNIT III Understanding Harmony in the Family and Society 7 hours

L13: Understanding values in human-human relationship; meaning of Justice (nine universal values in relationships) and program for its fulfilment to ensure mutual happiness; Trust and Respect as the foundational values of relationship

L14: Understanding the meaning of Trust; Difference between intention and competence

L15: Understanding the meaning of Respect, Difference between respect and differentiation; the other salient values in relationship

L16: Understanding the harmony in the society (society being an extension of family): Resolution, Prosperity, fearlessness (trust) and co-existence as comprehensive Human Goals

L17: Visualizing a universal harmonious order in society- Undivided Society, Universal Order- from family to world family.

T5 & T6: Reflection on relationships in family, hostel and institute as extended family, real life examples, teacher-student relationship, goal of education etc. Gratitude as a universal value in relationships. Discuss with scenarios. Elicit examples from students' lives

UNIT IV Understanding Harmony in the Nature and Existence 6 hours

L18: Understanding the harmony in the Nature

L19: Interconnectedness and mutual fulfilment among the four orders of nature- recyclability and self- regulation in nature

L20: Understanding Existence as Co-existence of mutually interacting units in all-pervasive space

L21: Holistic perception of harmony at all levels of existence.

T7 & T8: Discussion on human being as cause of imbalance in nature (film "Home" can be used), pollution, depletion of resources and role of technology etc.

UNIT V Implications of Holistic Understanding of Harmony on Professional Ethics 11 hours

L22: Natural acceptance of human values

L23: Definitiveness of Ethical Human Conduct

L24: Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order

L25; Competence in professional ethics: a. Ability to utilize the professional competence for augmenting universal human order b. Ability to identify the scope and characteristics of people-friendly and eco-friendly production systems, c. Ability to identify and develop appropriate technologies and management patterns for above production systems.

L26: Case studies of typical holistic technologies, management models and production systems

L27: Strategy for transition from the present state to Universal Human Order: a. At the level of individual: as socially and ecologically responsible engineers, technologists and managers b. At the level of society: as mutually enriching institutions and organizations

L28: Sum up.

T9-T14: Exercises and Case Studies For e.g. Individual discussion on the conduct as an engineer or scientist etc.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understood the natural acceptance in human being as the innate acceptance,
2. More aware of themselves,
3. Maintain harmony with family and society by recognizing Harmony in Human-Human Relationship,

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4. Try to get Harmony in the Nature and Existence by realizing existence as Coexistence
5. More responsible in life, and in handling problems with sustainable solutions, while keeping human relationships and human nature in mind with better critical ability.

Text Book(s)

1. Human Values and Professional Ethics by R R Gaur, R Sangal, G P Bagaria, Excel Books, New Delhi, 2010

Reference Books

1. Jeevan Vidya: Ek Parichaya, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth - by Mohandas Karamchand Gandhi

Mode of Evaluation: Assignment / Quiz, Classroom participation, Mini project / Report, Internal Mid Examination and external semester end examination.

Open Elective – I

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Open Elective - II

20MAT301 ADVANCED NUMERICAL METHODS

L T P C
3 0 0 3

Pre-requisite: 20MAT101, 20MAT107, 20MAT110

Course Description:

This course reviews and continues the study of computational techniques for evaluating interpolations, derivatives and integrals; solving system of algebraic equations, transcendental equations, ordinary differential equations and partial differential equations. The course emphasizes on numerical and mathematical methods of solutions with appropriate error analysis. The students use MATLAB as the computer language to obtain solutions to a few assigned problems.

Course Objectives:

6. To introduce computation methods of solving algebraic and transcendental equations.
7. To avail the basics of numerical techniques for solving the system of linear equations
8. To familiarize the knowledge of interpolation and numerical calculus.
9. To use numerical calculus for solving ordinary differential equations.
10. To introduce the computational techniques for solving partial differential equations.

UNIT I SOLUTIONS OF ALGEBRAIC AND TRANSCENDENTAL EQUATIONS 9 hours

Introduction to MATLAB, errors, sources of errors, floating point arithmetic, significant digits, relative error, propagation of errors, how to avoid loss of significant digits, evaluation of polynomial - Bisection method, False-position method, Secant method, Fixed-point iteration method, Newton's method – single and multiple roots, Order of convergence of the methods.

Exercises of Bisection method and Newton's method through MATLAB

UNIT II SOLUTIONS OF SYSTEM OF ALGEBRAIC EQUATIONS 9 hours

Gaussian Elimination, LU decomposition, Thomas algorithm for the tridiagonal systems, Norms- Euclidean, mini-maxi, Frobenius and 1-,2- and ∞ -norms, Condition numbers and errors in computed solutions. Jacobi's method, Gauss-Seidel method, Power method for obtaining eigenvalues and eigenvectors of matrices. Exercises of Gaussian Elimination and Gauss-Seidel method through MATLAB

UNIT III INTERPOLATION & NUMERICAL CALCULUS 9 hours

Existence and Uniqueness of interpolating polynomial, Lagrange polynomials, Divided differences, Evenly spaced points, Error of interpolation, cubic spline, Inverse interpolation, Derivatives from difference table, Higher order derivatives, Trapezoidal rule, Simpsons rule, a composite formula, Gaussian Quadrature - Exercises of Divided differences and Simpson's rule through MATLAB

UNIT IV NUMERICAL SOLUTIONS TO ORDINARY DIFFERENTIAL EQUATIONS 9 hours

Taylor series method, Euler and Modified Euler's method, Runge-Kutta methods for initial value problems, Shooting method, Finite difference method for boundary value problems.

Exercises of Runge-Kutta method and Shooting method through MATLAB.

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UNIT V NUMERICAL SOLUTION TO PARTIAL DIFFERENTIAL EQUATIONS

9 hours

Finite difference methods for one-dimensional Wave and Heat equations; Laplace and Poisson equations (five-point formula) - Exercises of Finite difference method (forward, central and backward differentiation) and Crank-Nicolson method through MATLAB

Course Outcomes:

At the end of the course, students will be able to:

6. Solve the system of algebraic and transcendental equations.
7. Apply the numerical techniques to find the solution to system of equations.
8. Calculate and analyze the rate of variations and numerical sum of such changes using numerical calculus relevant to the field of Engineering.
9. Find the accurate numerical solutions to ordinary differential equations representing some Engineering problems.
10. Compute the solutions for engineering problems represented by partial differential equations.

Text Books:

1. Curtis F. Gerald, Patrick O. Wheatley, Applied Numerical Analysis, Pearson Education, 7th Edition, 2003.
2. S.S. Sastry, Introductory methods of numerical analysis, PHI, 4th Edition, 2005.

Reference Books:

1. B.S. Grewal, Higher Engineering Mathematics, 43rd edition (2014), Khanna publishers.
2. Burden and Faires, Numerical Analysis 7th ed., Thomson Learning, 2001.
3. Advanced Engineering Mathematics by E. Kreyszig, 10th ed., Wiley, 2010.
4. Applied Numerical Methods with MATLAB for Engineers and Scientists by Steven C. Chapra, 3rd ed., Mc Graw Hill, 2012.
5. M.K. Jain, S.R.K. Iyengar and R.K. Jain, Numerical Methods for Scientific and Engineering, New Age International Ltd., 5th Edition, 2010.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective - II

20MAT302 ENGINEERING OPTIMIZATION

L T P C
3 0 0 3

Pre-requisite: 20MAT101, 20MAT106, 20MAT104, 20MAT108, 20MAT109, 20MAT110.

Course Description:

Unconstrained and constrained optimization, Linear programming problem, transportation and assignment problems, dynamic programming problem, project management and queuing models.

Course Objectives:

1. Understand the optimization techniques for solving engineering problems.
2. Formulate and solve linear programming problem.
3. Obtain the optimal solution for transportation and assignment problems.
4. Avail knowledge to solve dynamic programming problem using recursive relations.
5. Analyze the techniques of project management and queuing models.

UNIT I CLASSICAL OPTIMIZATION 9 hours

Introduction to optimization, unconstrained optimization with single variable and multi variable. Constrained multivariable optimization with equality constraints- Lagrange multipliers method, constrained multivariable optimization with inequality constraints - Kuhn-Tucker conditions.

UNIT II LINEAR PROGRAMMING PROBLEM 9 hours

Linear Programming Problem (LPP), Mathematical formulation, graphical solution, simplex method. Artificial variable technique - Big M-method and two phase simplex method. Duality, dual Simplex method.

UNIT III TRANSPORTATION PROBLEM AND ASSIGNMENT PROBLEM 9 hours

Transportation problem: definition and algorithm, transshipment problem. Assignment problem, travelling salesman problem.

UNIT IV DYNAMIC PROGRAMMING 9 hours

Introduction, developing optimal decision policy, Dynamic Programming Problem (DPP) under certainty, DPP approach for solving LPP.

UNIT V PROJECT MANAGEMENT AND QUEUING MODELS 9 hours

Network analysis: Network representation, Critical Path Method (CPM) and Project Evolutionary and Review Technique (PERT). Introduction to queuing system, single server queuing models (M/M/1): (∞ /FCFS), (M/M/1): (N/FCFS).

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Course Outcomes:

At the end of the course, students will be able to:

1. Understood the importance of unconstrained and constrained optimization to solve engineering problems.
2. Get an idea about the linear programming techniques.
3. Solve transportation and assignment problems in engineering situations.
4. Apply the Bellman principle of optimality to solve dynamic programming problem.
5. Analyze the problems of network analysis for project management and Queuing systems engineering & industry.

Text Books:

1. J K Sharma, Operations Research: Theory and Practice, Macmillan Publishers India Ltd, 5th edition, 2013.
2. B.S. Grewal, Higher Engineering Mathematics, 43rd edition (2014), Khanna publishers.

Reference Books

1. Hamdy A Taha, Operations Research: An Introduction, Pearson Education, 9/E, 2011.
2. FS Hillier and GJ Lieberman, Introduction to Operations Research, TMH, 8/E, 2006.
3. JC Pant, Introduction to Optimization: Operations Research, Jain Brothers, New, 6/E, 2004.
4. A Ravindran, DT Philips and JJ Solberg, Operations Research: Principles and Practice, John Wiley & Sons, Singapore, 2nd edition.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective - II

20PHY301 OPTICAL PHYSICS AND ITS APPLICATIONS

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

The course will cover Geometrical optics, Aberrations, Physical Optics, Diffraction and Optical fibers.

Course Objectives:

Students will

1. Knowledge of basic principles and concepts in optics and the techniques used to deal with them.
2. Explain the limitations associated with spherical and chromatic aberration
3. Describe optical systems such as microscopes and telescopes with reference to parameters such as angular magnification and depth of field
4. Provide students with a working knowledge of optical physics, including interference, diffraction and physical optics.
5. Introduce construction and concepts of basic fiber optic communication system and to make the students learn about its important applications for societal needs.

UNIT I INTRODUCTION

9 hours

Corpuscular and wave theory, Fermat's principle, Matrices for translation, refraction and reflection, Unit and nodal planes, Eigenvalues and Eigenvectors.

UNIT II ABERRATIONS AND OPTICAL INSTRUMENTS

9 hours

Types of aberrations, Chromatic and monochromatic aberrations. Different types of monochromatic aberrations. Simple and Compound microscopes, Astronomical and Terrestrial telescopes. Ramsden's and Huygens' eye pieces.

UNIT III WAVE OPTICS & INTERFERENCE

9 hours

Huygens's principle, Superposition of waves, Fourier transforms, representation of slits and apertures, Two beam interference by Division of wave front. Applications of Interference, Nonlinear interaction of light with matter (self-study).

UNIT IV DIFFRACTION & POLARISATION

9 hours

Fraunhofer diffraction, Diffraction from single slit, double slit & multiple slits, Fresnel half-period zones, Zone plate, Applications of diffraction, Polarization, Malus' law, double refraction. Applications of polarization.

UNIT V FIBER OPTICS

9 hours

Construction and working principle of optical fibers, Numerical aperture and acceptance angle, Types of optical fibers. Attenuation and losses in optical fibers, Analog and Digital optical fiber communication system. Applications of optical fibers in communications, sensors and medicine.

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Course Outcomes:

At the end of the course, students will be able to:

1. Recollect the fundamental characteristics of light and their mathematical principles.
2. Learn the principles of superposition, Interference and Diffraction
3. Understand nonlinear optics and photonics phenomena.
4. Be exposed to the application of optical techniques in cutting edge research areas.
5. Describe the basic laser physics, working of lasers and principle of propagation of light in optical fibers.

Text Books:

1. Optics by Ghatak, 4th Edition, Tata McGraw Hill (2011).

Reference Books

1. Optics by Lipson, Lipson & Lipson, 4th Edition, Cambridge Univ Press (2010).
2. Optics by Hecht, 4th Edition, Addison-Wesley (2002).

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20PHY302 LASER PHYSICS AND ADVANCED LASER TECHNOLOGY

L T P C
3 0 0 3

Pre-requisite: Basic knowledge of atomic structure at intermediate (10+2) level is sufficient

Course Description:

Laser usage is rampant in various technological applications. Several fields gaining attention in the usage of lasers. This course covers the introduction to the theory and mechanism of laser action, various types of lasers and their applications and future use.

Course Objectives:

1. Make the student to understand the detailed principles of various lasers.
2. Profound understanding of different variety of lasers will provide them to think of superior selection and usage of lasers in practical technological applications.
3. Students are aware of latest developments in certain areas of Laser technology which have important applications for societal needs.
4. Explain how material processing is accomplished with lasers. Estimate laser operation parameters for material processing.
5. Exposure about Lasers applications in engineering, communications, spectroscopy and material process etc.

UNIT I INTRODUCTION TO LASER TECHNOLOGY 9 hours

Laser characteristics, The Einstein Coefficients, Absorption and Emission Cross Sections, Spontaneous and Stimulated emission of radiation, Population inversion, Methods of Population Inversion, Laser Rate Equations, stable two minor optical resonators, Mode selection, Gain in the regenerative laser cavity.

UNIT II GASES AND LIQUIDS LASING MEDIUM 9 hours

Energy levels & Radiative properties of Atoms and molecules; Atomic lasers: He-Ne laser, Argon Ion laser; Molecular Lasers: Carbon dioxide laser, Liquid energy levels and their radiative properties, Organic Dye laser.

UNIT III SOLID STATE LASERS 9 hours

Energy Levels in solids-dielectric medium, Solid-state lasing materials, Narrow line width laser materials, broad band line width laser materials, solid state lasers: Nd:YAG, Nd:YLF; Ti:Sapphire (introduction only)

Energy Levels in solids-semiconductor medium, direct and indirect band gap semiconductors, Semiconductor diode laser, Quantum dot lasers (Introduction only);

UNIT IV PULSED OPERATION OF LASERS 9 hours

Nanosecond: Q-Switching, Techniques of Q-Switching: electro-optic, Acousto-Optic.

Femtosecond: Relationship between pulse duration and Spectral Width, Passive mode-locking, Active mode locking, Kerr lens mode locking, Amplification of femtosecond pulses.

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UNIT V LASER APPLICATIONS

9 hours

Laser processing of materials: laser cutting, laser drilling, welding; Lasers in metrology- Accurate measurement of length, light wave communications; Laser spectroscopy: Laser fluorescence and Raman scattering.

Course Outcomes:

Upon completion of this course the students shall be able to:

1. Understand the principle of phenomenon of laser and identify the operating principle involved in various type of lasers.
2. Estimate stability requirements in producing laser light by different types of sources
3. Differentiate or list the various types of lasers and their means of excitation.
4. Assess (Identify) which laser would best meet the need for a particular industrial or research task.
5. Student can knowledge of latest technological developments in laser technology. Femtosecond laser etc.

Text Books:

1. Laser Fundamentals: William T Silfvast. Cambridge Publication.
2. Laser Theory and Applications: A.K. Ghatak and K. Thyagarajan, Springer
3. Femtosecond Laser Pulses Principles and Experiments: Claude Rullière, Springer
4. Principles of Laser: O. Svelto
5. Laser Physics: Peter W Miloni, Joseph H Eberly.

Reference Books

1. Solid State Laser Engineering: Walter Koechner. Springer series in optical sciences.
2. Ultrafast Optics, Andrew M. Weiner
3. Laser spectroscopy: Demtroder
4. Laser Applications: Monte Ross

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective - II

20CHE301 INTRODUCTION TO PETROLEUM INDUSTRY

L	T	P	C
3	0	0	3

Pre-requisite: Basic Chemistry at Intermediate or equivalent level.

Course Description:

It deals with basic principles of petroleum engineering and the processes involved in petroleum industry.

Course Objectives:

Students will

1. To understand the basic concepts of crude oil, distillation process, internals, petroleum products and their properties, Instruments used for fuel testing.
2. To understand the type of chemicals and their application in petroleum industry.
3. To introduce the basic principles of hydroprocessing and fluid catalytic cracking and familiarize the processes involved there.
4. To familiarize the basic concepts of catalysis, bioprocesses in the refinery.
5. Health, environment, process safety and management in petroleum companies.

UNIT I BASIC PROCESSES IN PETROLEUM REFINING AND FUEL TESTING 9 hours

Source of Crude oils and types, Overview of refinery process, Atmospheric Distillation, Vacuum distillation, Desalter, Desulphurization, Cracking, catalysis, Effluent treatment plant. Density, viscosity, pour point, flashpoint, octane number, cetane number, Fire point, Chromatography, Ductility, Water content, Sulphur analysis, MCRT, SARA, HFRR, calorific value etc.

UNIT II CHEMICALS AND THEIR IMPORTANCE IN PETROLEUM INDUSTRY 9 hours

Types of products in the refinery and their structural properties, Neutralizing amines, Corrosion inhibitors, Multifunctional additives, viscosity improvers, drag reducing agents, antioxidants, Lubricity improvers, Antifoam additives, Oil spill absorbers, Dispersants and their applications, Types of Catalysts used in the refinery, Chemicals for ETP plant.

UNIT III ROLE OF HYDROPROCESSING AND FLUID CATALYTIC CRACKING IN PETROLEUM INDUSTRY 9 hours

Objectives, Hydrocracking Reactions, Hydrocracking feedstocks, Modes of Hydrocracking, Effects of process variables, Hydro treating process and catalysts Resid hydro processing, FCC Cracking, Catalyst coking and regeneration, Design concepts, New Designs for Fluidized-Bed Catalytic Cracking Units

UNIT IV ROLE OF CATALYSTS, BIOPROCESSES IN PETROLEUM INDUSTRY 9 hours

Types of catalyst and their importance, Design of catalyst, selection of catalyst, Catalytic processes. Introduction to biotechnology, oil recovery from reservoirs, refining of petroleum using biodesulphurisation, Bioremediation, commercial processes for bioethanol, propanol.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V HEALTH, ENVIRONMENT, PROCESS SAFETY AND MANAGEMENT IN PETROLEUM INDUSTRY

9 hours

Safety policy, Personal protective equipment, Different type of extinguishers, Types of gloves and their application, Hydrants and their role, Safety indicators, Safety contact, Environmental pollution, precaution and first aid, precautions safety, Occupational safety and management, different elements and their role.

Course Outcomes:

At the end of the course, students will be able to:

1. Be able to understand the overview of petroleum industry
2. Be able to understand the concepts of crude oil, types of crude oils, properties of fuels such as octane number, cetane number, viscosity, density etc. Instruments.
3. Be familiarized with importance and their use of chemicals involved in the petroleum industry.
4. Be familiarized with the processes involved in hydroprocessing and fluid catalytic cracking.
5. Be familiarized the types of catalysts and bioprocesses in the petroleum industry.
6. Understanding the PPE, different types of extinguishers, First aid, process safety and management in the petroleum industry.

Text Books:

1. Mohamed A. Fahim, Taher A. Al-Sahhaf, Amal Elkilani, Fundamentals of Petroleum Refining, Elsevier, 2009
2. David T Day, Handbook of the Petroleum Industry, Volume 1, ISBN: 137595962X, CHIZINE PUBN, 2017
3. S. P. Srivastava Jenő Hancsók, *Fuels and fuel additives*, Wiley VCH Verlag Gmbh & Co, Weinheim, 2004.
4. Robert O. Anderson, *Fundamentals of the Petroleum Industry*—University of Oklahoma Pres, 1987.
5. James G. Speight, *Handbook of Petroleum Product Analysis*, John Wiley & Sons, Inc, 2015
6. Physical Chemistry by G.W. Castellan (Addison Wesley Publishing Company)

Reference Books

1. Sankara Papavinasam, Corrosion Control in the Oil and Gas Industry, Elsevier, 2013
2. Petroleum Engineering Handbook (Vol. 1 through VIII). Editor in Chief: Larry W. Lake, Society of Petroleum Engineers.
3. Srinivasan Chandrasekaran. Health, safety and Environmental Management for offshore and Petroleum Engineers, John Wiley and Sons, U.K., ISBN: 978-11-192-2184-5, 2016.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20CHE302 GREEN CHEMISTRY AND CATALYSIS FOR SUSTAINABLE ENVIRONMENT

L T P C
3 0 0 3

Pre-requisite: Basic Chemistry at Intermediate or equivalent level.

Course Description:

This course aims to introduce the interdisciplinary concept for engineering's to enhance their knowledge that they need to contribute with relevance and confidence in developing green technologies. This course covers feedstocks, green metrics and the design of safer, more efficient processes, as well as the role catalysts and solvents and green processes for Nanoscience.

Course Objectives:

Students will

1. Learn an interdisciplinary approach to the scientific and societal issues arising from industrial chemical production, including the facets of chemistry and environmental health sciences that can be integrated to promote green chemistry
2. Sensitize the students in redesigning of chemicals, industrial processes and products by means of catalysis.
3. Understand the use of alternatives assessments in using environmentally benign solvents.
4. Emphasize current emerging greener technologies and the need of alternative energies.
5. Learn to adopt green chemistry principles in practicing Nanoscience.

UNIT I PRINCIPLES AND CONCEPTS OF GREEN CHEMISTRY 9 hours

Introduction, Green chemistry Principles, sustainable development and green chemistry, atom economy, atom economic: Rearrangement and addition reactions and un-economic reactions: Substitution, elimination and Wittig reactions, Reducing Toxicity. Waste - problems and Prevention: Design for degradation.

UNIT II CATALYSIS AND GREEN CHEMISTRY 9 hours

Introduction to catalysis, Heterogeneous catalysts: Basics of Heterogeneous Catalysis, Zeolites: Catalytic cracking, ZSM-5 catalyst and high silica zeolites, TS1 Oxidation catalyst, Catalytic Converters, Homogeneous catalysis: Hydrogenation of alkenes using wilkinson's catalyst, Phase transfer catalysis: Hazard Reduction, C–C Bond Formation, Oxidation Using Hydrogen Peroxide.

UNIT III ORGANIC SOLVENTS: ENVIRONMENTALLY BENIGN SOLUTIONS 9 hours

Organic solvents and volatile organic compounds, solvent free systems, supercritical fluids: Super critical carbondioxide, super critical water and water as a reaction solvent: water based coatings, Ionic liquids as catalyst and solvent.

UNIT IV EMERGING GREENER TECHNOLOGIES AND ALTERNATIVE ENERGY SOURCES 9 hours

Biomass as renewable resource, Energy: Fossil Fuels, Energy from Biomass, Solar Power, Fuel Cells(Hydrogen—oxygen fuel cell), Photochemical Reactions: Advantages of and Challenges Faced by Photochemical Processes, Examples of Photochemical Reactions(caprolactum), Chemistry Using Microwaves: Microwave Heating, Microwave-assisted Reactions, Sonochemistry.

B. Tech Computer Science & Engineering (Cyber Security)

UNIT V GREEN PROCESSES FOR GREEN NANOSCIENCE

9 hours

Introduction and traditional methods in the nanomaterials synthesis, Translating green chemistry principles for practicing Green Nanoscience. Green Synthesis of Nanophase Inorganic Materials and Metal Oxide Nanoparticles: Hydrothermal Synthesis, Reflux Synthesis, Microwave-Assisted Synthesis, Other methods for Green synthesis of metal and metal oxide nanoparticles, Green chemistry applications of Inorganic nanomaterials

Course Outcomes:

Upon completion of this course the students should:

1. Recognize green chemistry concepts and apply these ideas to develop respect for the interconnectedness of our world and an ethic of environmental care and sustainability.
2. Understand and apply catalysis for developing eco-friendly processes.
3. Be in a position to use environmental benign solvents where ever possible.
4. Have knowledge of current trends in alternative energy sources.
5. Apply green chemistry principles in practicing green Nanoscience.

Text Books:

1. M. Lancaster, Green Chemistry an introductory text, Royal Society of Chemistry, 2002.
2. Paul T. Anastas and John C. Warner, Green Chemistry Theory and Practice, 4th Edition, Oxford University Press, USA

Reference Books

1. Edited by Alvis Perosa and Maurizio Selva , Hand Book of Green chemistry Volume 8: Green Nanoscience, wiley-VCH

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20CE301 GROUND IMPROVEMENT TECHNIQUES

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

Identification of problematic soils; ground improvement techniques; densification in granular soils; densification in cohesive soils; soil stabilization; confinement; reinforced earth; geo-synthetics; improvement of expansive soils.

Course Objectives:

Students will

1. To introduce engineering properties of soft, weak and compressible deposits, principles of treatment for granular and cohesive soils and various stabilization techniques.
2. To bring out concepts of reinforced earth.
3. Applications of geotextiles in various civil engineering projects.

UNIT I DEWATERING & GROUTING

9 hours

Introduction- Need for engineered ground improvement, classification of ground modification techniques; suitability, feasibility and desirability of ground improvement technique. Methods of de-watering- sumps and interceptor ditches- wells- drains- Electro- osmosis. Objectives of grouting- grouts and their properties-grouting methods.

UNIT II DENSIFICATION

9 hours

In - situ densification methods in cohesionless Soils: - Vibration at the ground surface, Impact at the Ground Surface, Vibration at depth, Impact at depth. In - situ densification methods in cohesive soils: - preloading or dewatering, Vertical drains - Sand Drains- Sand wick geo-drains - Stone and lime columns - thermal methods.

UNIT III STABILIZATION

9 hours

Methods of stabilization-mechanical-cement- lime-bituminous-chemical stabilization with calcium chloride- sodium silicate and gypsum.

UNIT IV REINFORCED EARTH & GEOSYNTHETICS

9 hours

Principles - Components of reinforced earth - factors governing design of reinforced earth walls design principles of reinforced earth walls. Geotextiles- Types, Functions and applications - geo- grids and geo-membranes - functions and applications.

UNIT V EXPANSIVE SOILS

9 hours

Problems of expansive soils - tests for identification - methods of determination of swell pressure. Improvement of expansive soils - Foundation techniques in expansive soils - under reamed piles.

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Course Outcomes:

After successful completion of the course, student will be able to

1. Evaluate basic deficiencies of various soil deposits and able to decide various dewatering methods to improve the soil.
2. Implement different techniques of soil densification.
3. Choose the best method for stabilizing the soil for a given soil condition.
4. Choose-the best geosynthetic materials in different engineering applications.
5. Assessing various types of foundation techniques and methods to control swelling of soil

Text Books:

1. Dr. Purushotham Raj, P., Ground Improvement Techniques, Laxmi Publications, New Delhi.
2. Dr. Sivakumar Babu, GL, An Introduction to Soil Reinforcement & Geosynthetics, Universities Press

Reference Books

1. Hausmann M.R., Engineering Principles of Ground Modification, McGraw-Hill International Edition, 1990.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20CE302 ENVIRONMENTAL IMPACT ASSESSMENT

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

The course will focus on Basic concept of Environmental Impact Assessment (EIA), EIA Methodologies, Impact of Developmental Activities and Land use in soil, water, and vegetation, Environmental Audit, Post Audit activities, The Environmental pollution Acts.

Course Objectives:

Students will

1. To impart knowledge on Environmental management and Environmental Impact Assessment.
2. To give the student the brief knowledge about various legislations and audit protocols.
3. To give student knowledge about the framing of environmental audit through case studies.

UNIT I CONCEPTS AND METHODOLOGIES IN EIA

9 hours

Introduction - Elements of EIA - Factor affecting EIA -Impact evaluation and analysis - Preparation of Environmental Base map - Classification of environmental parameters. Criteria for the selection of EIA Methodology - EIA methods: Ad-hoc methods - matrix methods - Network method - Environmental Media Quality Index Method -overlay methods - cost/benefit Analysis.

UNIT II IMPACT OF DEVELOPMENTAL ACTIVITIES

9 hours

Introduction and Methodology for the assessment of soil and ground water - Delineation of study area - Identification of actives. Procurement of relevant soil quality - Impact prediction - Assessment of Impact significance -Identification and Incorporation of mitigation measures. EIA in surface water - Air and Biological environment.

UNIT III IMPACT ON VEGETATION AND WILD LIFE

9 hours

Assessment of Impact of development Activities on Vegetation and wildlife - environmental Impact of Deforestation - Causes and effects of deforestation.

UNIT IV ENVIRONMENTAL AUDIT

9 hours

Environmental Audit & Environmental legislation objectives of Environmental Audit - Types of environmental Audit - Audit protocol - stages of Environmental Audit - onsite activities - evaluation of audit data and preparation of audit report - Post Audit activities.

UNIT V ENVIRONMENTAL POLLUTION ACTS

9 hours

The water Act-1974 - The Air Act-1981 (Prevention & Control of pollution Act.) - Wild life Act- 1972 - Indian Forest Conservation Act-1980 -National Green Tribunal Act –2010 - Biological Diversity Act-2002.

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Course Outcomes:

The students after completing the course will be able to:

1. Apply the various methods used in predicting environmental impacts.
2. Apply site information to interpret impacts on land and groundwater.
3. Evaluate environmental impacts of various development activities on existing ecosystem.
4. Apply the procedures and various protocols involved in preparation of environmental audit report.
5. Apply the implications of environmental prevention and protection acts in relation to environmental impact assessment.

Text Books:

1. Anjaneyulu, Y., Environmental Impact Assessment Methodologies, B.S. Publication, Sultan Bazar, Kakinada.

Reference Books

1. Glynn, J. and Gary W. Hein Ke., Environmental Science and Engineering, Prentice Hall Publishers
2. Suresh K. Dhaneja Environmental Science and Engineering, S.K., Katania& Sons Publication, NewDelhi.
3. Dr. Bhatia, H.S., Environmental Pollution and Control, Galgotia Publication (P) Ltd, Delhi.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20CE303 WATERSHED MANAGEMENT

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

Topic covers basic concepts of watershed, sustainable watershed management approached and practices, integrated watershed management and modelling, social aspect in watershed management, quantification of water quality and quantity at the catchment outlet using modern techniques, drought, flood and storm management at catchment scale.

Course Objectives:

1. To discuss various aspects of water resources development and management on watershed basis.
2. To proliferate the sustainable use and development of natural resources.
3. To enrich the students for change in the hydrological fluxes due altered physiographic condition (land use or elevation) on a watershed scale.
4. To improve the quantitative problem solving skills of the students for natural resources management

UNIT I CONCEPT OF WATERSHED

9 hours

Concept of watershed - classification of watershed - introduction to watershed management - objective of watershed development - Hydrological cycle - water balance equation - different stakeholders and their relative importance - watershed management policies and decision making. Factor Affecting Watershed Development: Morphological characteristics: linear - Arial and Relief aspect - land use - vegetation - soil and geological characteristics - Hydrology and geology and socio-economic characteristics.

UNIT II WATERSHED MODELING

9 hours

Watershed delineation - modelling of rainfall - runoff process - Concept of integrated watershed management conjunctive use of water resources - Integrated water resources management. PRA - Private sector participation - Institutional issues - Socio- economy issues - Integrated development - Water legislation and implementations - Tools and emerging technologies for watershed management and planning.

UNIT III EROSION AND SEDIMENTATION

9 hours

Types of erosion - factor affecting erosion - effect of erosion on land fertility and capacity - estimation of soil loss due to erosion: universal soil loss equation - Prevention And Control To Erosion: contour techniques - ploughing - furrowing- trenching - bunding - terracing - gully control - rockfill dams - check dams - brushwood dam - Gabion structure.

UNIT IV WATER HARVESTING

9 hours

Rain water harvesting - catchment harvesting - harvesting structures - soil moisture conservation - check dams - artificial recharge from pond - percolation tanks - Flood And Drought Management: Definition of flood - Flood frequency analysis: Weibul - Gumbel - and log Pearson methods - Definition and classification of drought - drought analysis techniques - drought mitigation planning - Management Of Water Quality: Water quality and pollution - types and Sources of pollution - water quality modelling- environmental guidelines for water quality.

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UNIT V COVER MANAGEMENT

9 hours

Land use land cover change estimation through satellite imageries - land capability classification - management of forest - agricultural - grassland and wild land - Reclamation of saline and alkaline soil. Classification of columns based on slenderness ratio - reinforcement & loading - Design of rectangular and circular columns subjected to axial load - (axial load + uni-axial bending) and (axial load + bi-axial bending). Different Types of Footings - Design of isolated - square - rectangular and circular footings. Integrated Cropping System For Watersheds: Intercropping - mix cropping strip and terrace cropping - sustainable agriculture - cover cropping (biomass conservation) - horticulture - dryland agriculture and afforestation.

Course Outcomes:

The students after completing the course will be able to:

1. Classify watershed and Identify factors to consider for watershed Development.
2. Apply the concepts of watershed development and planning
3. Evaluate the erosion rate and total amount of soil loss from a watershed
4. Select the flood and drought mitigation measures
5. Quantify the change in land use land/cover and its impact on hydrological processes.

Text Books:

1. Kenneth N. Brooks Peter F. Ffolliott Joseph A. Magner. Hydrology and the Management of Watersheds. A John Wiley & Sons, Inc., Publication (4th Edition)
2. VVN, Murthy. Land and Water Management- Kalyani Pblcation

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20ME301 MATERIAL SCIENCE FOR ENGINEERS

L T P C
3 0 0 3

Pre-requisite: None

Course Objectives:

1. To understand the relation between structure and properties of metallic materials.
2. To understand the strengthening mechanism of metals
3. To comprehend the various electrical and electronic properties of materials.
4. To understand origins and various types of magnetism and its applications.
5. To comprehend the transmission of light in various solids and study of photonic behavior.

UNIT I STRUCTURE OF MATERIALS 9 hours

Introduction: Historical prospective - importance of materials - Classification of Materials and its Properties. Bonding in solids: bonding forces and energies - primary and secondary bonding. Crystallography and Metallic structures: Unit cell - Crystallographic directions and planes, FCC, BCC, HCP, SC and other structure – miller indices, Linear and planar densities - close- packed crystal structures. Packing of atoms in solids. Packing factor

UNIT II CRYSTAL IMPERFECTIONS AND DIFFUSION 9 hours

Crystal Imperfections: Types, Vacancies and interstitials, Dislocations, and grain boundaries. Diffusion: Fick's Law of diffusion – Diffusion mechanism – Steady state and non-steady state, factors affecting diffusion.

UNIT III ELECTRICAL PROPERTIES OF MATERIALS 9 hours

Introduction and Electrical Conduction: Ohm's Law, Electrical Conductivity, Electronic and Ionic Conduction - Energy Band Structures in Solids, Electron Mobility - Electrical Resistivity of Metals Semi conductivity: Intrinsic and Extrinsic Semiconduction - Temperature Dependence of Carrier Concentration, Factors that Affect Carrier Mobility, The Hall Effect, Semiconductor Devices. Conduction in Ionic Materials, Electrical Properties of Polymers. Dielectric Materials: Capacitance, Ferroelectric Materials, Piezoelectric Materials.

UNIT IV MAGNETIC PROPERTIES OF MATERIALS 9 hours

Introduction and Basic Concepts, Diamagnetism, Paramagnetism, Ferromagnetism, Anti ferromagnetism, Ferrimagnetism, Influence of Temperature on Magnetic Behavior, Domains and Hysteresis, Magnetic Anisotropy, Soft and Hard Magnetic Materials, Magnetic Storage, Superconductivity.

UNIT V PHOTONIC MATERIALS 9 hours

Introduction, Electronic Radiation in Vacuum; Reflection, Refraction, and absorption in materials; Absorption and Chemical Bonding: Color, X-Ray absorption, Photon absorption Devices - Photon Emission: X-Ray Emission, Emission of electromagnetic radiation and devices: LED's, OLEDs and LASERs. Optical Fibers in communication

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

At the end of the course students will be able:

1. To develop deep knowledge of crystal structure and effect of structure on the properties of the materials
2. To demonstrate knowledge of various imperfections in crystal, and diffusion mechanism in materials
3. To explain the origins of various electronic and electrical properties in the materials
4. To understand the concept of magnetism, its origin and types, while choosing the right material for the given application
5. To summarize various optical properties of the material and light's transmission behavior

Text Books:

1. W. Callister, "Materials Science and Engineering", Wiley, 7th Edition, 2007.
2. Charles M. Gilmore, "Materials Science and Engineering Properties", Cengage Learning, SI Edition, 2016

Reference Books

1. Donald R. Askeland, Pradeep P. Phule, "The Science and Engineering of Materials", Cengage Learning, 5th Edition, 2006.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20ME302 ELEMENTS OF MECHANICAL ENGINEERING

L T P C
3 0 0 3

Pre-requisite: None

Course Objectives:

Students belonging to all branches of Engineering are made to learn following fundamental topics related to mechanical engineering:

1. To teach students the basic concepts of Thermodynamics.
2. To teach students the basic Classification and working principles of boilers and turbines.
3. To teach students about IC engines, Refrigeration, and Air-Conditioning systems.
4. To teach students about engineering materials and casting manufacturing processes.
5. To teach students and machines tools and manufacturing systems.

UNIT I THERMODYNAMICS

9 hours

Basic concepts of Thermodynamics: Introduction, Important terminologies used in thermodynamics, Specific heat capacity, First law of thermodynamics, Second law of thermodynamics, Reversible and irreversible processes, the Carnot cycle and the Clausius inequality.

UNIT II BOILERS, TURBINES AND PUMPS

9 hours

Boilers: Introduction to boilers, Classification of boilers, requirements of a good boiler, Cochran, Babcock, Locomotive, and Lancashire boilers.

Turbines: Hydraulic Turbines-Classification and specification, Principles, and operation of Pelton wheel turbine, Francis turbine, and Kaplan turbine (elementary treatment only).

Hydraulic Pumps: Introduction, Classification, and specification of pumps, reciprocating pump, and centrifugal pump.

UNIT III IC ENGINES AND REFRIGERATION SYSTEMS

9 hours

Internal Combustion Engines: Classification, I.C. Engines parts, 2 and 4 stroke petrol and 4-stroke diesel engines, Working principle of IC engines, Valve timing diagrams, Otto cycle, Diesel cycle, and Dual cycle. Refrigeration and Air conditioning Refrigeration – Introduction, Refrigerator, and Heat pump, Components of refrigeration system, Types of refrigeration system, and Type of refrigerants.

UNIT IV MATERIALS, CASTING AND TRANSMISSION

9 hours

Engineering Materials: Introduction, mechanical properties of engineering materials, mechanical testing of engineering materials, Impact test, and Classification of engineering materials.

Casting: Introduction to casting processes, Classification of casting processes, Sand casting, and special casting methods.

Power Transmission Devices: Introduction, belt drive, rope drive, Chain drive, Gear drive, Classification of gears.

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UNIT V TOOLS AND MANUFACTURING SYSTEMS

9 hours

Machine Tools: Introduction, Mechanism of metal cutting, Geometry of single point cutting tool, Orthogonal and oblique metal cutting, Lathe, and Milling machines.

Manufacturing Systems Introduction, Computer Integrated Manufacturing, CAD/CAM, Numerical Control (NC), Computer Numerical Control, and Dynamics Numerical Control.

Course Outcomes:

On successful completion of the course, the student will be able to:

1. State first, second and third law of thermodynamics.
2. Sketch components of boilers and turbines.
3. State working principle of IC engines and R& AC systems.
4. Fair understanding of application and usage of various engineering materials, Casting process, and different types of drives with applications.
5. Explain the role of Computers in manufacturing systems.

Text Books:

1. “Basic Mechanical Engineering” by Pravin Kumar, Pearson Edition ISBN: 9789332505759, 9789332505759.

Reference Books

1. George E Dieter, “Mechanical Metallurgy”, 3rd Edition, McGraw Hill, 2017
2. S. Kalpakjian and S. R. Schmid, “Manufacturing Engg, and Technology”, 7th Edition, Pearson, 2018
3. P K Nag, “Engineering Thermodynamics”, 6th Edition, McGraw Hill, 2017

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

220EEE301 INDUSTRIAL ELECTRICAL SYSTEMS

L T P C
3 0 0 3

Pre-requisite: 20EEE101

Course Description:

This course deals with basics of electrical wiring systems for residential, commercial and industrial consumers, and its representation with standard symbols and drawings, various components of industrial electrical systems and its sizing and control aspects of industrial electrical system using PLC and SCADA.

Course Objectives:

1. To understand the electrical wiring systems for residential, commercial and industrial consumers.
2. To learn the representation of systems with standard symbols and drawings.
3. To understand the various components of industrial electrical systems.
4. To analyze and select the proper size of several electrical system components.
5. To study the control aspects of industrial electrical system using PLC and SCADA

UNIT I ELECTRICAL SYSTEM COMPONENTS

9 hours

LT system wiring components, selection of cables, wires, switches, distribution box, metering system, Tariff structure, protection components- Fuse, MCB, MCCB, ELCB, inverse current characteristics, symbols, single line diagram (SLD) of a wiring system, Contactor, Isolator, Relays, MPCB, Electric shock and Electrical safety practices.

UNIT II RESIDENTIAL AND COMMERCIAL ELECTRICAL SYSTEMS

9 hours

Types of residential and commercial wiring systems, general rules and guidelines for installation, load calculation and sizing of wire, rating of main switch, distribution board and protection devices, earthing system calculations, requirements of commercial installation, deciding lighting scheme and number of lamps, earthing of commercial installation, selection and sizing of components.

UNIT III ILLUMINATION SYSTEMS

9 hours

Understanding various terms regarding light, lumen, intensity, candle power, lamp efficiency, specific consumption, glare, space to height ratio, waste light factor, depreciation factor, various illumination schemes, Incandescent lamps and modern luminaries like CFL, LED and their operation, energy saving in illumination systems, design of a lighting scheme for a residential and commercial premises, flood lighting.

UNIT IV INDUSTRIAL SUBSTATION SYSTEMS

9 hours

HT connection, industrial substation, Transformer selection, Industrial loads, motors, starting of motors, SLD, Cable and Switchgear selection, Lightning Protection, Earthing design, Power factor correction – kVAR calculations, type of compensation, Introduction to PCC, MCC panels. Specifications of LT Breakers, MCB and other LT panel components.

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UNIT V INDUSTRIAL SYSTEM AUTOMATION

9 hours

DG Systems, UPS System, Electrical Systems for the elevators, Battery banks, Sizing the DG, UPS and Battery Banks, Selection of UPS and Battery Banks.

Study of basic PLC, Role of in automation, advantages of process automation, PLC based control system design, Panel Metering and Introduction to SCADA system for distribution automation.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Discuss the various component representation involved in the design of electrical wiring for Low Tension.
2. Understand the guidelines for wiring of household and commercial buildings.
3. Understand the various components of illumination in industrial electrical systems.
4. Select the proper size of various electrical system components required for designing different electrical wiring systems.
5. Understand the control aspects of industrial electrical system using PLC and SCADA.

Text Books:

1. S. L. Uppal and G. C. Garg, "Electrical Wiring, Estimating & Costing", Khanna publishers, 2008
2. K. B. Raina, "Electrical Design, Estimating & Costing", New age International, 2007.

Reference Books

1. S. Singh and R. D. Singh, "Electrical estimating and costing", Dhanpat Rai and Co., 1997.
2. H. Joshi, "Residential Commercial and Industrial Systems", McGraw Hill Education, 2008.
3. <https://www.bis.gov.in/>

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20EEE302 INTRODUCTION TO MEMS

L T P C
3 0 0 3

Pre-requisite: 20EEE101

Course Description:

This course describes about manufacturing, modeling and applications of MEMS.

Course Objectives:

1. To know the fundamentals of MEMS materials, their physical properties and Principles of operation of MEMS devices.
2. To know various MEMS microfabrication technologies.
3. To provide various MEMS technology for mechanical, optical, and chemical sensors and actuator

UNIT I INTRODUCTION

9 hours

Overview – History and industry perspectives – Working principles – Mechanics and dynamics — Scaling law

UNIT II MICRO SENSORS & ACTUATORS

9 hours

Micro sensors: Pressure sensors, accelerometers, gyroscopes-Micro actuators: comb drive actuators – Micro-electromechanical systems.

UNIT III MICRO MANUFACTURING

9 hours

Materials for MEMS and Microsystems- Micro fabrication processes: Photolithography, Ion Implantation, Diffusion, Oxidation, Chemical Vapour Deposition- Physical Vapour Deposition, Micro manufacturing: Bulk micromachining, surface micromachining, LIGA Process- Packaging.

UNIT IV MODELING IN MEMS

9 hours

Micro system design: Finite Element Methods— Modeling of simulation – piezoelectric, Gyroscope

UNIT V MEMS APPLICATIONS

9 hours

Micro fluids-sensors for turbulence measurement and control, micro-actuators for flow control, RFMEMS- filters, Oscillators and phase shifters, Optical MEMS, micro robotics – Case studies

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Explain the fundamentals of MEMS materials, their physical properties and Principles of operation of MEMS devices.
2. Analyze the Micro sensors and actuators and its fabrication.
3. Explain the materials for MEMS and Microsystems.
4. Design MEMS using microfabrication techniques.
5. Explain the advantages of MEMS technology for mechanical, optical, and chemical sensors and actuator

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Text Books:

1. Chang Liu, 'Foundations of MEMS', Pearson Education Inc., 2006
2. G.K. Ananthuresh et al , 'Micro and Smart Systems', Wiley, India, 2010

Reference Books

1. NadimMaluf, "An introduction to Micro electro mechanical system design", ArtechHouse, 2000.
2. Mohamed Gad-el-Hak, editor, "The MEMS Handbook", CRC press Baco Raton, 2000.
3. James J.Allen, micro electro mechanical system design, CRC Press published in 2005
4. Stephen D. Senturia, Microsystem Design, Kluwer Academic Publishers, 2001

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20ECE301 BIO-MEDICAL ELECTRONICS

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

This course provides the fundamental knowledge on applications of electronics in bio-medical signal measurements and processing, bio-medical instrumentation and imaging techniques.

Course Objectives:

This course enables students to

1. Acquire the basic knowledge on human physiology and biological transducers.
2. Learn about bio-electrodes and bio-amplifiers used in bio-signal acquisition.
3. Understand the working principle of bio-medical measuring instruments.
4. Study various types of imaging techniques used in medicine.
5. Learn the applications of medical instrumentation in designing artificial medical aids

UNIT I HUMAN PHYSIOLOGY AND BIOMEDICAL TRANSDUCERS 9 hours

Introduction to human physiology - Biomedical transducers for measuring displacement, velocity, force, acceleration, potential, dissolved ions and gases.

UNIT II BIO-ELECTRODES AND AMPLIFIERS 9 hours

Introduction to bio-potential, Bio-electrodes, Typical waveforms and characteristics of ECG, EMG and EEG, Bio-potential amplifiers for ECG, EMG and EEG – Lead systems and recording methods.

UNIT III BIOMEDICAL MEASURING INSTRUMENTS 9 hours

Measurement of blood pressure and temperature, Blood flow meter, Cardiac output measurement, Respiratory measurement, Blood cell counter, Impedance plethysmography.

UNIT IV MEDICAL IMAGING 9 hours

X-ray, Computed Tomography (CT), Magnetic Resonance Imaging (MRI), Nuclear imaging, Ultrasonic Imaging.

UNIT V PROSTHESES AND AIDS 9 hours

Pacemakers, Defibrillators, Heart-lung machine, Artificial kidney, Aids for the handicapped, Safety aspects

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand the applications of biological transducers in medical field.
2. Analyze the design of bio-electrodes and bio-amplifiers.
3. Apply suitable measuring instruments to measure various medical parameters.
4. Understand and test various imaging techniques used in bio-medical diagnosis.
5. Analyze the applications of artificial medical aids.

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Text Books:

1. W.F. Ganong, Review of Medical Physiology, 26th Edition, Tata McGraw-Hill, New Delhi, 2019.
2. J.G. Webster, ed., Medical Instrumentation, 3rd Edition, Wiley India Pvt. Ltd. 2009

Reference Books

1. A.M. Cook and J.G. Webster, eds., Medical Devices and Human Engineering, Taylor & Francis, 2014
2. R.S.Khandpur, "Handbook of Biomedical Instrumentation", 2nd edition, Tata McGraw - Hill, New Delhi, 2005
3. Leslie Cromwell, "Biomedical Instrumentation and Measurement", Prentice-Hall, New Delhi, 2011.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

B. Tech Computer Science & Engineering (Cyber Security)

Open Elective – II

20ECE302 VLSI DESIGN

L T P C
3 0 0 3

Pre-requisite: None

Course Description:

This course describes about various VLSI design methodologies, fundamentals of CMOS technology. It incorporates basics of MOSFET models, CMOS design rules, Design of VLSI Systems, combinational logic design, sequential logic design, logic families and VLSI Design flow.

Course Objectives:

This course enables students to

1. Study the fundamentals of CMOS circuits and its characteristics
2. Learn the design and realization of combinational digital circuits.
3. Learn the design and realization of sequential digital circuits.
4. Architectural choices and performance tradeoffs involved in designing and realizing the circuits in CMOS technology are discussed
5. Learn the different FPGA architectures and testability of VLSI circuits.

UNIT I INTRODUCTION TO MOS TRANSISTOR

9 hours

MOS Transistor, CMOS logic, Inverter, Pass Transistor, Transmission gate, Layout Design Rules, Gate Layouts, Stick Diagrams, Long-Channel I-V Charters ties, C-V Charters ties, Non ideal I-V Effects, DC Transfer characteristics, RC Delay Model, Elmore Delay, Linear Delay Model, Logical effort, Parasitic Delay, Delay in Logic Gate, Scaling.

UNIT II COMBINATIONAL MOS LOGIC CIRCUITS

9 hours

Circuit Families: Static CMOS, Ratioed Circuits, Cascode Voltage Switch Logic, Dynamic Circuits, Pass Transistor Logic, Transmission Gates, Domino, Dual Rail Domino, CPL, DCVSPG, DPL, Circuit Pitfalls.

Power: Dynamic Power, Static Power, Low Power Architecture.

UNIT III SEQUENTIAL CIRCUIT DESIGN

9 hours

Static latches and Registers, Dynamic latches and Registers, Pulse Registers, Sense Amplifier Based Register, Pipelining, Schmitt Trigger, Monostable Sequential Circuits, Astable Sequential Circuits.

Timing Issues: Timing Classification Of Digital System, Synchronous Design.

UNIT IV DESIGN OF ARITHMETIC BUILDING BLOCKS AND SUBSYSTEM

9 hours

Arithmetic Building Blocks: Data Paths, Adders, Multipliers, Shifters, ALUs, power and speed tradeoffs, Case Study: Design as a tradeoff.

Designing Memory and Array structures: Memory Architectures and Building Blocks, Memory Core, Memory Peripheral Circuitry.

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UNIT V IMPLEMENTATION STRATEGIES AND TESTING

9 hours

FPGA Building Block Architectures, FPGA Interconnect Routing Procedures. Design for Testability: Ad Hoc Testing, Scan Design, BIST, IDDQ Testing, Design for Manufacturability, Boundary Scan

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Realize the concepts of digital building blocks using MOS transistor.
2. Design combinational MOS circuits and power strategies
3. Design and construct Sequential Circuits and Timing systems.
4. Design arithmetic building blocks and memory subsystems.
5. Apply and implement FPGA design flow and testing.

Text Books:

1. Neil H.E. Weste, David Money Harris “CMOS VLSI Design: A Circuits and Systems Perspective”, 4th Edition, Pearson , 2017.
2. Jan M. Rabaey ,Anantha Chandrakasan, Borivoje. Nikolic, ”Digital Integrated Circuits:A Design perspective”, Second Edition , Pearson , 2016.

Reference Books

1. Operating Systems - Internals and Design Principles. Stallings, 6th Edition 2009. Pearson education.
2. William Stallings, “Operating Systems – Internals and Design Principles”, 7th Edition, Prentice Hall, 2011.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination

Professional Elective – I

B. Tech Computer Science & Engineering (Cyber Security)

UNIT IV PROGRAMMING FOR DATA ANALYTICS

9 hours

MapReduce program in Java – Map Reduce API – Programming Examples- Combiner Functions
Streams and Files - Streams – Text Input and Output – Reading and Writing Binary Data.

UNIT V DATA SCIENCE AND APPLICATIONS

9 hours

Data Loading Techniques & Data Analysis, Text Analytics for Large unstructured information,
Analytic Stack, Big Data Applications - Fraud detection in Stock markets, Sentiment Analysis.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Apply data mining algorithms for classification and clustering.
2. Understand Big data framework.
3. To understand the map reduce way of solving analytic problems.
4. Illustrate the problem and its solution.
5. Analyze big data applications.

Text Book(s)

1. Jiawei Han MichelineKamber Jian Pei, Data Mining: Concepts and Techniques, Third Edition, Elsevier, Morgan Kaufmann, 2011.
2. Tom White, “Hadoop: The Definitive Guide”, 3rd Edition, O’reilly, 2012.
3. Alberto Cordoba, “Understanding the Predictive Analytics Lifecycle”, Wiley, 2014.
4. Eric Siegel, Thomas H. Davenport, “Predictive Analytics: The Power to Predict Who WillClick, Buy, Lie, or Die”, Wiley, 2013.

Reference Books

1. Chuck Lam,Hadoop in Action, Manning, Second Edition, 2016.
2. Mark Gardener, Beginning R: The Statistical Programming Language, Wiley, 2013.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

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Professional Elective – I

20CSC403 DATABASE SECURITY AND PRIVACY

L T P C
3 0 0 3

Pre-requisite

Course Description:

This course will help to explore database security and potential defense mechanism against common threat/vulnerabilities. The focus is to provide knowledge to implement policies for users and implement various database security model and data mining algorithm.

Course Objectives:

1. To understand the fundamentals of security, and how it relates to information systems.
2. To identify risks and vulnerabilities in operating systems from a database perspective.
3. To learn good password policies, and techniques to secure passwords in an organization.
4. To learn and implement administration policies for users.
5. To understand the various database security models and their advantages or disadvantages.
6. To learn to implement privacy preserving data mining algorithms

UNIT I SECURITY ARCHITECTURE & OPERATING SYSTEM SECURITY FUNDAMENTALS 9 hours

Security Architecture: Introduction-Information Systems- Database Management Systems- Information Security Architecture- Database Security–Asset Types and value-Security Methods. Operating System Security Fundamentals: Introduction-Operating System Overview-Security Environment – Components- Authentication Methods-User Administration-Password Policies Vulnerabilities-E-mail Security

UNIT II ADMINISTRATION OF USERS & PROFILES, PASSWORD POLICIES, PRIVILEGES AND ROLES 9 hours

Administration of Users: Introduction-Authentication-Creating Users, SQL Server User-Removing, Modifying Users-Default, Remote Users-Database Links-Linked Servers-Remote Servers-Practices for Administrators and Managers-Best Practices Profiles, Password Policies, Privileges and Roles: Introduction-Defining and Using Profiles-Designing and Implementing Password Policies-Granting and Revoking User Privileges-Creating, Assigning and Revoking User Roles-Best Practices

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UNIT III DATABASE APPLICATION SECURITY MODELS & VIRTUAL PRIVATE DATABASES 9 hours

Database Application Security Models: Introduction-Types of Users-Security Models- Application Types Application Security Models-Data Encryption Virtual Private Databases: Introduction-Overview of VPD-Implementation of VPD using Views, Application Context in Oracle-Implementing Oracle VPD-Viewing VPD Policies and Application contexts using Data Dictionary, Policy Manager Implementing Row and Column level Security with SQL Server

UNIT IV AUDITING DATABASE ACTIVITIES 9 hours

Auditing Database Activities: Using Oracle Database Activities-Creating DLL Triggers with Oracle Auditing Database Activities with Oracle-Auditing Server Activity with SQL Server 2000-Security and Auditing Project Case Study.

UNIT V PRIVACY PRESERVING DATA MINING TECHNIQUES 9 hours

Privacy Preserving Data Mining Techniques: Introduction- Privacy Preserving Data Mining Algorithms General Survey-Randomization Methods-Group Based Anonymization-Distributed Privacy Preserving Data Mining-Curse of Dimensionality-Application of Privacy Preserving Data Mining

Course Outcomes:

Upon successful completion of the course, students will be able to

1. To Understand the knowledge of information system and information security
2. Analyze the manage the security of information system
3. Design and develop the security model in database.
4. Implement VPD in various databases and audit the database activities.
5. Apply the security mechanism in PPDM using various algorithms

Text Book(s)

1. Hassan A. Afyouni, Database Security and Auditing, Third Edition, Cengage Learning, 2009.
2. Ron Ben Natan, Implementing Database Security and Auditing, Elsevier Digital Press, 2005
3. Charu C. Aggarwal, Philip S Yu, —Privacy Preserving Data Mining: Models and Algorithms, Kluwer Academic Publishers, 2008.

Reference Books

1. Ron Ben Natan, "Implementing Database Security and Auditing", Elsevier Digital Press, 2005.
2. Michael Gertz and Sushil Jajodia (Editors), Handbook of Database Security: Applications and Trends, ISBN-10: 0387485325. Springer, 2007

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Professional Elective – I

20CSC404 MATHEMATICAL MODELS FOR INTERNET

L T P C

3 0 0 3

Pre-requisite

Course Description:

The mathematical models lead to discrete or continuous processes that may be deterministic or stochastic. Dimensional analysis and scaling are introduced to prepare a model for study. Analytic and computational tools from a broad range of applied mathematics will be used to obtain information about the models. The mathematical results will be compared to physical data to assess the usefulness of the models.

Course Objectives:

1. To introduce several Discrete Mathematical Structures (DMS) found to be serving as tools even today in the development of theoretical computer science.
2. To make the student to be able to transform a given problem into a combination of several simpler statements and arrive at a solution to the problem and be able to prove it logically.
3. To develop logical thinking and its application to computer science. To enhance the student's ability to reason and ability to present a coherent and mathematically accurate argument.
4. To develop the habit of thinking mathematically and introduce the student the theory of graphs.
5. To make the students to be able to apply the abstract concepts of graph theory in modeling and solving non-trivial problems in different fields of study.

UNIT I **Mathematical Logic & Predicates** **9 hours**

Mathematical Logic: Statements and notations, Connectives, Well Formed Formulas, Truth tables, tautology, Equivalence implication, Normal forms, Quantifiers, Universal quantifiers. **Predicates:** Predicative logic, Free & Bound variables, Rules of inference, Consistency. Proof by contradiction, Automatic Theorem proving.

UNIT II **Relations & Functions** **9 hours**

Relations: Properties of binary Relations, Equivalence, transitive closure, Compatibility & Partial ordering Relations, Lattices, Hasse Diagram. **Functions:** inverse function, composition of functions, Recursive functions, Lattice and its properties.

UNIT III **Algebraic Structures & Elementary Combinatorics** **9 hours**

Algebraic Structures: Algebraic systems examples and general properties, Semi groups and monoids, Groups, Sub groups, Homomorphism & Isomorphism. **Elementary Combinatorics** :Basics of counting, combinations & permutations, With repetitions, constrained repetitions, Binomial

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Coefficients, Binomial & Multinomial theorems, the principle of inclusion and exclusion. Pigeon hole principles and its application.

UNIT IV Recurrence relations

9 hours

Recurrence relations: Generating Functions, Functions of sequences, Calculating coefficient of generating function, Recurrence relations, solving recurrence relation by substitution and Generating function, Characteristics roots Solution of In homogeneous Recurrence Relation.

UNIT V Graph Theory & Applications

9 hours

Graph Theory: Representation of Graph, DFS, BFS, Spanning Trees, planar graphs. **Graph theory and applications:** Basic concepts Isomorphism and sub graphs, Multi graphs and Euler circuits, Hamiltonian graphs, Chromatic Numbers.

Course Outcomes:

After completion of the course, student should be able to:

1. Develop new models to represent and interpret the data.
2. Apply knowledge of mathematics, probability & statistics, graph theory and logic as it applies to the fields of computer software and hardware.
3. Interpret statements presented in disjunctive normal form and determine their validity by applying the rules and methods of propositional calculus
4. Reformulate statements from common language to formal logic using the rules of propositional and predicate calculus and assess the validity of arguments.
5. Explain the importance of consistency of design, usability and core messaging and Describe the current and emerging technologies relevant to the visual communications industry, from direct-to-plate and on-demand / electronic printing to Internet, multimedia, and digital video.

Text Books:

1. Discrete and combinatorial mathematics-An applied introduction-5th edition- Ralph P.Grimaldi, Pearson Education.
2. Discrete Mathematics for computer Scientists & Mathematicians, J.L. Mott. A. Kandel, T.P. Baker, Prentice Hall.

Reference Books:

1. Discrete mathematical structures with applications to Comp.Science-J.P.Tremblay and R.Manohar, Tata-McGraw-Hill publications.
2. Mathematical foundations of computer science-Dr S.Chandrasekharaiah-Prismbooks Prv.Lt.
3. Logic and Discrete Mathematics, Grass Mann & Trembley, Person Education.
4. Elements of DISCRETE MATHEMATICS – A computer oriented Approach – C L Liu, D P Mohapatra. Third Edition, Tata McGraw Hill

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Professional Elective – I

20CSC405 SCRIPTING LANGUAGE FOR INFORMATION SECURITY

L T P C
3 0 0 3

Pre-requisite None

Course Description:

This course includes both theoretical as well as practical knowledge of scripting language (client side & server side). So that students can develop more effective and efficient web based application packages.

Course Objectives:

1. To introduce the script programming paradigm.
2. To understand the differences between scripting and non- scripting languages.
3. To provide fundamental concepts of server side script programming and client side script programming.

UNIT I HTML

9 hours

Introduction to HTML, What is HTML, HTML Documents, Basic structure of an HTML document, Creating an HTML document, Mark up Tags, Heading-Paragraphs, Line Breaks, HTML Tags. Elements of HTML: Introduction to elements of HTML, Working with Text, Working with Lists, Tables and Frames, Working with Hyperlinks, Images and Multimedia.

UNIT II JAVA SCRIPT

9 hours

Introduction to JavaScript, Basic Syntax, Control Structures, Writing Functions, Working with Arrays, The Document Object Model, Events Handling, Client-side Validation, Form Validation & RegExps, ASP, Perl CGI, & Form Methods, SSI & Cookies.

UNIT III PHP

9 hours

PHP installation and Introduction, Loops String Functions in PHP, PHP Email Function, PHP Basics, Variables Arrays in PHP with Attributes Date & Time, Image, Uploading File handling in PHP Functions in PHP, Errors handling in PHP.

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UNIT IV PYTHON

9 hours

Introduction to Python, Python basics, Data Types and variables Operators, Looping & Control Structure List, Modules Dictionaries, String Regular Expressions, Functions and Functional Programming, Object Oriented Linux Scripting Environment – Classes, Objects and OOPS concepts, File and Directory Access, Permissions and Controls Socket, Libraries and Functionality Programming, Servers and Clients Web Servers and Client scripting.

UNIT V PERL & NODEJS

9 hours

Introduction to Perl – Overview of Perl Features, Getting and Installing Perl, Accessing Documentation via perldoc, HTML-Format Reference Documentation, Perl Strengths and Limitations, Security Issues in Perl Scripts. Introduction to Node.js; Events; Streams; Modules; Express; Socket.io; Persisting Data.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand, analyze and build dynamic, interactive and secure web sites.
2. Understand current and evolving Web languages for integrating media and user interaction in both front end and back end elements of a Web site.
3. Analysis and reporting of web data and minimizing cyber risks.
4. Applying different testing and debugging techniques and analyzing the web site effectiveness.
5. Applying different cyber security tools and scripting languages to mitigate frequent Cyber-attacks.

Text Books:

1. Deitel, Deitel and Nieto, Internet and Worldwide Web - How to Program, 5th Edition, PHI, 2011.
2. Bai and Ekedhi, The Web Warrior Guide to Web Programming, 3rd Edition, Thomson, 2008.

Reference Books:

1. Computer Programming And Cyber Security for Beginners: Zack Codings (Python Machine Learning, SQL, Linux, Hacking with Kali Linux, Ethical Hacking).
2. Open Source Web Development with LAMP using Linux Apache, MySQL, Perl and PHP, J.Lee and B. Ware (Addison Wesley) Pearson Education.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

Skill Oriented Courses

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Skill Oriented Course – I

B. Tech II Year I Semester

20CSC601 WEB SCRIPTING

L	T	P	C
1	0	2	2

Pre-requisite NIL

Course Description:

This course will expose students to the techniques used in programming web pages for interactive content. The course begins by reviewing basic web technologies (HTML, CSS style sheets, XML, JavaScript (Node and Angular) and jQuery and exploring the use of event-driven programming in JavaScript to add interactive elements such as buttons and text fields to web pages.

This course provides the knowledge necessary to design and develop dynamic, database-driven web pages using PHP. Students also learn how to configure PHP and Web Servers like Apache, IIS, WAMP and XAMPP.

Course Objectives:

1. To build web applications using HTML, CSS and PHP with client side validations.
2. To build XML documents with DTD, Schemas and style sheets.
3. To maintain session management tracking using cookies & HTTP Sessions.
4. To develop a web application with database interaction using Node JavaScript and Angular JavaScript
5. To build jQuery enabled web applications.

Unit – I: HTML & CSS

Introduction to HTML, HTML5 New Features, Structural, Content, Application-focused tags. History of CSS, The Power of CSS, Selectors and Pseudo Classes, Fonts and Text Effects, Colors.

- a. Creation College Website using HTML.
- b. Design a website using style sheets so that the pages have uniform style.

Unit – II: Introduction to JavaScript

Introduction to JavaScript, Comments, Variables, Exploring JavaScript Data Types, Popup Boxes, Objects, Functions, Conditions, Loops, Form Validation.

- a. Design a form and validate all the controls placed on the form using Java Script.
- b. Write a JavaScript program to measure the time taken by a function to execute.

Unit – III: jQuery with HTML

Introduction to jQuery, Installation, Selectors, Events, Effects, Callbacks, jQuery and HTML, jQuery

- a. Working on Blink text using jQuery.
- b. Using jQuery right click to toggle background color.

Unit – IV: Introduction to XML and PHP Database

Introduction to XML, Creating XML Documents, XSL, PHP Concepts: Sessions, authenticating users Database Access: Database Concepts, MYSQL database connectivity and operations.

- a. Display Library information using XML.
- b. Write a PHP program to store page views count in SESSION, to increment the count on

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- each refresh, and to show the count on web page,
- c. Write a PHP program to connect to that database and extract data from the tables and display them. Experiment with various SQL queries.

Unit – V: NodeJS and Angular JS

Introduction to Node JS, Advantage of Node JS, File System: Using file operation. Data base Connectivity: Connecting strings and configuring. Database operations on create table data -Angular JS forms.

- a. Working on file write, read and delete using Node.js
- b. Write a Node JavaScript program to connect to that database and extract data from the tables and display them.
- c. Using AngularJS to read input value from text box and will be displayed it.
- d. Using AngularJS to demonstrate Arithmetic operations of two numbers.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Design pages with HTML and CSS attributes.
2. Design and develop web applications with the support of client side validations.
3. Use well-formed XML documents and develop PHP scripts with may support of object oriented features.
4. Manage the session in web browser through Cookies & Sessions and able to communicate with other web pages through form GET and POST methods.
5. Design and develop web applications with the database interactions (thorough SQL queries) and apply Node JavaScript and Angular JavaScript for faster performance.

Text Books:

1. PHP 5 Recipes A problem Solution Approach Lee Babin, Nathan A Good, Frank M.Kromann and Jon Stephens.
2. Open Source Web Development with LAMP using Linux, Apache, MySQL, Perl and PHP, J.Leeand B.Ware(Addison Wesley) Pearson Education.
3. Professional Angular JS, Valeri Karpov and Diego Netto, John Willey Edition.
4. Beginning Node.JS by Basarat Syed, 2014.

Reference Books:

1. HTML & CSS:The Complete Reference ,Thomas.A Powel “Fifth Edition”Kindle Edition,2017
2. Marty Hall and Larry Brown,”Core Web Programming” Second Edition, Volume I andII, Pearson Education, 2001. Learning jQuery, Jonathan Chaffer, Karl Swedberg, Third Edition, Packt Publishing Ltd
3. HTML & CSS:The Complete Reference ,Thomas.A Powel “Fifth Edition”Kindle Edition,2017
4. Marty Hall and Larry Brown,”Core Web Programming” Second Edition, Volume I andII, Pearson Education, 2001. Learning jQuery, Jonathan Chaffer, Karl Swedberg, Third Edition, Packt Publishing Ltd

Mode of Evaluation: Model Lab Examinations, External Lab End Examination

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Skill Oriented Course – I

B. Tech II Year I Semester

20CSC602 ANDROID APPLICATION DEVELOPMENT

L T P C
1 0 2 2

Pre-requisite NIL

Course Description:

This course is concerned with the development of applications on Android platform. Android is used as a basis for the development of mobile applications. This course starts with the basic concepts of Java, history of android and architecture. It also covers the development of applications using widgets, events, networking. It provides ideas on sensors, their types and writing programs based on sensor classes for application development. They will design and develop Mobile applications with the use of J2ME, like SMS, MMS, Gaming, Multimedia, JavaFX & Android.

Course Objectives:

While studying this course student will be able to

1. Understand Android history and its fundamentals and know the building blocks of android
2. Get idea on the creation of android user interface and its testing mechanisms
3. Identify the usage of threads, broadcast receivers, intents, services and their working methodology
4. Know about the storage mechanism in android using SQLite and the usage of content providers
5. Recognize the usage of android widgets and sensors in android based applications

UNIT- I INTRODUCTION AND INSTALLATION OF ANDROID TOOLS

Installation and Use of Android Tools: Installing the Android SDK - Anatomy of an Android Project
Drawable Resources – XML Introduction - Creating user interface using XML – Overview of Android Building Blocks.

- a) Develop an android application to display a simple text in the emulator
- b) Develop an android application to display the internal keyboard in the emulator

UNIT- II USER INTERACTION

Input Components – Text View – Image View – List View and Alert Dialogues – Menus: Popup, Options and Context Menus – Screen Navigation through App Bar – RecyclerView – Material Design – Testing the User Interface

- a) Write an android program to display a message in the toast
- b) Write an android program to input a text through a text and the same must be displayed in the toast when a button is clicked on the screen
- c) Develop an application to perform 5 arithmetic operations: Addition, Subtraction, Multiplication, Division and Modulo operation with necessary user interface creation
- d) Develop an android application to process a student mark list by creating proper UI using the necessary controls

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UNIT-III THREADS, LOADERS AND ASYNCTASK LOADER, SERVICES

Threading in Android – AsyncTask – Loaders – AsyncTask Loader -Alarms and system services – Examples on alarms and services – Services: Services Life Cycle – Intent Service – Implementing Intent Service – Notifications.

1. Write an android application to create a calculator
2. Create an android UI that consists of Different Departments of a company namely Production, Finance, Marketing and HR. If the user clicks on any department it should show details of that department. Use indents.

UNIT IV: SAVING, RETRIEVING AND LOADING DATA:

Android File systems and Files, Databases on Android - SQLite - Status Contract Class, Update Refresh Service – Cursors – Backups - Content Providers: Overview – Role of Content Providers, Content Resolver.

- a) Design an android application to display a list of items on the android screen. If the user clicks any one of the list items a dialogue box should show that the user has clicked that particular item (Use array adapters)
- b) Develop an android application to show some categories such as education, entertainment, health, provisions etc., If the user clicks on any one of the items it should show the sub categories of the category and if is again clicked it should the details of those items. (Use indents and lists)
- c) i. Design an android application to create a service that shows the service is running in the background in the form of a toast

UNIT-V APPLICATIONS WIDGETS, INTERACTION AND SENSORS

App Widgets: Creation of Application Widgets - Interaction and Animation- Sensors: Sensor API in Android - Motion Sensor, Position Sensor, Sensor Values, Sensor Manager Class, Sensor Event class, Sensor Event Listener.

- a) Develop an android application to demonstrate the concept of Fragments in Android
- b) Develop an android application to demonstrate the database connectivity with the SQLite database to post and retrieve data through the User Interface (Example: Student mark list processing, Email Registration and Login, Products and sales)
- c) Demonstrate the usage of Sensors in android by developing proper application.

Course Outcomes:

Upon successful completion of this course, students can able to:

1. Work on android basic components and Install android
2. Create User Interfaces with various Layouts and views using android building blocks
3. Work with Broadcast Receivers and Services
4. Create Database in Android, Store and Retrieve data using SQLite and Content Providers
5. Develop widgets, Wall papers for an android application and write programs based on Sensors

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Text Books

1. Android Programming-The Big Nerd Ranch Guide, Bill Philips, Christ Stewart, Kristin Mariscano, Big Nerd Ranch publishers, 3rd Edition,2017
2. Android Programming for Beginners, John Horton, PACKT publishers,2018
3. Learning Android, By Marko Gargenta& Masumi Nakamura, O'Reilly, II Edition,2014
4. Android Application Development All in One for Dummies, Barry Burd, Wiley, 2nd Edition,2015

Reference Books

1. Android application Development-Black Book, Pradeep Kothari, dreamtech,2014
2. Android Programming - Unleashed, B.M.Harwani, Pearson Education, 2013
3. Head First Android Development: A Brain-Friendly Guide, Dawn Griffiths and David Griffiths, O'Reilly, 2nd Edition,2017
4. Android System Programming, Roger Ye, PACKT publishers,2017
5. Programming Android,ByZigurdMednieks,LairdDornin,G.BlakeMeike& Masumi Nakamura,O'Reilly,2011

Mode of Evaluation: Model Lab Examinations, External Lab End Examination

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – II

20ENG601 CORPORATE COMMUNICATION

L	T	P	C
1	0	2	2

Pre-requisite: 18ENG201

Course Description:

English is practical and it is a must for any institution to provide students with opportunities to indulge in actively applying their language skills. Thus the Communication Skills Lab facilitates students with adequate opportunities to put their communication skills in use. It also accommodates peer learning by engaging students in various interactive sessions. This lab will be accompanied by a practical lab component.

Course Objectives:

This course enables the students to –

1. Focus on their interactive skills
2. Develop their communicative competency
3. Fortify their employability skills
4. Empower their confidence and overcome their shyness
5. Become effective in their overall performance in the industry

UNIT I LISTENING SKILLS 8 hours

Listening/watching interviews, conversations, documentaries, etc.; Listening to lectures, discussions from TV/Radio/Podcast.

UNIT II SPEAKING 10 hours

Articulation of sounds; Intonation.; Conversational skills (Formal and Informal); Group Discussion; Making effective Oral presentations: Role play.

UNIT III READING SKILLS 8 hours

Reading for main ideas; Applying background knowledge to predict content; Skimming; Scanning; Making inferences; Reading different genres of texts ranging from newspapers to creative writing; Reading Comprehension.

UNIT IV WRITING SKILLS 9 hours

Writing an introduction; Essay structure; Descriptive paragraphs; Writing a conclusion. Writing job applications and resume; Emails; Letters; Memorandum; Reports; Writing abstracts and summaries; Interpreting visual texts.

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UNIT V INTERVIEW SKILLS

10 hours

Different types of interviews: Answering questions and offering information; Mock interviews; Body Language.

Course Outcomes:

At the end of the course, learners will be able to—

1. Read articles from magazines and newspapers
2. Participate effectively in informal conversations
3. Introduce themselves and their friends and express opinions in English
4. Comprehend conversations and short talks delivered in English
5. Write short essays of a general kind, draft Reports and personal letters and emails in English.

Text Books:

1. Sanjay Kumar and Pushp Lata; Communication Skills; Oxford University Press, 2012.
2. Sabina Pillai and Agna Fernandez; Soft Skills and Employability Skills; Cambridge University Press, 2018.
3. S.P. Dhanavel; English and Communication Skills for Students of Science and Engineering; Orient Blackswan, 2009.
4. M. Ashraf Rizvi; Effective Technical Communication; Tata Mc Graw Hill Co. ltd, 2005.

Reference:

1. Dr. M.Adithan; Study Skills for Professional Students in Higher Education; S.Chand & Co. Pvt., 2014.
2. Guy Brook Hart & Vanessa Jakeman; Complete IELTS: Cambridge University Press, 2014.
3. Vanessa Jakeman & Clare Mcdowell; Action Plan for IELTS: Cambridge University Press, 2006.
4. Guy Brook Hart; Instant IELTS; Cambridge University Press, 2004.
5. S.P.Bakshi & Richa Sharma; Descriptive General English; Arihant Publications, 2012.
6. Charles Browne, Brent Culligan 7 Joseph Phillips; In Focus (level 2); Cambridge University Press.
7. Steven Gershon; Present Yourself 2 (second edition); Cambridge University Press.
8. Leo Jones; Let's Talk 3 (second edition); Cambridge University Press.
9. Nutall J. C.; Reading Comprehension; Orient Blackswan.
10. www.cambridgeenglish.org/in/
11. <https://learnenglish.britishcouncil.org/en/english-grammar>
12. <https://www.rong-chang.com/>

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – III

20CSC603 WEB AND DATABASE SECURITY

L T P C

1 0 2 2

Pre-requisite **NIL**

Course Description:

This course introduces fundamental concepts of database security. This also discusses implementation security in web and database application development by including various intrusion detection and security audit mechanism.

Course Objectives:

1. Understand various access control mechanism for web & database application.
 2. Be exposed to identify various vulnerabilities of we application development.
 3. Be familiar with different types of intrusion detection mechanism.
 4. To utilize different types security audit methods.
-
1. Creation and manipulation of database using SQL scripts and graphical interfaces.
 2. Implementing DAC: Implementation of database security policies using DAC in oracle 10g/SQL server
 3. Implementing of MAC to ensure confidentiality and control information flow using either Oracle 10g or SQL server. This provides exposure to understand the concepts of MAC and Trojan horse
 4. Implementation of Virtual Private Database using View using Oracle 10g or SQL server
 5. Design a method to simulate the HTML injections and cross-site scripting (XSS) to exploit the attackers.
 6. Determine HTML injection bugs and possible measures to prevent HTML injection exploits.
 7. Implement Secure coding for buffer flow heap attacks.
 8. Implementation of Design methods to break authentication schemes
 9. Implementation of methods for abusing Design Deficiencies against web sites

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Design of access control methods for secure web & database application development
2. Analyse and classify the vulnerabilities in the Web and Database applications.
3. Design & implementation various methods for web & database intrusion detection
4. Design and Implementation security audit methods.

B. Tech Computer Science & Engineering (Cyber Security)

Text Books:

1. Mike Shema, Hacking Web Apps Detecting and Preventing Web Application Security Problems, Syngress publications- Elsevier, 2012
2. Osama Mustafa, Robert P. Lockard , Oracle Database Application Security: With Oracle Internet Directory, Oracle Access Manager, and Oracle Identity Manager , Apress, 2019.

Reference Books:

1. M. Gertz, S. Jajodia, Handbook of Database Security, Springer, 2010.
2. Ben-Natan, R. B, Implementing Database Security and Auditing: Includes Examples for Oracle, SQL Server, Db2Udb, Sybase, Digital Press, 2005.

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – III

20CSC604 DATA ANALYTICS

L T P C
1 0 2 2

Pre-requisite Nil

Course Description:

This course introduces fundamental concepts in Hadoop and MapReduce to manage and analyze big data. This also demonstrates the Hive/HBase tool to work on unstructured data and concepts of analyzing big data using machine learning techniques such as SVM / Decision tree classification and clustering.

Course Objectives:

1. To introduce tools like Hadoop and MapReduce to manage and analyze big data.
2. To demonstrate the Hive/HBase tool to work on unstructured data.
3. To explore and analyze the statistical data and to implement various case studies using R Programming.
4. To analyze big data using machine learning techniques such as SVM / Decision tree classification and clustering.

List of Experiments:

1. Installation and configuration of Hadoop.
2. Implement word count / frequency programs using MapReduce.
3. Implement an MR program that processes a weather dataset R
4. Implement Linear and logistic Regression
5. Implement SVM / Decision tree classification techniques
6. Implement clustering techniques
7. Visualize data using any plotting framework
8. Implement an application that stores big data in HBase / MongoDB / Pig using Hadoop / R.
9. Statistical analysis using R programming
10. Make Intelligent Business Decisions using Association Rule mining using R programming.

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Course Outcomes:

Upon completion of the course, the students will be able to:

1. Infer big data using Hadoop Framework.
2. Apply linear and logistic regression models.
3. Interpret data analysis with machine learning methods.
4. Examine graphical data analysis.

Text Books:

1. Michael Minelli, Michele Chambers “Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses” 1st Edition, AmbigaDhiraj, Wiely CIO Series, 2013.
2. Arvind Sathi, “Big Data Analytics: Disruptive Technologies for Changing the Game”, 1st Edition, IBM Corporation, 2012.

Reference Books

1. Data Analytics Made Accessible by Dr. Anil Maheshwari, 2022 edition
2. Viktor Mayer-Schonberger (Author), Kenneth Cukier, “Big Data: A Revolution That Will Transform How We Live, Work and Think”, 2013 Edition.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – III

20CSC605 COMPILER DESIGN

L T P C

1 0 2 2

Pre-requisite -NIL-

Course Description:

This course gives basic understanding about the implementation of each phase of a compiler. It also provides knowledge in simple optimization techniques and gives exposure to compiler writing tools.

Course Objectives:

The objectives of this course are to

1. To implement Lexical Analyzer using Lex tool & Syntax Analyzer or parser using YACC Tool
2. To implement NFA and DFA from a given regular expression
3. To implement front end of the compiler by means of generating Intermediate codes.
4. To implement code optimization techniques.

List of Programs:

1. Implementation of symbol table.
2. Develop a lexical analyzer to recognize a few patterns in c (ex. Identifiers, constants, comments, operators etc.)
3. Implementation of lexical analyzer using lex tool.
4. Generate yacc specification for a few syntactic categories.
 - a) Program to recognize a valid arithmetic expression that uses operator +, -, * and /.
 - b) Program to recognize a valid variable which starts with a letter followed by any number of letter or digits.
 - c) Implementation of calculator using lex and yacc.
5. Convert the bnf rules into yacc form and write code to generate abstract syntax tree.
6. Implement type checking
7. Implement control flow analysis and data flow analysis.
8. Implement any one storage allocation strategies(heap, stack, static)
9. Construction of DAG
10. Implementation of simple code optimization techniques (constant folding. etc.)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Apply the knowledge of lex tool & yacc tool to develop a scanner & parser.
2. Design & conduct experiments for NFA and DFA from a given regular expression.
3. Implement a front end of the compiler and symbol table.
4. Develop program for solving parser problems.
5. Apply the knowledge of patterns, tokens & regular expressions in programming for solving a problem in the field of data mining.

B. Tech Computer Science & Engineering (Cyber Security)

Text Books:

1. Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, "Compilers: Principles, Techniques and Tools", Second Edition, Pearson Education India 2014.
2. Andrew W. Appel, "Modern Compiler Implementation in Java", Second Edition, 2009.

Reference Books:

1. Lex & Yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly.
2. Andrew W. Appel, Modern Compiler Implementation C, Cambridge University Press, UK, 2004.

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – III

20CSC606 ETHICAL HACKING

L T P C

1 0 2 2

Pre-requisite

Course Description:

Ethical hacking is a subject that has become very important in present-day context, and can help individuals and organizations to adopt safe practices and usage of their IT infrastructure. Starting from the basic topics like networking, network security and cryptography, the course will cover various attacks and vulnerabilities and ways to secure them. There will be hands-on demonstrations that will be helpful to the participants.

Course Objectives:

1. To describe the legal and ethical requirements related to ethical hacking.
2. To examine the tools for conducting ethical hacking.
3. To Plan, organize and perform penetration testing on a simple network.
4. To Execute a penetration test using standard hacking tools in an ethical manner.
5. To Report on the strengths and vulnerabilities of the tested network.

List of Programs:

1. Apply concept of Foot printing.
2. Implementation of Network scanning.
3. Implementation of Steganography under various objects.
4. Apply the concept of Privilege escalation.
5. Apply the concept in Building a trojan and virus creation in a batch file.
6. Implement Packet sniffing through wireshark.
7. Implement SQL injections.
8. Implement Arp poisoning.
9. Implement Wireless/wifi hacking.
10. Apply concept of Keyloggers.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

1. Plan a vulnerability assessment and penetration test for a network.
2. Execute a penetration test using standard hacking tools in an ethical manner.
3. Report on the strengths and vulnerabilities of the tested network.
4. Identify legal and ethical issues related to vulnerability and penetration testing.

Text Books:

1. Hands-on Ethical Hacking and Network Defense.
2. The Basics of Hacking and Penetration Testing - Patrick Engebretson.
3. Black Hat Python: Python Programming for Hackers and Pentesters

Reference Books

1. Hacking: The Art of Exploitation by Jon Erickson.
2. The Web Application Hacker's Handbook: Finding and Exploiting Security Flaws.

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – IV

20CSC607 NETWORK SECURITY

L T P C

1 0 2 2

Pre-requisite 20CSC209, 20CSC212

Course Description:

This course provides a way to understand the various security techniques in network. It also focus to identify the various vulnerabilities, provide the counter measure and also utilize various algorithm for implement data integrity.

Course Objectives:

The purpose of learning this course is to:

1. To understand the classical encryption techniques
2. To understand the traditional models to identify the vulnerabilities in a network
3. To Understand the traditional cryptography algorithms, their strength and weakness
4. Identify the models to countermeasure any kind of active or passive attack
5. Utilize algorithms to check data integrity which supports authentication

List of Programs:

1. Filtering and decoding traffic with wireshark
2. Demonstrate how to sniff for router traffic by using the Cain & Abel tool.
3. Identify ARP Spoofing attack using Network Miner with sample pcap file from wireshark
4. Implementation of DES using various block cipher modes
5. Implementation of AES
6. Simulate Linux Salting process with MD5 for passwords
7. Capture passwords with Mimikatz pass-the-hash program.
8. Perform OS Fingerprinting using Nmap
9. Identify password from pcap file captured from wireshark

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Perform Filtering and decoding
2. Perform Active and passive attack in network
3. Implement the various encryption algorithm
4. Perform various authentication procedure
5. Implement various hashing algorithms

B. Tech Computer Science & Engineering (Cyber Security)

Text Books:

1. Michael Gregg, The Network Security Test Lab, John Wiley & Sons, Inc, 2015
2. Shancang Li Li Da Xu, Securing the Internet of Things, Elsevier, 1st Edition, 2017

Reference Books:

1. Roberta Bragg, Mark Rhodes-Ousley, Keith Strassberg, Network Security: The Complete Reference, Tata Mc Graw Hill, 2017
2. Hakima Chaouchi, Maryline Laurent-Maknavicius, Wireless and Mobile Network Security, 2010

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Skill Oriented Course – IV

20CSC608 SECURITY AND NETWORK FORENSICS

L T P C

1 0 2 2

Pre-requisite

Course Description:

The knowledge of computer and network forensics has become essential in securing today's network-centric computing environment. This new course will give the students both the fundamental knowledge and hands-on practice on computer and network forensics. The added exposure to forensics will enhance the marketability of our students and serve the students who carry the skills and knowledge forward into their future careers.

Course Objectives:

1. To learn the basics of digital forensics
2. To learn about the different digital forensic systems and services
3. To learn about file recovery using various tools
4. To learn about processing the crime scene and preserving digital evidence.

List of Programs:

1. Study the adversarial nature of the legal system by preparing arguments on both sides of a case. Legal Aspects of Digital Forensics.
2. Expert testimony, preparing an expert report, expert depositions, and getting experts' testimony admitted.
3. Introduction to The Sleuth Kit (TSK) and Autopsy.
4. Implement NTFS analysis.
5. Apply concept of File carving.
6. Implement Deleted file recovery.
7. Apply concept of Windows application analysis.
8. to Develop a psychological profile of cyber offenders.
9. Implementation of Packet capture and protocol analysis
10. To apply the concept of Evidence acquisition.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

1. Upon successful completion of the course, students will be able to
2. Describe what a digital investigation is, the sources of digital evidence, and the limitations of forensics
3. Describe the legal requirements for use of seized data
4. Conduct data collection on backup drives and Recover data based on a given search term from an imaged system
5. Capture and interpret network traffic and Handle the challenges associated with mobile device forensics
6. Handling forensics challenges in social and cloud computing

Text Books:

1. John R. Vacca, Computer Forensics: Computer Crime Scene Investigation, Second Edition, Charles River Media,2005
2. Cory Altheide, Harlan Carvey, Digital Forensics with Open Source Tools, British Library Cataloguing-in-Publication Data,2011.
3. Sathish Bommisetty, Rohit Tamma, Heather Mahalik, Practical Mobile Forensics, Kindle Edition, 2014.

Reference Books:

1. David Lilburn Watson, Andrew Jones, Digital Forensics Processing and Procedures, Syngress,2013.
2. Bill Nelson, Amelia Philips, Christopher Steuart, Guide to Computer Forensics and Investigations, Fifth Edition, Cengage Learning,2016.

Mode of Evaluation: Continuous Internal Evaluation, Practical Examination.

HONORS

B. Tech Computer Science & Engineering (Cyber Security)

Honors

20HDCSC101 RESEARCH METHODS FOR THE STUDY OF EVOLUTION

L T P C
3 0 0 3

Pre-requisite Nil

Course Description:

This course deals with basics of research and explores multifaceted possibilities in the discipline of research and provide participants the opportunity to practically, theoretically, critically and creatively think through methodological issues in their research and the research of others.

Course Objectives:

1. To explore multifaceted possibilities and pathways of translation and dialogue across knowledge, discipline, community and social borders
2. To further multifaceted possibilities and pathways of translation and dialogue across knowledge, discipline, community and social borders.
3. To provide participants the opportunity to practically, theoretically, critically and creatively think through methodological issues in their research and the research of others.
4. To engage in participatory interdisciplinary learning and exchange.

UNIT I INTRODUCTION TO RESEACH METHOLOGIES

9 hours

Survey of Research Methodologies- Rationalism, Idealism, Positivism, Post Positivism, Introduction to major binaries, Subjectivity vs Objectivity, Realism vs Anti –realism, True vs False, Scientific evolution vs Scientific Revolutions, Continuity vs Discontinuity, Deterministic vs Probabilistic, Linearity vs Non –Linearity, Beyond the binaries

UNIT II TYPES OF RESEARCH METHODS

9 hours

T Methods: Epistemology, Ontology, Deduction, Induction, Hypothetical Deductive method, Explanation and Prediction, General and Particular, Cause and Effect.

UNIT III QUANTITATIVE TECHNIQUES

9 hours

Techniques-Quantitative Techniques, Techniques of generating data, Techniques of classification, Techniques of measures, Central Tendency and Dispersion, Measures of Correspondence/Correlation, Measures of Causal relations/Regression, Techniques of Explanation ANOVA, Time Series Analysis- ARMA Adaptive Estimation Procedures (Kalman Filters) Techniques of inference.

UNIT IV STATISTICAL METHODS

9 hours

Advanced Techniques- Advanced Statistical Methods for data Analysis, Structural, quantitative, statistical approaches for the analysis of data.

UNIT V CLASSIFICATION AND APPLICATION

9 hours

Advances in classification, clustering and pattern recognition methods, Strategies for modelling complex data and mining large data sets, Chaos analysis and its measurement, Methods for the extraction of knowledge from whatever type of data, and Application of advanced methods in specific domains of practice.

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Discuss the various research component and binaries.
2. Understand the guidelines for research methods.
3. Understand the various types of quantitative techniques and statistical methods.
4. Apply the various classification technique in advanced applications

Text Book(s)

1. Abraham Kaplan, 1964, Conduct of Inquiry, Chander Publishing Company, California.
2. Ann Majchrzak, 1984, Methods for Policy Research, Sage London
3. Thomas S Khun, 1970, The Structure of Scientific Revolution, University of Chicago Press, Chicago

Reference Books

1. Carl G Hempel “The Covering Law Analysis of Scientific Explanation” in Leonard I Krimerman (ed)
2. Catheriner Marsh, 1988, Exploring Data, Polity Press, Cambridge
3. Cohen and Ernest Nagel (ed) 1978, An Introduction to Logic and Scientific Method, Allied, New Delhi.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Honors

20HDCSC102 NATURAL LANGUAGE PROCESSING

L T P C
3 0 0 3

Pre-requisite Nil

Course Description:

This course covers the basics of text processing including basic pre-processing, spelling correction, language modeling, Part-of Speech tagging, Constituency and Dependency Parsing, Lexical Semantics, distributional Semantics and topic models.

Course Objectives:

1. To learn the fundamentals of natural language processing.
2. To appreciate the use of CFG and PCFG in NLP.
3. To understand the role of semantics and pragmatics.

UNIT I INTRODUCTION

9 hours

Words - Regular Expressions and Automata - Words and Transducers - N-grams - Part-of-Speech – Tagging - Hidden Markov and Maximum Entropy Models.

UNIT II SPEECH

9 hours

Speech – Phonetics - Speech Synthesis - Automatic Speech Recognition - Speech Recognition: - Advanced Topics - Computational Phonology

UNIT III SYNTAX

9 hours

Formal Grammars of English - Syntactic Parsing - Statistical Parsing - Features and Unification - Language and Complexity.

UNIT IV SEMANTICS AND PRAGMATICS

9 hours

The Representation of Meaning - Computational Semantics - Lexical Semantics - Computational Lexical Semantics - Computational Discourse

UNIT V APPLICATIONS

9 hours

Information Extraction - Question Answering and Summarization - Dialogue and Conversational Agents - Machine Translation

Course Outcomes:

Upon completion of the course, the students will be able to:

1. To tag a given text with basic Language features
2. To design an innovative application using NLP components
3. To implement a rule based system to tackle morphology/syntax of a language
4. To design a tag set to be used for statistical processing for real-time applications
5. To compare and contrast use of different statistical approaches for different types of NLP applications.

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Text Book(s)

1. Daniel Jurafsky, —Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2014.
2. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O'Reilly Media, 2009.

Reference Books

1. Breck Baldwin, —Language Processing with Java and LingPipe Cookbook, Atlantic Publisher, 2015.
2. Richard M Reese, —Natural Language Processing with Java, O'Reilly Media, 2015.
3. Nitin Indurkha and Fred J. Damerau, —Handbook of Natural Language Processing, Second Edition, Chapman and Hall/CRC Press, 2010.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Honors

20HDCSC103 INTRODUCTION TO GAME THEORY

L T P C

3 0 0 3

Pre-requisite Nil

Course Description:

This course covers the basics of text processing including basic pre-processing, spelling correction, language modeling, Part-of Speech tagging, Constituency and Dependency Parsing, Lexical Semantics, distributional Semantics and topic models.

Course Objectives:

1. Provide an in-depth introduction to technologies and techniques used in the game Theory.
2. To familiarize with the process of game design and development
3. To learn the processes, mechanics, issues in game design
4. To understand the architecture of game programming
5. To know about game engine development, modeling, techniques and frameworks

UNIT I INTRODUCTION

9 hours

Elements of Game Play – Artificial Intelligence – Getting Input from the Player – Sprite Programming – Sprite Animation - Multithreading – Importance of Game Design – Game Loop

UNIT II 3D GRAPHICS FOR GAME PROGRAMMING

9 hours

Coordinate Systems, Ray Tracing, Modeling in Game Production, Vertex Processing, Rasterization, Fragment Processing and Output Merging, Illumination and Shaders, Parametric Curves and Surfaces.

UNIT III GAME DESIGN PRINCIPLES

9 hours

Character Development, Story Telling, Narration, Game Balancing, Core mechanics, Principles of level design, Genres of Games, Collision Detection, Game Logic, Game AI, Path Finding, Case study: Tetris.

UNIT IV GAMING ENGINE DESIGN

9 hours

Renderers, Software Rendering, Hardware Rendering, and Controller Based Animation, Spatial Sorting, Level of Detail, Collision Detection, Standard Objects, and Physics, Case study : The Sims.

UNIT V GAME DEVELOPMENT

9 hours

Information Extraction - Question Answering and Summarization - Dialogue and Conversational Agents - Machine Translation

B. Tech Computer Science & Engineering (Cyber Security)

Course Outcomes:

Upon completion of the course, the students will be able to:

1. Understand the basic working of gaming.
2. Design an innovative 3D model for gaming.
3. Apply the basic principles of designing in game development.
4. Create interactive game via game engine.
5. Develop the 2D/3D interactive game using openGL.

Text Book(s)

1. David H. Eberly, —3D Game Engine Design: A Practical Approach to Real-Time Computer Graphics, Second Edition, Morgan Kaufmann, 2010.
2. Jung Hyun Han, —3D Graphics for Game Programming, First Edition, Chapman and Hall/CRC, 2011.

Reference Books

1. Ernest Adams and Andrew Rollings, —Fundamentals of Game Design, Third Edition, Pearson Education, 2014.
2. Jim Thompson, Barnaby Berbank-Green, and Nic Cusworth, —Game Design: Principles, Practice, and Techniques - The Ultimate Guide for the Aspiring Game Designer, First Edition, Wiley, 2008.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Honors

20HDCSC104 HIGH PERFORMANCE COMPUTING

L T P C
3 0 0 3

Pre-requisite 20CST108

Course Description:

The course aims to give an introductory overview of High Performance Computing (HPC) in general, and of the facilities of the High Performance Computing Service (HPCS) in particular. Practical examples of using the HPCS clusters will be used throughout, although it is hoped that much of the content will have applicability to systems elsewhere.

Course Objectives:

1. Provide systematic and comprehensive treatment of the hardware and the software high performance techniques involved in current day computing.
2. Introduce the fundamentals of high-performance computing with the graphics processing units and many integrated cores using their architectures and corresponding programming environments.
3. Introduce the learner to fundamental and advanced parallel algorithms through the GPU and MIC programming environments.
4. Provide systematic and comprehensive treatment of the components in the pipeline that extract instruction level parallelism.
5. Provide a strong foundation on memory hierarchy design and tradeoffs in both uniprocessor and multiprocessors.
6. Illustrate the cache coherence and consistency problems in multiprocessors, and their existing solutions.

UNIT I GRAPHICS PROCESSING UNITS 9 hours

Introduction to Heterogeneous Parallel Computing. GPU architecture. Thread hierarchy. GPU Memory Hierarchy.

UNIT II GPGPU PROGRAMMING 9 hours

Vector Addition, Matrix Multiplication algorithms. 1D, 2D, and 3D Stencil Operations. Image Processing algorithms – Image Blur, Grayscale, Histogramming, Convolution, Scan, Reduction techniques.

UNIT III MANY INTEGRATED CORES 9 hours

Introduction to Many Integrated Cores. MIC, Xeon Phi architecture. Thread hierarchy. Memory Hierarchy. Memory Bandwidth and performance considerations

UNIT IV XEON PHI PROGRAMMING 9 hours

Vector Addition, Matrix Multiplication algorithms. 1D, 2D, and 3D Stencil Operations. Image Processing algorithms – Image Blur, Grayscale, Histogramming, Convolution, Scan, Reduction techniques

UNIT V SHARED MEMORY PARALLEL PROGRAMMING & MESSAGE PASSING INTERFACE 9 hours

B. Tech Computer Science & Engineering (Cyber Security)

Symmetric and Distributed architectures. OpenMP Introduction. Thread creation, Parallel regions. Work sharing, Synchronization. MPI Introduction. Collective communication. Data grouping for communication.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. The learner will be able to design, formulate, solve and implement high performance versions of standard single threaded algorithms
2. The learner will know and will be able to demonstrate the architectural features in the GPU and MIC hardware accelerators.
3. The learner will be able to design programs to extract maximum performance in a multicore, shared memory execution environment processor.
4. The learner will be able to design and deploy large scale parallel programs on tightly coupled parallel systems using the message passing paradigm.

Text Book(s)

1. Wen-Mei W Hwu, David B Kirk, Programming Massively Parallel Processors A Hands-on Approach, Morgan Kaufmann, 3e.

Reference Books

1. Rezaur Rahman, Intel Xeon Phi Coprocessor Architecture and Tools, Apress Open, 2013.
2. Barbara Chapman, Gabriele Jost, Ruud van der Pas, Using OpenMP, MIT Press, 2008.
3. Gropp, Lusk, Skjellum, Using MPI, Using MPI, 2014.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Homors

20HDCSC105 ADVANCED COMPUTER NETWORKS AND COMMUNICATIONS

L T P C
3 0 0 3

Pre-requisite Nil

Course Description:

This course involves multiple players, including academia, research and development centers, service providers and industry, illustrating a clear trend toward services integration in a single communication platform, where the Internet Protocol is seen as the convergence technology layer. In this scenario, strong efforts have been made to adapt and improve TCP/IP networks with enhanced service models, protocols, control and management facilities, in order to accommodate the integration of applications and services with distinct quality requirements.

Course Objectives:

1. To study the problematic of service integration in TCP/IP networks focusing on protocol design, implementation and performance issues.
2. To debate the current trends and leading research in the computer networking area.

UNIT I INTRODUCTION AND IPV6 9 hours

Introduction: Course organization and objectives, Next generation networking: Motivation and Challenges. IPv6 Internetworking and Mobility, Internetworking with IPv6; IPv6 extensions and functionality. Routing advances. Mobile IP networking. Micro and macro mobility.

UNIT II IP CONVERGENCE AND QOS 9 hours

Service integration and Quality of Service (QoS) in IP networks. Service contracts. Services specification, configuration and management. Service-oriented architectures (SOA) - services in SOA-based networks; technologies for the support and development of services, technologies and APIs for SOA; Web Services and associated technologies.

UNIT III ADVANCED TRANSPORT ISSUES AND SIGNALLING 9 hours

Reliable and unreliable transport services for the support of QoS and real-time. Signalling for Multiconstrained Services and Applications. Case studies: Video over IP and VoIP.

UNIT IV MANAGING TCP/IP NETWORKS 9 hours

Management models and functions. Autonomic management. Internet measurement and monitoring.

UNIT V SELF-ORGANIZING NETWORKS 9 hours

Ad-hoc, sensors and mesh networks; applications; communication support: information dissemination, medium access mechanisms, routing mechanisms, transport protocols, quality of service and security; self-organizing concepts in infrastructure networks.

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Course Outcomes:

1. To understand the principles and functionality of mobile IP, explaining its concretization in IPv6; to understand the needs of optimization of the mobility mechanisms and description of some extensions that aim to reduce handover latency and requirements from terminals.
2. To understand and explain the design issues in transport services in face of applications and services requirements;
3. To understand theoretical and practical concepts behind the design of multi-constrained applications and services;
4. To discuss relevant management issues and devise adequate network management solutions;
5. To identify and assess possible research opportunities and difficulties within the course scope.

Text Book(s)

1. Silvia Hagen, "IPv6 Essentials", OReilly, 2002.
2. Z. Wang, "Internet QoS: Architectures and Mechanisms for Quality of Service", The Morgan Kaufmann Series in Networking, 2001.

Reference Books

1. Michael Welzl, "Network Congestion Control: Managing Internet Traffic", John Wiley & Sons, 2005
2. Colin Perkins, "RTP: Audio and Video for the Internet", Addison-Wesley Professional, 2003.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.

B. Tech Computer Science & Engineering (Cyber Security)

Honors

20HDCSC106 GAME DESIGN STUDIO

L T P C
3 0 0 3

Pre-requisite Nil

Course Description:

This course deals with basics of game design development, processes, mechanics and issues in Game Design and exposed to the Core architectures of Game Programming.

Course Objectives:

1. Understand the concepts of Game design and development.
2. Learn the processes, mechanics and issues in Game Design.
3. Be exposed to the Core architectures of Game Programming.
4. Know about Game programming platforms, frame works and engines. Learn to develop games.

UNIT I 3D GRAPHICS FOR GAME PROGRAMMING 9 hours

3D Transformations, Quaternions, 3D Modeling and Rendering, Ray Tracing, Shader Models, Lighting, Color, Texturing, Camera and Projections, Culling and Clipping, Character Animation, Physics-based Simulation, Scene Graphs.

UNIT II GAME ENGINE DESIGN 9 hours

Game engine architecture, Engine support systems, Resources and File systems, Game loop and real-time simulation, Human Interface devices, Collision and rigid body dynamics, Game profiling.

UNIT III GAME PROGRAMMING 9 hours

Application layer, Game logic, Game views, managing memory, controlling the main loop, loading and caching game data, User Interface management, Game event management.

UNIT IV GAMING PLATFORMS AND FRAMEWORKS 9 hours

2D and 3D Game development using Flash, DirectX, Java, Python, Game engines - Unity. DX Studio.

UNIT V GAME DEVELOPMENT 9 hours

Developing 2D and 3D interactive games using DirectX or Python – Isometric and Tile Based Games, Puzzle games, Single Player games and Multi-Player games.

Course Outcomes:

Upon successful completion of the course, students will be able to

1. Understand the concepts of Game design and development.
2. Understand the processes, mechanics and issues in Game Design.
3. Understand exposed to the Core architectures of Game Programming.
4. Understand about Game programming platforms, frame works and engines and develop games.

B. Tech Computer Science & Engineering (Cyber Security)

Text Book(s)

1. Mike Mc Shaffrfy and David Graham, “Game Coding Complete”, Fourth Edition, Cengage Learning, PTR, 2012.
2. Jason Gregory, “Game Engine Architecture”, CRC Press / A K Peters, 2009.

Reference Books

1. Ernest Adams and Andrew Rollings, “Fundamentals of Game Design”, 2nd Edition Prentice Hall / New Riders, 2009.
2. Eric Lengyel, “Mathematics for 3D Game Programming and Computer Graphics”, 3rd Edition, Course Technology PTR, 2011.
3. Jesse Schell, The Art of Game Design: A book of lenses, 1st Edition, CRC Press, 2008.

Mode of Evaluation: Assignments, Mid Term Tests, End Semester Examination.